Subject: [PATCH 24/28] [MULTI 3/6] Flush dentries from the namespace's proc tree
Posted by Pavel Emelianov on Fri, 15 Jun 2007 16:26:13 GMT
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This is the implementation of [PREP 7/14] for the multilevel model

Signed-off-by: Pavel Emelianov <xemul@openvz.org>

```
 base.c |   12 +++++++++++++
 1 files changed, 12 insertions(+)

--- ./fs/proc/base.c.multiflush 2007-06-15 15:23:33.000000000 +0400
+++ ./fs/proc/base.c 2007-06-15 15:34:17.000000000 +0400
@@ -2247,6 +2247,18 @@ static inline void proc_flush_task_ns(st
   proc_flush_task_mnt(tsk, pid->ns->proc_mnt);
 }
 #endif
+
+#ifdef CONFIG_PID_NS_MULTILEVEL
+static inline void proc_flush_task_ns(struct task_struct *tsk, struct pid *pid)
+{
+ struct pid_number *pnr;
+
+ for_each_pid_nr(pnr, pid)
+  /* init_pid_ns's mnt is global proc_mnt, which is flushed */
+  if (pnr->ns != &init_pid_ns)
+   proc_flush_task_mnt(tsk, pnr->ns->proc_mnt);
+}
+#endif
 #endif

 void proc_flush_task(struct task_struct *task, struct pid *pid)
```

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