Subject: Re: nptl perf bench and profiling with pidns patchsets Posted by Cedric Le Goater on Tue, 12 Jun 2007 16:57:55 GMT

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Pavel Emelianov wrote:  > Cedric Le Goater wrote:  >> Pavel and all, >
> [snip] >
>> findings are :
<pre>&gt;&gt; * definitely better results for suka's patchset. suka's patchset is &gt;&gt; also getting better results with unixbench on a 2.6.22-rc1-mm1 but &gt;&gt; the values are really dispersed. can you confirm ? &gt;&gt; * suka's patchset would benefit from some optimization in init_upid() &gt;&gt; and dup_struct_pid()</pre>
> We have found the reason why Suka's patches showed better performance. > Some time ago I sent a letter saying that proc_flush_task() actually > never worked with his patches - that's the main problem. After removing > this call from my patches the results turned to those similar to my.
<ul> <li>I'd also like to note that broken-out set of patches is not git bisect</li> <li>safe at all. The very first patch of his own OOPSes the node. Some</li> <li>subsequent patches contain misprints that break the compilation, etc.</li> </ul>
<ul><li>So I ask you again - let us prepare our patches again and compare the</li><li>performance one more time.</li></ul>
OK. that's fine with me.
I'm not exactly in a neutral zone but I have the blades ready for the next drop of patches. I'll torture them if you don't mind.
C.
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