Subject: Re: [PATCH 1/2] signal checkpoint: define /proc/pid/sig/Posted by Daniel Lezcano on Tue, 12 Jun 2007 16:02:40 GMT

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Carl-Daniel Hailfinger wrote:

- > On 11.06.2007 19:05, Serge E. Hallyn wrote:
- >> Quoting Cedric Le Goater (clg@fr.ibm.com):

>>

- >>> should we continue to use /proc ? or switch to some other mechanisms
- >>> like getnetlink (taskstats) to map kernel structures.
- >> We want to avoid 'map'ping kernel structures, though, right? We can
- >> dump the data in a more generic fashion through netlink, dunno what we
- >> prefer. But this is very definately process information :), so /proc
- >> does seem appropriate.

>

- > While I agree that /proc seems appropriate, I see a few benefits of
- > dumping the data through netlink:
- > * Speed. IIRC there were benchmarks showing an advantage of netlink
- > over /proc when communicating with userspace. Sorry, no idea where
- > I read that.
- > * Versioning. While we strive to have the perfect interface on the
- > first try, changes might be necessary. I see no way to handle
- > multiple versions of an interface in /proc without big headaches.
- > * Conformity. With /proc, people often see a file, take a look at
- > it and try to infer the structure of the file from what they see.
- > This has led to multiple problems in the past when the content of
- > some files in /proc changed slightly and tools broke. With
- > netlink, implementers have to look at the spec to achieve anything
- > useful.

Right. And community seems to encourage to use the netlink and to stop implementing new entry in /proc.

http://kerneltrap.org/node/6637

Containers mailing list

Containers@lists.linux-foundation.org

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