
Subject: Re: [PATCH] Virtual ethernet tunnel

Posted by [Patrick McHardy](#) on Wed, 06 Jun 2007 15:28:22 GMT

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Pavel Emelianov wrote:

> Veth stands for Virtual ETHeRnet. It is a simple tunnel driver
> that works at the link layer and looks like a pair of ethernet
> devices interconnected with each other.
>
> Mainly it allows to communicate between network namespaces but
> it can be used as is as well.
>
> Eric recently sent a similar driver called etun. This
> implementation uses another interface - the RTM_NRELINK
> message introduced by Patric. The patch fits today netdev
> tree with Patrick's patches.
>
> The newlink callback is organized that way to make it easy
> to create the peer device in the separate namespace when we
> have them in kernel.
>

```
> +struct veth_priv {  
> + struct net_device *peer;  
> + struct net_device *dev;  
> + struct list_head list;  
> + struct net_device_stats stats;
```

You can use dev->stats instead.

```
> +static int veth_xmit(struct sk_buff *skb, struct net_device *dev)  
> +{  
> + struct net_device *rcv = NULL;  
> + struct veth_priv *priv, *rcv_priv;  
> + int length;  
> +  
> + skb_orphan(skb);  
> +  
> + priv = netdev_priv(dev);  
> + rcv = priv->peer;  
> + rcv_priv = netdev_priv(rcv);  
> +  
> + if (!(rcv->flags & IFF_UP))  
> + goto outf;  
> +  
> + skb->dev = rcv;
```

eth_type_trans already sets skb->dev.

```
> + skb->pkt_type = PACKET_HOST;
> + skb->protocol = eth_type_trans(skb, rcv);
> + if (dev->features & NETIF_F_NO_CSUM)
> +   skb->ip_summed = rcv_priv->ip_summed;
> +
> + dst_release(skb->dst);
> + skb->dst = NULL;
> +
> + secpath_reset(skb);
> + nf_reset(skb);
```

Is skb->mark supposed to survive communication between different namespaces?

```
> +static const struct nla_policy veth_policy[VETH_INFO_MAX] = {
> + [VETH_INFO_MAC] = { .type = NLA_BINARY, .len = ETH_ALEN },
> + [VETH_INFO_PEER] = { .type = NLA_STRING },
> + [VETH_INFO_PEER_MAC] = { .type = NLA_BINARY, .len = ETH_ALEN },
> +};
```

The rtnl_link codes looks fine. I don't like the VETH_INFO_MAC attribute very much though, we already have a generic device attribute for MAC addresses. Of course that only allows you to supply one MAC address, so I'm wondering what you think of allocating only a single device per newlink operation and binding them in a separate enslave operation?

```
> +enum {
> + VETH_INFO_UNSPEC,
> + VETH_INFO_MAC,
> + VETH_INFO_PEER,
> + VETH_INFO_PEER_MAC,
> +
> + VETH_INFO_MAX
> +};
```

Please follow the

```
#define VETH_INFO_MAX (__VETH_INFO_MAX - 1)
```

convention here.

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