
Subject: Re: [Fwd: [PATCH -RSS 2/2] Fix limit check after reclaim]

Posted by [Balbir Singh](#) on Tue, 05 Jun 2007 06:58:54 GMT

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Pavel Emelianov wrote:

```
>> +static inline bool res_counter_check_under_limit(struct res_counter *cnt)
```

```
>> +{
```

```
>> + bool ret;
```

```
>> + unsigned long flags;
```

```
>> +
```

```
>> + spin_lock_irqsave(&cnt->lock, flags);
```

```
>> + ret = res_counter_limit_check_locked(cnt);
```

```
>
```

```
> We don't have to take the lock for such a check.
```

```
>
```

This check without the lock could be racy and return incorrect results -- leading to OOM.

--

Warm Regards,

Balbir Singh

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Containers mailing list

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