## Subject: [PATCH -RSS] Add documentation for the RSS controller Posted by Balbir Singh on Mon, 04 Jun 2007 17:50:25 GMT

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Signed-off-by: Balbir Singh <balbir@linux.vnet.ibm.com>
1 file changed, 165 insertions(+)
diff -puN /dev/null Documentation/controller/rss.txt
--- /dev/null 2007-06-01 20:42:04.000000000 +0530
+++ linux-2.6.22-rc2-mm1-balbir/Documentation/controller/rss.txt 2007-06-04 23:18:37.000000000
+0530
@@ -0.0 +1.165 @@
+RSS (Resident Set Size) controller
+1. History
+The RSS controller has a long history. A request for comments for the memory
+controller was posted by Balbir Singh [1]. At the time the RFC was posted
+there were several implementations for memory control, the goal of the
+RFC was to build consensus and agreement for the minimal features required
+for memory control. The first RSS controller was posted by Balbir Singh[2]
+in Feb 2007. Pavel Emelianov [3][4][5] has since posted three versions of the
+RSS controller. The latest version works on top of v10 of the containers
+patches [6].
+2. Memory Control
+Memory is a unique resource in the sense that it is present in a limited
+amount. If a task requires a lot of CPU processing, the task can spread
+its processing over a period of hours, days, months or years, but with
+memory, the same physical memory needs to be reused to accomplish the task.
+The memory controller implementation has been divided into phases, these
+are
+
+1. RSS controller
+2. Page Cache controller
+3. mlock(2) controller
+4. Kernel user memory accounting and slab control
+The RSS controller is the first controller developed, the page cache controller
+is under development [7].
+2.1. Design
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+The core of the design is a counter called the res\_counter. The res\_counter +tracks the current RSS usage and limit of the group of processes associated +with the controller. A res\_counter is embedded in the mm\_struct of a process +and within the container that groups processes together. Each container +has a RSS specific data structure (rss\_container) associated with it. +2.2. Accounting + +----+ container (res\_counter) +----+ mm\_struct | .... | mm\_struct | (res\_counter) | | (res\_counter) | +----+ +----+ + + (Figure 1: Hierarchy of Accounting) +Figure 1 shows two important aspects of the controller +1. Accounting happens per mm\_struct (per process) +2. The accounting information of each mm\_struct is accumulated in the container. +(2) is required so that when a task migrates from container A to container B, +the accounting of the task is known accurately and the charges can be +carried over (\*not done currently\*) if desired. +The accounting is done currently in two phases. In the first phase +container\_rss\_prepare() is invoked to setup the necessary data structures +and check if the container that is being charged is over its limit. If +it is then reclaim is invoked on the container. More details can be found +in the reclaim section of this document. If everything goes well, a page +meta-data-structure called page\_container is allocated and associated +with the page. +In the second phase, container rss add is invoked from page add \* rmap(). +This routine adds the page to the per container LRU. +2.3 Shared Page Accounting +Shared pages are accounted on the basis of the first touch approach. The +container that first touches a page is accounted for the page. The principle +behind this approach is that a container that aggressively uses a shared +page, will eventually get charged for it (once it is uncharged from

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+the container that brought it in -- this will happen on memory pressure).
+2.4 Reclaim
+Each container maintains a per container LRU that consists of an active
+and inactive list. When a container goes over its limit, we first try
+and reclaim memory from the container so as to make space for the new
+pages that the container has touched. If the reclaim is unsuccessful,
+an OOM routine is invoked to select and kill the bulkiest task in the
+container.
+The reclaim algorithm has not been modified for containers, except that
+pages that are selected for reclaiming come from the per container LRU
+list (through isolate_pages_in_container())
+3. User Interface
+(From Pavel's posting)
+1. Prepare the containers
+# mkdir -p /containers/rss
+# mount -t container none /containers/rss -o rss
+2. Make the new group and move bash into it
+# mkdir /containers/rss/0
+# echo $$ > /containers/rss/0/tasks
+Since now we're in the 0 container.
+We can alter the RSS limit
+# echo -n 6000 > /containers/rss/0/rss limit
+We can check the usage
+# cat /containers/rss/0/rss_usage
+25
+The rss failcnt gives the number of times that the container limit was
+exceeded and the rss_reclaimed gives the count of the number of times
+reclaim was called.
+4. Testing
+Balbir posted Imbench [8] and AIM9 [9] results for the RSS v2[4] patches.
+Apart from that v2 has been tested with several applications for the OLS
+paper on memory control. These applications include web servers and database
+servers. RSS v2 has also been tested on the PPC64, x86 64 and UML platforms.
+4.1 Troubleshooting
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+Sometimes a user might find that the application under a container is
+terminated, there are several causes for this
+1. The container limit is too low (just too low to do anything useful)
+2. The user is using anonymous memory and swap is turned off or too low
+5. TODO
+1. Test v3 on more platforms and run more tests
+2. Add support for accounting huge pages (as a separate controller)
+3. Improve the user interface to accept/display memory limits in KB or MB
+ rather than pages (since page sizes can differ across platforms/machines).
+
+Summary
+Overall, the RSS controller has been a stable controller and has been
+commented and discussed on quite extensively in the community.
+References
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