Subject: Re:  [RFC][PATCH 14/16] Introduce proc_mnt for pid_ns
Posted by Dave Hansen on Thu, 31 May 2007 16:40:04 GMT
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On Thu, 2007-05-31 at 15:48 +0400, Pavel Emelianov wrote:
> > +void proc_flush_task(struct task_struct *task)
> > +{
> > +    int i;
> > +    struct pid *pid;
> > +    struct upid* upid;
> > +
> > +    pid = task_pid(task);
> > +    if (!pid)
> > +        return;
>
> The code below will never be called as task flushes all his pids
> in __unhash_process() that happens before this. Or did I miss smth?

Nope, that's a very nice catch.  Suka is working on a patch to fix this
right now.  We just need to keep the list of pids accessible a little
longer, but I think Suka ran into a chicken-and-egg problem while trying
to solve this.  Suka, care to post your workaround?

-- Dave


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