Subject: Re: [RFC][PATCH 15/16] Enable signaling child reaper from parent ns. Posted by Sukadev Bhattiprolu on Fri, 25 May 2007 23:11:46 GMT

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Serge E. Hallyn [serue@us.ibm.com] wrote:
Quoting sukadev@us.ibm.com (sukadev@us.ibm.com):
 >
 > Subject: Enable signaling child reaper from parent ns.
 > From: Sukadev Bhattiprolu <sukadev@us.ibm.com>
 > The reaper of a child namespace must receive signals from its parent pid
 > namespace but not receive any signals from its own namespace.
 >
 > This is a very early draft :-) and following tests seem to pass
   - Successfully kill child reaper from parent namespace (init_pid_ns)
 >
  - Fail to kill child reaper from within its namespace (non init pid ns)
 >
   - kill -1 1 from init pid ns seemed to work (rescanned inittab)
 >
 > TODO:

    Test async io and SIGIO delivery.

 >
   - Allow any legitimate signals that the child reaper can receive
    from within its namespace? (we block all signals now)
 >
 >
       - Sending SIGKILL to the child reaper of a namespace terminates the
 >
         namespace But if the namespace remounted /proc from user space,
 >
    /proc would remain mounted even after reaper and other process in
    the namespace go away.
 >
 >
 > Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>
 > ---
 1 file changed, 21 insertions(+), 1 deletion(-)
 >
 > Index: lx26-21-mm2/kernel/signal.c
 > --- lx26-21-mm2.orig/kernel/signal.c 2007-05-22 16:59:42.000000000 -0700
 > +++ lx26-21-mm2/kernel/signal.c 2007-05-22 16:59:57.000000000 -0700
 > @ @ -507,6 +507,20 @ @ static int check_kill_permission(int sig
      && !capable(CAP_KILL))
 >
    return error;
 >
 >
 > + /*
 > + * If t is the reaper of its namespace and someone from that
```

```
| > + * namespace is trying to send a signal.
| > + *
| > + * Note: If some one from parent namespace is sending a signal,
| > + * task_child_reaper() != t and we allow the signal.
| > + *
| > + * In the child namespace, does this block even legitimate signals
| > + * like the ones telinit sends to /sbin/init?
| > + *
| > + */
| > + if ((!is_global_init(t)) && (t == task_child_reaper(t)))
| Couldn't you more clearly achieve what you want by doing:
| if ((!is_global_init(t)) && (t == task_child_reaper(current)))
```

Yes. I think so. My current implementation of task_child_reaper() returns reaper of current namespace, if called from within the namespace.

I still need to modify it like you mentioned in the other mail. I will then go over this signals checks again. It was just a quick fix to allow terminating the ns from ancestor ns.

```
Still like you say I think you need to study more how current code does
the right thing for the global init. Reproduce exactly that if t ==
task_child_reaper(current), else treat like any other task. And though
I said "reproduce", I should think you could do it without separate
checks as you have here.
-serge
> + return -EPERM;
> +
> error = security_task_kill(t, info, sig, 0);
> if (!error)
   audit_signal_info(sig, t); /* Let audit system see the signal */
> @ @ -1910,7 +1924,13 @ @ relock:
    * Init of a pid space gets no signals it doesn't want from
>
    * within that pid space. It can of course get signals from
> - * its parent pid space.
> + * its parent pid space. But we have no way of knowing the
> + * namespace from which the signal was sent. For now check
> + * if we are global init here and add additional checks in
> + * sys_kill() and friends.
> + * Note that t == task_child_reaper(t) implies t is the global
> + * init (and we are in init pid ns).
    */
>
```

- if (current == task_child_reaper(current))
- continue; |>

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