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Subject: Re: [RFC][PATCH 07/16] Move alloc\_pid call to copy\_process  
Posted by [Sukadev Bhattiprolu](#) on Fri, 25 May 2007 23:01:59 GMT

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Pavel Emelianov [xemul@openvz.org] wrote:

| sukadev@us.ibm.com wrote:  
| > Subject: Move alloc\_pid call to copy\_process  
| >  
| > From: Sukadev Bhattiprolu <sukadev@us.ibm.com>  
| >  
| > Move alloc\_pid() into copy\_process(). This will keep all pid and pid  
| > namespace code together and simplify error handling when we support  
| > multiple pid namespaces.

| I haven't found this in patches, so I ask it here:

| We clone a new task with CLONE\_NEWPIDS flag. This task  
| allocates its PIDTYPE\_PID pid and this pid happens in  
| both parent and child namespace. This is OK.

| Then new task attaches PIDTYPE\_SID and PIDTYPE\_PPID pids from  
| parent task. But these ones are in parent namespace only.

| Right? Is that good?

In this patch, yes, we still attach to the parent process, bc at this point we still support only one namespace.

In the patch that actually allows creating multiple namespaces, (Patch #11), I have the following code which makes the process that cloned its pid ns a session and pgrp leader, just like /sbin/init for init\_pid\_ns.

```
@@ -1255,11 +1254,17 @@ static struct task_struct *copy_process(  
         __ptrace_link(p, current->parent);  
  
         if (thread_group_leader(p)) {  
+             struct pid *pgrp = task_pgrp(current);  
+             struct pid *session = task_session(current);  
+             if (clone_flags & CLONE_NEWPID)  
+                 pgrp = session = pid;  
+             p->signal->tty = current->signal->tty;  
-             p->signal->pgrp = process_group(current);  
-             set_signal_session(p->signal, process_session(current));  
-             attach_pid(p, PIDTYPE_PPID, task_pgrp(current));
```

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- attach_pid(p, PIDTYPE_SID, task_session(current));
+ p->signal->pgrp = pid_to_nr(pgrp);
+ set_signal_session(p->signal, pid_to_nr(session));
+ attach_pid(p, PIDTYPE_PPID, pgrp);
+ attach_pid(p, PIDTYPE_SID, session);

list_add_tail_rcu(&p->tasks, &init_task.tasks);
__get_cpu_var(process_counts)++;

| > Changelog:
| > - [Eric Biederman] Move the check of copy_process_type to alloc_pid()/
| >   free_pid() and to avoid clutter in copy_process().
| >
| > Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>
| > ---
| > include/linux/pid.h |  7 ++++++-
| > kernel/fork.c      | 21 ++++++-----+
| > kernel/pid.c       | 10 ++++++++
| > 3 files changed, 28 insertions(+), 10 deletions(-)
| >
| > Index: lx26-21-mm2/include/linux/pid.h
| > =====
| > --- lx26-21-mm2.orig/include/linux/pid.h 2007-05-22 16:59:40.000000000 -0700
| > +++ lx26-21-mm2/include/linux/pid.h 2007-05-22 17:06:48.000000000 -0700
| > @@ -3,6 +3,11 @@
| >
| > #include <linux/rcupdate.h>
| >
| > +enum copy_process_type {
| > +COPY_NON_IDLE_PROCESS,
| > +COPY_IDLE_PROCESS,
| > +};
| > +
| > enum pid_type
| > {
| >   PIDTYPE_PID,
| > @@ -95,7 +100,7 @@ extern struct pid *FASTCALL(find_pid(int
| >   extern struct pid *find_get_pid(int nr);
| >   extern struct pid *find_ge_pid(int nr);
| >
| > -extern struct pid *alloc_pid(void);
| > +extern struct pid *alloc_pid(enum copy_process_type);
| >   extern void FASTCALL(free_pid(struct pid *));
| >
| > static inline pid_t pid_to_nr(struct pid *pid)
| > Index: lx26-21-mm2/kernel/fork.c
| > =====
| > --- lx26-21-mm2.orig/kernel/fork.c 2007-05-22 16:59:41.000000000 -0700

```

```

| > +++ lx26-21-mm2/kernel/fork.c 2007-05-22 17:06:48.000000000 -0700
| > @@ -961,10 +961,11 @@ static struct task_struct *copy_process(
| >     unsigned long stack_size,
| >     int __user *parent_tidptr,
| >     int __user *child_tidptr,
| > -    struct pid *pid)
| > +    enum copy_process_type copy_src)
| > {
| >     int retval;
| >     struct task_struct *p = NULL;
| > + struct pid *pid;
| >
| >     if ((clone_flags & (CLONE_NEWNS|CLONE_FS)) == (CLONE_NEWNS|CLONE_FS))
| >         return ERR_PTR(-EINVAL);
| > @@ -1025,6 +1026,10 @@ static struct task_struct *copy_process(
| >     if (p->binfo && !try_module_get(p->binfo->module))
| >         goto bad_fork_cleanup_put_domain;
| >
| > + pid = alloc_pid(copy_src);
| > + if (!pid)
| >     goto bad_fork_put_binfo_module;
| > +
| >     p->did_exec = 0;
| >     delayacct_tsk_init(p); /* Must remain after dup_task_struct() */
| >     copy_flags(clone_flags, p);
| > @@ -1305,6 +1310,8 @@ bad_fork_cleanup_cpuset:
| > #endif
| >     cpuset_exit(p);
| >     delayacct_tsk_free(p);
| > + free_pid(pid);
| > +bad_fork_put_binfo_module:
| >     if (p->binfo)
| >         module_put(p->binfo->module);
| >     bad_fork_cleanup_put_domain;
| > @@ -1331,7 +1338,7 @@ struct task_struct * __cpuninit fork_idle
| >     struct pt_regs regs;
| >
| >     task = copy_process(CLONE_VM, 0, idle_regs(&regs), 0, NULL, NULL,
| > -    &init_struct_pid);
| > +    COPY_IDLE_PROCESS);
| >     if (!IS_ERR(task))
| >         init_idle(task, cpu);
| >
| > @@ -1369,19 +1376,16 @@ long do_fork(unsigned long clone_flags,
| > {
| >     struct task_struct *p;
| >     int trace = 0;
| > -    struct pid *pid = alloc_pid();

```

```

| > long nr;
| >
| > - if (!pid)
| > - return -EAGAIN;
| > - nr = pid->nr;
| > if (unlikely(current->ptrace)) {
| >   trace = fork_traceflag (clone_flags);
| >   if (trace)
| >     clone_flags |= CLONE_PTRACE;
| > }
| >
| > - p = copy_process(clone_flags, stack_start, regs, stack_size, parent_tidptr, child_tidptr, pid);
| > + p = copy_process(clone_flags, stack_start, regs, stack_size,
| > +   parent_tidptr, child_tidptr, COPY_NON_IDLE_PROCESS);
| > /*
| >   * Do this prior waking up the new thread - the thread pointer
| >   * might get invalid after that point, if the thread exits quickly.
| > @@ -1389,6 +1393,8 @@ long do_fork(unsigned long clone_flags,
| > if (!IS_ERR(p)) {
| >   struct completion vfork;
| >
| > + nr = pid_to_nr(task_pid(p));
| > +
| >   if (clone_flags & CLONE_VFORK) {
| >     p->vfork_done = &vfork;
| >     init_completion(&vfork);
| > @@ -1422,7 +1428,6 @@ long do_fork(unsigned long clone_flags,
| >   }
| >   }
| > } else {
| > - free_pid(pid);
| >   nr = PTR_ERR(p);
| > }
| > return nr;
| > Index: lx26-21-mm2/kernel/pid.c
| > =====
| > --- lx26-21-mm2.orig/kernel/pid.c 2007-05-22 16:59:46.000000000 -0700
| > +++ lx26-21-mm2/kernel/pid.c 2007-05-22 17:06:48.000000000 -0700
| > @@ -216,6 +216,10 @@ fastcall void free_pid(struct pid *pid)
| > /* We can be called with write_lock_irq(&tasklist_lock) held */
| > unsigned long flags;
| >
| > + /* check this here to keep copy_process() cleaner */
| > + if (unlikely(pid == &init_struct_pid))
| > + return;
| > +
| >   spin_lock_irqsave(&pidmap_lock, flags);
| >   hlist_del_rcu(&pid->pid_chain);

```

```
| > spin_unlock_irqrestore(&pidmap_lock, flags);
| > @@ -224,12 +228,16 @@ fastcall void free_pid(struct pid *pid)
| >     call_rcu(&pid->rcu, delayed_put_pid);
| > }
| >
| > -struct pid *alloc_pid(void)
| > +struct pid *alloc_pid(enum copy_process_type copy_src)
| > {
| >     struct pid *pid;
| >     enum pid_type type;
| >     int nr = -1;
| >
| >     /* check this here to keep copy_process() cleaner */
| >     if (unlikely(copy_src == COPY_IDLE_PROCESS))
| >         return &init_struct_pid;
| > +
| >     pid = kmem_cache_alloc(pid_cachep, GFP_KERNEL);
| >     if (!pid)
| >         goto out;
| >
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