## Subject: Re: [RFC] [PATCH 0/3] Add group fairness to CFS Posted by tong.n.li on Fri, 25 May 2007 17:14:58 GMT

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On Fri, 2007-05-25 at 21:44 +0530, Srivatsa Vaddagiri wrote:

> >

- >> That assumes per-user scheduling groups; other configurations would
- > > make it one step for each level of hierarchy. It may be possible to
- > > reduce those steps to only state transitions that change weightings
- > > and incremental updates of task weightings. By and large, one needs
- >> the groups to determine task weightings as opposed to hierarchically
- > > scheduling, so there are alternative ways of going about this, ones
- > > that would even make load balancing easier.

>

- > Yeah I agree that providing hierarchical group-fairness at the cost of single
- > (or fewer) scheduling levels would be a nice thing to target for,
- > although I don't know of any good way to do it. Do you have any ideas
- > here? Doing group fairness in a single level, using a common rb-tree for tasks
- > from all groups is very difficult IMHO. We need atleast two levels.

>

- > One possibility is that we recognize deeper hierarchies only in user-space,
- > but flatten this view from kernel perspective i.e some user space tool
- > will have to distributed the weights accordingly in this flattened view
- > to the kernel.

Nice work, Vatsa. When I wrote the DWRR algorithm, I flattened the hierarchies into one level, so maybe that approach can be applied to your code as well. What I did is to maintain task and task group weights and reservations separately from the scheduler, while the scheduler only sees one system-wide weight per task and does not concern about which group a task is in. The key here is the system-wide weight of each task should represent an equivalent share to the share represented by the group hierarchies. To do this, the scheduler looks up the task and group weights/reservations it maintains, and dynamically computes the system-wide weight \*only\* when it need a weight for a given task while scheduling. The on-demand weight computation makes sure the cost is small (constant time). The computation itself can be seen from an example: assume we have a group of two tasks and the group's total share is represented by a weight of 10. Inside the group, let's say the two tasks, P1 and P2, have weights 1 and 2. Then the system-wide weight for P1 is 10/3 and the weight for P2 is 20/3. In essence, this flattens weights into one level without changing the shares they represent.

tong

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