
Subject: Re: [PATCH 5/13] Expand the pid/task seeking functions set

Posted by [Dave Hansen](#) on Thu, 24 May 2007 17:11:04 GMT

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On Thu, 2007-05-24 at 16:50 +0400, Pavel Emelianov wrote:

```
>
> +struct pid * fastcall __find_vpid(int nr, struct pid_namespace *ns)
> +{
> +#ifdef CONFIG_PID_NS
> +    struct hlist_node *elem;
> +    struct pid *pid;
> +#endif
> +
> +    if (ns == &init_pid_ns)
> +        return find_pid(nr);
> +
> +#ifdef CONFIG_PID_NS
> +    hlist_for_each_entry_rcu(pid, elem,
> +        &vpid_hash[vpid_hashfn(nr, ns)], vpid_chain) {
> +        if (pid->vnr == nr && pid->ns == ns)
> +            return pid;
> +    }
> +#endif
> +    return NULL;
> +}
```

I am a bit worried that there are too many #ifdefs here. Your patch series adds ~20 of them, and they look to me to be mostly in .c files. Section 2 in [SubmittingPatches](#) somewhat discourages this.

Do you have any plans for cleaning these up?

-- Dave

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