
Subject: [RFC][PATCH 03/16] Rename child_reaper function
Posted by [Sukadev Bhattiprolu](#) on Thu, 24 May 2007 01:09:28 GMT
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Subject: Rename child_reaper function.

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Rename the child_reaper() function to task_child_reaper() to be inline with other task_* functions and to distinguish the function from struct pid_namespace.child_reaper.

Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>

```
fs/exec.c          | 2 +-
include/linux/pid_namespace.h | 2 +-
kernel/exit.c      | 4 ++--
kernel/signal.c    | 2 +-
4 files changed, 5 insertions(+), 5 deletions(-)
```

Index: lx26-21-mm2/fs/exec.c

```
=====
--- lx26-21-mm2.orig/fs/exec.c 2007-05-22 16:59:34.000000000 -0700
+++ lx26-21-mm2/fs/exec.c 2007-05-22 16:59:42.000000000 -0700
@@ -628,7 +628,7 @@ static int de_thread(struct task_struct
 * Reparenting needs write_lock on tasklist_lock,
 * so it is safe to do it under read_lock.
 */
- if (unlikely(tsk->group_leader == child_reaper(tsk)))
+ if (unlikely(tsk->group_leader == task_child_reaper(tsk)))
     task_active_pid_ns(tsk)->child_reaper = tsk;

zap_other_threads(tsk);
```

Index: lx26-21-mm2/kernel/exit.c

```
=====
--- lx26-21-mm2.orig/kernel/exit.c 2007-05-22 16:59:34.000000000 -0700
+++ lx26-21-mm2/kernel/exit.c 2007-05-22 16:59:42.000000000 -0700
@@ -687,7 +687,7 @@ forget_original_parent(struct task_struct
do {
    reaper = next_thread(reaper);
    if (reaper == father) {
-    reaper = child_reaper(father);
+    reaper = task_child_reaper(father);
        break;
    }
} while (reaper->exit_state);
@@ -875,7 +875,7 @@ fastcall NORET_TYPE void do_exit(long co
```

```

panic("Aiee, killing interrupt handler!");
if (unlikely(!tsk->pid))
panic("Attempted to kill the idle task!");
- if (unlikely(tsk == child_reaper(tsk))) {
+ if (unlikely(tsk == task_child_reaper(tsk))) {
    if (task_active_pid_ns(tsk) != &init_pid_ns)
        task_active_pid_ns(tsk)->child_reaper =
            init_pid_ns.child_reaper;

```

Index: lx26-21-mm2/kernel/signal.c

```
=====
```

```
--- lx26-21-mm2.orig/kernel/signal.c 2007-05-22 16:59:29.000000000 -0700
```

```
+++ lx26-21-mm2/kernel/signal.c 2007-05-22 16:59:42.000000000 -0700
```

```
@@ -1912,7 +1912,7 @@ relock:
```

```
    * within that pid space. It can of course get signals from
```

```
    * its parent pid space.
```

```
    */
```

```
- if (current == child_reaper(current))
```

```
+ if (current == task_child_reaper(current))
    continue;
```

```
    if (sig_kernel_stop(signr)) {
```

Index: lx26-21-mm2/include/linux/pid_namespace.h

```
=====
```

```
--- lx26-21-mm2.orig/include/linux/pid_namespace.h 2007-05-22 16:59:34.000000000 -0700
```

```
+++ lx26-21-mm2/include/linux/pid_namespace.h 2007-05-22 16:59:42.000000000 -0700
```

```
@@ -42,7 +42,7 @@ static inline struct pid_namespace *task
```

```
    return tsk->nsproxy->pid_ns;
```

```
}
```

```
-static inline struct task_struct *child_reaper(struct task_struct *tsk)
```

```
+static inline struct task_struct *task_child_reaper(struct task_struct *tsk)
```

```
{
```

```
    return task_active_pid_ns(tsk)->child_reaper;
```

```
}
```

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