Subject: Re: [PATCH] mtd blkdevs: Convert to use the kthread API Posted by Christoph Hellwig on Sun, 22 Apr 2007 19:26:46 GMT View Forum Message <> Reply to Message

On Sun, Apr 22, 2007 at 02:23:00PM +0100, David Woodhouse wrote:

- > On Sun, 2007-04-22 at 13:24 +0100, Christoph Hellwig wrote:
- >> This is the full conversion I sent to Dave in April 2006, but never
- > > got any feedback to:

> Sorry about that; I need prodding sometimes. I'll provide some now...

- > Can you show me why the thread won't now miss a wakeup if it goes to
- > sleep just as a new request is added to its queue?

Exactly the same thing that happened before. If you look at wake\_up\_process it's just a tiny wrapper around try\_to\_wake\_up.

And wake\_up expands to \_\_wake\_up expaneds to \_\_wake\_up\_common which just walks the list of threads attached to the waitqueue and then calls curr->func, which expands to try\_to\_wake\_up.

So when your thread still is in running state nothing changes. If your thread is not in running state it'll get woken by both variants.

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