
Subject: Re: [PATCH] mtd_blkdevs: Convert to use the kthread API

Posted by [ebiederm](#) on Thu, 19 Apr 2007 19:13:22 GMT

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Christoph Hellwig <hch@infradead.org> writes:

> On Thu, Apr 19, 2007 at 12:55:28AM -0600, Eric W. Biederman wrote:
>> From: Eric W. Biederman <ebiederm@xmission.com> - unquoted
>>
>> thread_run is used instead of kernel_thread, daemonize, and mucking
>> around blocking signals directly.
>
> Please don't do incomplete transitions like that. We don't really
> want people to use kthread_run, but not the kthread stopping
> mechanisms, because people will simply forget about that bit and
> we'll never get rid of the enormous amount of, erm creativity, in
> handling kernel thread stopping.
>
> This is just the first patch in your series where the thread is mutable,
> but it equally applies to all following patches where this is the case
> aswell.

I don't really care about the creativity. Although it would be nice if it wasn't there. I deliberately left it in so I would be certain my patches were correct.

I care about killing the maintenance and forward development roadblocks that are kernel_thread and daemonize. And the user interface problem that is handling signals in kernel threads.

Eric

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