Subject: Re: [patch 05/10] add "permit user mounts in new namespace" clone flag

Posted by Miklos Szeredi on Wed, 18 Apr 2007 14:03:23 GMT

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>>> l've tried to make this unprivileged mount thing as simple as >>> possible, and no simpler. If we can make it even simpler, all the >>> better. >>> >>> We are certainly much more complex then the code in plan9 (just >> read through it) so I think we have room for improvement. >> Just for reference what I saw in plan 9 was: >>> - No super user checks in it's mount, unmount, or namespace creation paths. >> - A flag to deny new mounts but not new bind mounts (for administrative purposes >>> the comment said). >>> >>> Our differences from plan9. >> - suid capable binaries. (SUID please go away). >>> - A history of programs assuming only root could call mount/unmount. >> I hate suid as well. The motivation behind this patchset was to get > > rid of "fusermount", a suid mount helper for fuse. >> But I don't think suid is going away, and definitely not overnight. > > Also I don't think we want to require auditing userspace before > > enabling user mounts. >> If I understand correctly, your proposal is to get rid of MNT USER and >> MNT ALLOWUSERMNT and allow/deny unprivileged mounts and umounts based >> on a boolean sysctl flag and on a check if the target namespace is the > > initial namespace or not. And maybe add some extra checks which >> prevent ugliness from happening with suid programs. Is this correct? >> If so, how are we going to make sure this won't break existing >> userspace without doing a full audit of all suid programs in every > > distro that wants this feature? > > > > Also how are we going to prevent the user from creating millions of > > mounts, and using up all the kernel memory for vfsmounts? > > Don't forget that almost all mount flags are per-superblock. How are you > planning on dealing with the case that one user mounts a filesystem > read-only, while another is trying to mount the same one read-write?

Yeah, I forgot, the per-mount read-only patches are not yet in.

That doesn't really change my agrument though. If the flag is per

mount, then it makes sense to be able to change it on a master and not on a slave. If mount flags are propagated, this is not possible.

Miklos

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