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Subject: Re: controlling mmap()'d vs read/write() pages  
Posted by [Nick Piggin](#) on Wed, 28 Mar 2007 07:33:37 GMT  
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Eric W. Biederman wrote:

> Nick Piggin <[nickpiggin@yahoo.com.au](mailto:nickpiggin@yahoo.com.au)> writes:

>>It can be done trivially without performing any IO or swap, yes.

>

>

> Please give me a rough sketch of how to do so.

Reading sparse files is just one I had in mind. But I'm not very creative compared to university students doing their assignments.

> Or is this about DOS'ing the system by getting the kernel to allocate  
> a large number of data structures (struct file, struct inode, or the like)?

That works too. And I don't believe hand-accounting and limiting all these things individually as a means to limit RAM usage is sane, when you have a much more comprehensive and relatively unintrusive page level scheme.

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