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Subject: Re: [RFC][PATCH 10/14] Use pid ns from pid\_nrs list  
Posted by [ebiederm](#) on Wed, 21 Mar 2007 08:04:33 GMT

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sukadev@us.ibm.com writes:

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> From: Sukadev Bhattiprolu <sukadev@us.ibm.com>
> Subject: [RFC][PATCH 10/14] Use pid ns from pid_nrs list
>
> We need to decouple pid namespace from nsproxy to allow getting and
> releasing pid namespace independently from other namespaces. This is
> required since a process's reference to its pid namespace must exist
> even after its references to other namespaces are dropped during
> process exit.
>
> As stated in earlier patches, to support containers, a process can
> have different pid_t values in different pid namespaces and struct
> pid_nr and the pid->pid_nrs list provide this association of pid_t
> value with pid namespace for a process.
>
> To find the pid namespace of a process, we can now use the pid namespace
> stored in the struct pid_nr rather than the one stored in nsproxy.
>
> This patch defines a function, pid_ns(), which returns the "current" or
> "primary" pid namespace of the given struct pid and reimplements the
> task_pid_ns() and child_reaper() wrapper functions using the pid_ns()
>
> Changelog:
>
> - Rewrite from an earlier verison which supported unshare()
>   of pid namespace.
>
> Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>
> ---
> include/linux/pid_namespace.h |  5 +++
> kernel/pid.c                | 37 ++++++++++++++++++++++++++++++++
> 2 files changed, 40 insertions(+), 2 deletions(-)
>
> Index: lx26-21-rc3-mm2/kernel/pid.c
> =====
> --- lx26-21-rc3-mm2.orig/kernel/pid.c 2007-03-20 15:55:52.000000000 -0700
> +++ lx26-21-rc3-mm2/kernel/pid.c 2007-03-20 16:57:14.000000000 -0700
> @@ -270,6 +270,43 @@ pid_t pid_nr(struct pid *pid)
> }
> EXPORT_SYMBOL_GPL(pid_nr);
>
> /* */
> + * Return the current pid-namespace of this pid.
```

```

> +
> + * Processes initially exist only in the init-pid-ns. For such processes,
> + * their "current pid namespace" is just init-pid-ns.
> +
> + * When a process in init-pid-ns clones using the CLONE_NEWPID flag, it
> + * creates a new child-pid-ns and a child process. This child process then
> + * exists in two namespaces - i.e it has a pid_t value in init pid namespace
> + * and another, usually different pid_t value in the newly-created
> child-pid-ns.
> +
> + * For this child process, we treat child-pid-ns as its "current pid
> namespace".
> +
> + * The "current pid namespace" is used:
> + * a. to determine which process will reap an orphaned process.
> + * b. by find_pid() to select the appropriate pid - note that since
> + * there can be multiple processes with a given pid_t value (one
> + * in each namespace) find_pid() returns the pid corresponding
> + * to the current pid namespace.
> +
> + * Processes inherit the current and all ancestor pid namespaces from their
> + * parent.
> + */

```

Can we make this:

```

> +struct pid_namespace *pid_ns(struct pid *pid)
> +{
> + struct pid_nr* pid_nr;
> + struct hlist_node *head;
> +
> + if (!pid)
> + return NULL;
> +
> + head = pid->pid_nrs.first;
> + pid_nr = hlist_entry(head, struct pid_nr, node);
> +
> + return pid_nr->pid_ns;
> +}
> +

```

```

struct pid_namespace *primary_pid_ns(struct pid *pid)
{
    struct pid_namespace *ns = &init_pid_ns;
    struct pid_nr* pid_nr;
    struct hlist_node *head;

    if (unlikely(!pid))
        goto out;

```

```
head = pid->pid_nrs.first;
    if (unlikely(!head))
        goto out;

pid_nr = hlist_entry(head, struct pid_nr, node);
ns = pid_nr->pid_ns;
out:
return ns;
}
```

I think changing the name to primary\_pid\_ns is a little clearer.  
(It implies that there are others).

Further I don't know if the return NULL when we don't have a pid buys us anything.

But returning &init\_pid\_ns instead allow us to drop the static initializer for pid\_nr for the idle processes allowing those unhashed processes to have no hash table state at all.

Eric

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Containers mailing list  
Containers@lists.linux-foundation.org  
<https://lists.linux-foundation.org/mailman/listinfo/containers>

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