Subject: Re: Re: Which of the virtualization approaches is more suitable for kernel?
Posted by kir on Thu, 23 Feb 2006 14:00:31 GMT
View Forum Message <> Reply to Message

Eric W. Biederman wrote:

>>That reflects our internal organization: we have a core virtualization team
>>which comes up with a core patch (combining all the stuff), and a maintenance
>>team which can add some extra patches (driver updates, some bugfixes). So that
>>extra patches comes up as a separate patches in src.rpms, while virtualization
>>stuff comes up as a single patch. That way it is easier for our maintainters
>>group.
>>
>>Sure we understand this is not convenient for developers who want to look at our
>>code -- and thus we provide broken-out kernel patch sets from time to time (not
>>for every release, as it requires some effort from Kirill, who is really buzy
>>anyway). So, if you want this for a specific kernel -- just ask.
>>
>>I understand that this might look strange, but again, this reflects our internal
>>development structure.
>>
>>
>
>There is something this brings up. Currently OpenVZ seems to be a
>project where you guys do the work and release the source under the
>GPL. Making it technically an open source project. However at the
>development level it does not appear to be a community project, at
>least at the developer level.
>
>There is nothing wrong with not doing involving the larger community
>in the development, but what it does mean is that largely as a
>developer OpenVZ is uninteresting to me.
>
>
I though that first thing that makes particular technology interesting
or otherwise appealing to developers is the technology itself, i.e. is
it interesting, appealing, innovative and superior, is it tomorrow today
and so on. From that point, OpenVZ is pretty much interesting. From the
point of openness -- well, you might be right, there's still something
we could do.

I understand it should work both ways -- we should provide easier ways
to access the code, to contribute etc. Still, I see little to no
interest of contributing to OpenVZ kernel. Probably this is because of
high entry level, probably it is because we are not yet open enough or so.

Any way, I would love to hear any comments/suggestions of how we can
improve this situation from our side (and let me express hope you will

improve it from yours:)).

Regards,
 Kir.