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Subject: Re: [PATCH 0/7] containers (V7): Generic Process Containers  
Posted by [serue](#) on Tue, 20 Feb 2007 23:32:22 GMT

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Quoting Paul Menage (menage@google.com):

> On 2/20/07, Eric W. Biederman <ebiederm@xmission.com> wrote:

> >All that is necessary to have a group of processes do something

> >in an unnamed fashion is to hang a pointer off of the task\_struct.

> >That's easy.

>

> Right, adding a pointer to task\_struct is easy. Configuring how/when

> to not directly inherit it from the parent, or to change it for a

> running task, or configuring state associated with the thing that the

> pointer is pointing to, naming that group, and determining which group

> a given process is associated with, is something that's effectively

> repeated boiler plate for each different subsystem, and which can be

> accomplished more generically via an abstraction like my containers

> patch.

Eric,

what you gain with this patchset is, one very simple container subsystem  
can tie a container to a cpu, another can limit it's RSS, and suddenly  
you can

```
mount -t container -o ns,rss,cpuwhatever ns /container
```

And each virtual server you create by unsharing can get automatic cpu  
and rss controls.

That is worthwhile imo.

-serge

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Containers mailing list

[Containers@lists.osdl.org](mailto:Containers@lists.osdl.org)

<https://lists.osdl.org/mailman/listinfo/containers>

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