Subject: Re: [RFC][PATCH 0/2] pipe: checkpoint and restart for pipe; brief description and test interface
Posted by Daniel Lezcano on Wed, 31 Jan 2007 09:50:29 GMT
View Forum Message <> Reply to Message

F	ric	۱۸	/	Ri	ied	leri	ฑลเ	n w	/rote	٠,

- > Masahiko Takahashi <masahiko@linux-foundation.org> writes:
- >
- >> Hi everyone,
- >>
- >> I would like to post a small patch that implements pipe checkpoint
- >> and restart functionality.
- >>
- >> The patch supports pipe buffers used with splice/vmsplice systemcall.
- >> Usually, spliced buffers' pages are in memory cache because their data
- >> are read from an filesystem. However the patch doesn't treat buffers'
- >> pages as cached memory when restoring. If trying to treat as cached
- >> memory, each buffer's page should be tagged with its filename when
- >> checkpointing. This is not a difficult implementation, but I'm still
- >> wondering this is worth implementing...

>

- > Rewind a little bit please. I can clearly see where checkpoint/restart
- > fit into the containers conversation.
- > However I don't see where this checkpoint/restart patchset fits into
- > the checkpoint restart picture.

it is a RFC ...

>

>

- > What ideas are you trying to discuss?
- > I will say that I am not yet convinced that we need the kernel saving > and restoring the checkpoint.

I don't get it, do you mean checkpoint/restart should be done in userspace? or simply checkpoint/restart is useless?

Containers mailing list

Containers@lists.osdl.org https://lists.osdl.org/mailman/listinfo/containers