
Subject: [PATCH 5/12] L2 network namespace (v3): IPv4 routing

Posted by [Mishin Dmitry](#) on Wed, 17 Jan 2007 16:03:35 GMT

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Make FIBs per-namespace and adds additional key (net namespace) to lookups in routing cache.

Signed-off-by: Dmitry Mishin <dim@openvz.org>

```
include/linux/net_namespace.h | 12 +++
include/net/flow.h            | 3
include/net/ip_fib.h          | 46 ++++++++-----
net/core/fib_rules.c          | 42 ++++++++-----
net/core/net_namespace.c      | 11 +++
net/ipv4/fib_frontend.c       | 135 ++++++++-----
net/ipv4/fib_hash.c           | 10 +-
net/ipv4/fib_rules.c          | 86 ++++++++-----
net/ipv4/fib_semantics.c      | 100 ++++++++-----
net/ipv4/fib_trie.c           | 18 ++++
net/ipv4/route.c              | 32 ++++++++
11 files changed, 396 insertions(+), 99 deletions(-)
```

--- linux-2.6.20-rc4-mm1.net_ns.orig/include/linux/net_namespace.h

+++ linux-2.6.20-rc4-mm1.net_ns/include/linux/net_namespace.h

```
@@ -11,6 +11,18 @@ struct net_namespace {
    struct net_device *dev_base_p, **dev_tail_p;
    struct net_device *loopback_dev_p;
    struct pcpu_lstats *pcpu_lstats_p;
+ #ifndef CONFIG_IP_MULTIPLE_TABLES
+ struct fib_table *fib4_local_table, *fib4_main_table;
+ #else
+ struct list_head fib_rules_ops_list;
+ struct fib_rules_ops *fib4_rules_ops;
+ #endif
+ struct hlist_head *fib4_tables;
+ struct hlist_head *fib4_hash, *fib4_laddrhash;
+ unsigned fib4_hash_size, fib4_info_cnt;
+ #ifdef CONFIG_IP_FIB_TRIE
+ int fib4_trie_last_dflt;
+ #endif
    unsigned int hash;
};
```

--- linux-2.6.20-rc4-mm1.net_ns.orig/include/net/flow.h

+++ linux-2.6.20-rc4-mm1.net_ns/include/net/flow.h

```
@@ -82,6 +82,9 @@ struct flowi {
    #define fl_mh_type uli_u.mht.type
```

```

#endif
__u32      secid; /* used by xfrm; see secid.txt */
#ifdef CONFIG_NET_NS
+ struct net_namespace *net_ns;
#endif
} __attribute__((__aligned__((BITS_PER_LONG/8))));

#define FLOW_DIR_IN 0
--- linux-2.6.20-rc4-mm1.net_ns.orig/include/net/ip_fib.h
+++ linux-2.6.20-rc4-mm1.net_ns/include/net/ip_fib.h
@@ -18,6 +18,7 @@

#include <net/flow.h>
#include <linux/seq_file.h>
#include <linux/net_namespace.h>
#include <net/fib_rules.h>

struct fib_config {
@@ -171,14 +172,21 @@ struct fib_table {

#ifdef CONFIG_IP_MULTIPLE_TABLES

-extern struct fib_table *ip_fib_local_table;
-extern struct fib_table *ip_fib_main_table;
#ifdef CONFIG_NET_NS
+extern struct fib_table *ip_fib_local_table_static;
+extern struct fib_table *ip_fib_main_table_static;
#define ip_fib_local_table_ns() ip_fib_local_table_static
#define ip_fib_main_table_ns() ip_fib_main_table_static
#else
#define ip_fib_local_table_ns() (current_net_ns->fib4_local_table)
#define ip_fib_main_table_ns() (current_net_ns->fib4_main_table)
#endif

static inline struct fib_table *fib_get_table(u32 id)
{
    if (id != RT_TABLE_LOCAL)
-   return ip_fib_main_table;
-   return ip_fib_local_table;
+   return ip_fib_main_table_ns();
+   return ip_fib_local_table_ns();
}

static inline struct fib_table *fib_new_table(u32 id)
@@ -188,21 +196,29 @@ static inline struct fib_table *fib_new_

static inline int fib_lookup(const struct flowi *flp, struct fib_result *res)
{

```

```

- if (ip_fib_local_table->tb_lookup(ip_fib_local_table, flp, res) &&
-   ip_fib_main_table->tb_lookup(ip_fib_main_table, flp, res))
+ struct fib_table *tb;
+
+ tb = ip_fib_local_table_ns();
+ if (!tb->tb_lookup(tb, flp, res))
+   return 0;
+ tb = ip_fib_main_table_ns();
+ if (tb->tb_lookup(tb, flp, res))
+   return -ENETUNREACH;
+   return 0;
+ }

static inline void fib_select_default(const struct flowi *flp, struct fib_result *res)
{
+ struct fib_table *tb;
+
+ tb = ip_fib_main_table_ns();
+   if (FIB_RES_GW(*res) && FIB_RES_NH(*res).nh_scope == RT_SCOPE_LINK)
-   ip_fib_main_table->tb_select_default(ip_fib_main_table, flp, res);
+   tb->tb_select_default(ip_fib_main_table_ns(), flp, res);
+ }

#else /* CONFIG_IP_MULTIPLE_TABLES */
-#define ip_fib_local_table fib_get_table(RT_TABLE_LOCAL)
-#define ip_fib_main_table fib_get_table(RT_TABLE_MAIN)
+#define ip_fib_local_table_ns() fib_get_table(RT_TABLE_LOCAL)
+#define ip_fib_main_table_ns() fib_get_table(RT_TABLE_MAIN)

extern int fib_lookup(struct flowi *flp, struct fib_result *res);

@@ -215,6 +231,10 @@ extern void fib_select_default(const str
/* Exported by fib_frontend.c */
extern struct nla_policy rtm_ipv4_policy[];
extern void ip_fib_init(void);
#ifdef CONFIG_NET_NS
+extern int ip_fib_struct_init(void);
+extern void ip_fib_struct_cleanup(struct net_namespace *);
#endif
extern int inet_rtm_delroute(struct sk_buff *skb, struct nlmsg_hdr *nlh, void *arg);
extern int inet_rtm_newroute(struct sk_buff *skb, struct nlmsg_hdr *nlh, void *arg);
extern int inet_rtm_getroute(struct sk_buff *skb, struct nlmsg_hdr *nlh, void *arg);
@@ -230,6 +250,9 @@ extern int ip_fib_check_default(__be32 g
extern int fib_sync_down(__be32 local, struct net_device *dev, int force);
extern int fib_sync_up(struct net_device *dev);
extern __be32 __fib_res_psrsrc(struct fib_result *res);
#ifdef CONFIG_NET_NS
+extern void fib_hashtable_destroy(struct net_namespace *);

```

```

+endif

/* Exported by fib_hash.c */
extern struct fib_table *fib_hash_init(u32 id);
@@ -237,7 +260,10 @@ extern struct fib_table *fib_hash_init(u
#ifdef CONFIG_IP_MULTIPLE_TABLES
extern int fib4_rules_dump(struct sk_buff *skb, struct netlink_callback *cb);

-extern void __init fib4_rules_init(void);
#ifdef CONFIG_NET_NS
+extern void fib4_rules_cleanup(struct net_namespace *);
+endif
+extern int fib4_rules_init(void);

#ifdef CONFIG_NET_CLS_ROUTE
extern u32 fib_rules_tclass(struct fib_result *res);
--- linux-2.6.20-rc4-mm1.net_ns.orig/net/core/fib_rules.c
+++ linux-2.6.20-rc4-mm1.net_ns/net/core/fib_rules.c
@@ -13,7 +13,12 @@
#include <linux/list.h>
#include <net/fib_rules.h>

-static LIST_HEAD(rules_ops);
#ifdef CONFIG_NET_NS
+static struct list_head rules_ops_static;
+#define rules_ops_ns() rules_ops_static
+else
+#define rules_ops_ns() (current_net_ns->fib_rules_ops_list)
+endif
static DEFINE_SPINLOCK(rules_mod_lock);

static void notify_rule_change(int event, struct fib_rule *rule,
@@ -22,10 +27,12 @@ static void notify_rule_change(int event

static struct fib_rules_ops *lookup_rules_ops(int family)
{
+ struct list_head *ops_list;
  struct fib_rules_ops *ops;

+ ops_list = &rules_ops_ns();
  rcu_read_lock();
- list_for_each_entry_rcu(ops, &rules_ops, list) {
+ list_for_each_entry_rcu(ops, ops_list, list) {
    if (ops->family == family) {
      if (!try_module_get(ops->owner))
        ops = NULL;
@@ -47,6 +54,7 @@ static void rules_ops_put(struct fib_rul
int fib_rules_register(struct fib_rules_ops *ops)

```

```

{
    int err = -EEXIST;
+ struct list_head *ops_list;
    struct fib_rules_ops *o;

    if (ops->rule_size < sizeof(struct fib_rule))
@@ -57,12 +65,13 @@ int fib_rules_register(struct fib_rules_
    ops->action == NULL)
    return -EINVAL;

+ ops_list = &rules_ops_ns();
    spin_lock(&rules_mod_lock);
- list_for_each_entry(o, &rules_ops, list)
+ list_for_each_entry(o, ops_list, list)
    if (ops->family == o->family)
        goto errout;

- list_add_tail_rcu(&ops->list, &rules_ops);
+ list_add_tail_rcu(&ops->list, ops_list);
    err = 0;
errout:
    spin_unlock(&rules_mod_lock);
@@ -85,10 +94,12 @@ static void cleanup_ops(struct fib_rules
int fib_rules_unregister(struct fib_rules_ops *ops)
{
    int err = 0;
+ struct list_head *ops_list;
    struct fib_rules_ops *o;

+ ops_list = &rules_ops_ns();
    spin_lock(&rules_mod_lock);
- list_for_each_entry(o, &rules_ops, list) {
+ list_for_each_entry(o, ops_list, list) {
    if (o == ops) {
        list_del_rcu(&o->list);
        cleanup_ops(ops);
@@ -131,6 +142,14 @@ int fib_rules_lookup(struct fib_rules_op

    rcu_read_lock();

+ err = -EINVAL;
+ if (ops->rules_list->next == NULL) {
+ if (net_ratelimit())
+ printk(" *** NULL head, ops %p, list %p\n",
+ ops, ops->rules_list);
+ goto out;
+ }
+

```

```

list_for_each_entry_rcu(rule, ops->rules_list, list) {
    if (!fib_rule_match(rule, ops, fl, flags))
        continue;
@@ -141,6 +160,12 @@ int fib_rules_lookup(struct fib_rules_op
    arg->rule = rule;
    goto out;
}
+ if (rule->list.next == NULL) {
+     if (net_ratelimit())
+         printk(" *** NULL, ops %p, list %p, item %p\n",
+             ops, ops->rules_list, rule);
+     goto out;
+ }
}

err = -ENETUNREACH;
@@ -439,19 +464,21 @@ static int fib_rules_event(struct notifi
    void *ptr)
{
    struct net_device *dev = ptr;
+ struct list_head *ops_list;
    struct fib_rules_ops *ops;

    ASSERT_RTNL();
    rcu_read_lock();

+ ops_list = &rules_ops_ns();
    switch (event) {
        case NETDEV_REGISTER:
- list_for_each_entry(ops, &rules_ops, list)
+ list_for_each_entry(ops, ops_list, list)
            attach_rules(ops->rules_list, dev);
        break;

        case NETDEV_UNREGISTER:
- list_for_each_entry(ops, &rules_ops, list)
+ list_for_each_entry(ops, ops_list, list)
            detach_rules(ops->rules_list, dev);
        break;
    }
@@ -467,6 +494,7 @@ static struct notifier_block fib_rules_n

static int __init fib_rules_init(void)
{
+ INIT_LIST_HEAD(&rules_ops_ns());
    return register_netdevice_notifier(&fib_rules_notifier);
}

```

```

--- linux-2.6.20-rc4-mm1.net_ns.orig/net/core/net_namespace.c
+++ linux-2.6.20-rc4-mm1.net_ns/net/core/net_namespace.c
@@ -11,6 +11,7 @@
#include <linux/net_namespace.h>
#include <linux/net.h>
#include <linux/netdevice.h>
+#include <net/ip_fib.h>

struct net_namespace init_net_ns = {
    .kref = {
@@ -36,7 +37,7 @@ static struct net_namespace *clone_net_n
{
    struct net_namespace *ns;

- ns = kmalloc(sizeof(struct net_namespace), GFP_KERNEL);
+ ns = kzalloc(sizeof(struct net_namespace), GFP_KERNEL);
    if (!ns)
        return NULL;

@@ -47,12 +48,19 @@ static struct net_namespace *clone_net_n

    if ((push_net_ns(ns)) != old_ns)
        BUG();
#ifdef CONFIG_IP_MULTIPLE_TABLES
+ INIT_LIST_HEAD(&ns->fib_rules_ops_list);
#endif
+ if (ip_fib_struct_init())
+ goto out_fib4;
    if (loopback_init())
        goto out_loopback;
    pop_net_ns(old_ns);
    return ns;

out_loopback:
+ ip_fib_struct_cleanup(ns);
+out_fib4:
    pop_net_ns(old_ns);
    BUG_ON(atomic_read(&ns->kref.refcount) != 1);
    kfree(ns);
@@ -100,6 +108,7 @@ void free_net_ns(struct kref *kref)
    ns, atomic_read(&ns->kref.refcount));
    return;
}
+ ip_fib_struct_cleanup(ns);
    kfree(ns);
}

--- linux-2.6.20-rc4-mm1.net_ns.orig/net/ipv4/fib_frontend.c

```

```

+++ linux-2.6.20-rc4-mm1.net_ns/net/ipv4/fib_frontend.c
@@ -50,18 +50,24 @@
#define FFprint(a...) printk(KERN_DEBUG a)

#ifdef CONFIG_IP_MULTIPLE_TABLES
-
-struct fib_table *ip_fib_local_table;
-struct fib_table *ip_fib_main_table;
-
+#ifndef CONFIG_NET_NS
+struct fib_table *ip_fib_local_table_static;
+struct fib_table *ip_fib_main_table_static;
+#endif
#define FIB_TABLE_HASHSZ 1
-static struct hlist_head fib_table_hash[FIB_TABLE_HASHSZ];
-
-#else
-
#define FIB_TABLE_HASHSZ 256
-static struct hlist_head fib_table_hash[FIB_TABLE_HASHSZ];
+#endif

+#ifndef CONFIG_NET_NS
+static struct hlist_head fib_table_hash_static[FIB_TABLE_HASHSZ];
+#define fib_table_hash_ns(ns) fib_table_hash_static
+#else
+#define fib_table_hash_ns(ns) (ns->fib4_tables)
+#endif
+#define fib_table_hash_current() fib_table_hash_ns(current_net_ns)
+
+#ifdef CONFIG_IP_MULTIPLE_TABLES
struct fib_table *fib_new_table(u32 id)
{
    struct fib_table *tb;
@@ -76,21 +82,23 @@ struct fib_table *fib_new_table(u32 id)
    if (!tb)
        return NULL;
    h = id & (FIB_TABLE_HASHSZ - 1);
- hlist_add_head_rcu(&tb->tb_hlist, &fib_table_hash[h]);
+ hlist_add_head_rcu(&tb->tb_hlist, &fib_table_hash_current()[h]);
    return tb;
}

struct fib_table *fib_get_table(u32 id)
{
    struct fib_table *tb;
+ struct hlist_head *list;
    struct hlist_node *node;

```



```

unsigned int h;

if (id == 0)
    id = RT_TABLE_MAIN;
h = id & (FIB_TABLE_HASHSZ - 1);
+ list = &fib_table_hash_current()[h];
    rcu_read_lock();
- hlist_for_each_entry_rcu(tb, node, &fib_table_hash[h], tb_hlist) {
+ hlist_for_each_entry_rcu(tb, node, list, tb_hlist) {
    if (tb->tb_id == id) {
        rcu_read_unlock();
        return tb;
@@ -101,15 +109,17 @@ struct fib_table *fib_get_table(u32 id)
    }
#endif /* CONFIG_IP_MULTIPLE_TABLES */

-static void fib_flush(void)
+static void fib_flush_ns(struct net_namespace *ns)
{
    int flushed = 0;
    struct fib_table *tb;
+ struct hlist_head *list;
    struct hlist_node *node;
    unsigned int h;

    for (h = 0; h < FIB_TABLE_HASHSZ; h++) {
- hlist_for_each_entry(tb, node, &fib_table_hash[h], tb_hlist)
+ list = &fib_table_hash_ns(ns)[h];
+ hlist_for_each_entry(tb, node, list, tb_hlist)
        flushed += tb->tb_flush(tb);
    }

@@ -117,6 +127,11 @@ static void fib_flush(void)
    rt_cache_flush(-1);
}

+static inline void fib_flush(void)
+{
+ fib_flush_ns(current_net_ns);
+}
+
+/*
+ * Find the first device with a given source address.
+ */
@@ -125,14 +140,15 @@ struct net_device *ip_dev_find(__be32 a
{
    struct flowi fl = { .nl_u = { .ip4_u = { .daddr = addr } } };
    struct fib_result res;

```

```

+ struct fib_table *tb;
  struct net_device *dev = NULL;

#ifdef CONFIG_IP_MULTIPLE_TABLES
  res.r = NULL;
#endif

- if (!ip_fib_local_table ||
-   ip_fib_local_table->tb_lookup(ip_fib_local_table, &fl, &res))
+ tb = ip_fib_local_table_ns();
+ if (!tb || tb->tb_lookup(tb, &fl, &res))
  return NULL;
  if (res.type != RTN_LOCAL)
    goto out;
@@ -149,6 +165,7 @@ unsigned inet_addr_type(__be32 addr)
{
  struct flowi fl = { .nl_u = { .ip4_u = { .daddr = addr } } };
  struct fib_result res;
+ struct fib_table *tb;
  unsigned ret = RTN_BROADCAST;

  if (ZERONET(addr) || BADCLASS(addr))
@@ -160,10 +177,10 @@ unsigned inet_addr_type(__be32 addr)
  res.r = NULL;
#endif

- if (ip_fib_local_table) {
+ tb = ip_fib_local_table_ns();
+ if (tb) {
  ret = RTN_UNICAST;
- if (!ip_fib_local_table->tb_lookup(ip_fib_local_table,
-   &fl, &res)) {
+ if (!tb->tb_lookup(tb, &fl, &res)) {
  ret = res.type;
  fib_res_put(&res);
}
@@ -582,6 +599,7 @@ int inet_dump_fib(struct sk_buff *skb, s
  unsigned int h, s_h;
  unsigned int e = 0, s_e;
  struct fib_table *tb;
+ struct hlist_head *list;
  struct hlist_node *node;
  int dumped = 0;

@@ -594,7 +612,8 @@ int inet_dump_fib(struct sk_buff *skb, s

  for (h = s_h; h < FIB_TABLE_HASHSZ; h++, s_e = 0) {
    e = 0;

```



```

unsigned int i;

for (i = 0; i < FIB_TABLE_HASHSZ; i++)
- INIT_HLIST_HEAD(&fib_table_hash[i]);
+ INIT_HLIST_HEAD(&fib_table_hash_static[i]);
#ifdef CONFIG_IP_MULTIPLE_TABLES
- ip_fib_local_table = fib_hash_init(RT_TABLE_LOCAL);
- hlist_add_head_rcu(&ip_fib_local_table->tb_hlist, &fib_table_hash[0]);
- ip_fib_main_table = fib_hash_init(RT_TABLE_MAIN);
- hlist_add_head_rcu(&ip_fib_main_table->tb_hlist, &fib_table_hash[0]);
+ ip_fib_local_table_ns() = fib_hash_init(RT_TABLE_LOCAL);
+ hlist_add_head_rcu(&ip_fib_local_table_ns()->tb_hlist,
+   &fib_table_hash_current()[0]);
+ ip_fib_main_table_ns() = fib_hash_init(RT_TABLE_MAIN);
+ hlist_add_head_rcu(&ip_fib_main_table_ns()->tb_hlist,
+   &fib_table_hash_current()[0]);
+ return 0;
#else
- fib4_rules_init();
+ return fib4_rules_init();
#endif
+}
+endif /* CONFIG_NET_NS */
+
+void __init ip_fib_init(void)
+{
+ ip_fib_struct_init();

    register_netdevice_notifier(&fib_netdev_notifier);
    register_inetaddr_notifier(&fib_inetaddr_notifier);
    nl_fib_lookup_init();
}

#ifdef CONFIG_NET_NS
+void ip_fib_struct_cleanup(struct net_namespace *ns)
+{
+ rtnl_lock();
#ifdef CONFIG_IP_MULTIPLE_TABLES
+ fib4_rules_cleanup(ns);
#endif
+ /*
+  * FIB should already be empty since there is no netdevice,
+  * but clear it anyway
+  */
+ fib_flush_ns(ns);
+ rt_cache_flush(0);
#ifdef CONFIG_IP_MULTIPLE_TABLES
+ kfree(ns->fib4_tables);

```

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+ ns->fib4_tables = NULL;
+ #endif
+ fib_hashtable_destroy(ns);
+ rtnl_unlock();
+ }
+ #endif /* CONFIG_NET_NS */
+
EXPORT_SYMBOL(inet_addr_type);
EXPORT_SYMBOL(ip_dev_find);
--- linux-2.6.20-rc4-mm1.net_ns.orig/net/ipv4/fib_hash.c
+++ linux-2.6.20-rc4-mm1.net_ns/net/ipv4/fib_hash.c
@@ -629,7 +629,9 @@ static int fn_flush_list(struct fn_zone
    list_for_each_entry_safe(fa, fa_node, &f->fn_alias, fa_list) {
        struct fib_info *fi = fa->fa_info;

-   if (fi && (fi->fib_flags & RTNH_F_DEAD)) {
+   if (fi == NULL)
+       continue;
+   if (fi->fib_flags & RTNH_F_DEAD) {
        write_lock_bh(&fib_hash_lock);
        list_del(&fa->fa_list);
        if (list_empty(&f->fn_alias)) {
@@ -757,7 +759,7 @@ static int fn_hash_dump(struct fib_table
    return skb->len;
}

-#ifdef CONFIG_IP_MULTIPLE_TABLES
+#if defined(CONFIG_IP_MULTIPLE_TABLES) || defined(CONFIG_NET_NS)
struct fib_table * fib_hash_init(u32 id)
#else
struct fib_table * __init fib_hash_init(u32 id)
@@ -810,7 +812,7 @@ struct fib_iter_state {
static struct fib_alias *fib_get_first(struct seq_file *seq)
{
    struct fib_iter_state *iter = seq->private;
-   struct fn_hash *table = (struct fn_hash *) ip_fib_main_table->tb_data;
+   struct fn_hash *table = (struct fn_hash *) ip_fib_main_table_ns()->tb_data;

    iter->bucket = 0;
    iter->hash_head = NULL;
@@ -949,7 +951,7 @@ static void *fib_seq_start(struct seq_fi
    void *v = NULL;

    read_lock(&fib_hash_lock);
-   if (ip_fib_main_table)
+   if (ip_fib_main_table_ns())
        v = *pos ? fib_get_idx(seq, *pos - 1) : SEQ_START_TOKEN;
    return v;

```

```

}
--- linux-2.6.20-rc4-mm1.net_ns.orig/net/ipv4/fib_rules.c
+++ linux-2.6.20-rc4-mm1.net_ns/net/ipv4/fib_rules.c
@@ -32,7 +32,7 @@
#include <net/ip_fib.h>
#include <net/fib_rules.h>

-static struct fib_rules_ops fib4_rules_ops;
+static struct fib_rules_ops fib4_rules_ops_static;

struct fib4_rule
{
@@ -76,7 +76,12 @@ static struct fib4_rule local_rule = {
},
};

-static LIST_HEAD(fib4_rules);
+#ifndef CONFIG_NET_NS
+static LIST_HEAD(fib4_rules_static);
+#define fib4_rules_ops_ns() fib4_rules_ops_static
+#else
+#define fib4_rules_ops_ns() (*current_net_ns->fib4_rules_ops)
+#endif

#ifdef CONFIG_NET_CLS_ROUTE
u32 fib_rules_tclass(struct fib_result *res)
@@ -92,7 +97,7 @@ int fib_lookup(struct flowi *flp, struct
};
int err;

- err = fib_rules_lookup(&fib4_rules_ops, flp, 0, &arg);
+ err = fib_rules_lookup(&fib4_rules_ops_ns(), flp, 0, &arg);
res->r = arg.rule;

return err;
@@ -285,11 +290,13 @@ int fib4_rules_dump(struct sk_buff *skb,
static u32 fib4_rule_default_pref(void)
{
struct list_head *pos;
+ struct list_head *fib4_rules;
struct fib_rule *rule;

- if (!list_empty(&fib4_rules)) {
- pos = fib4_rules.next;
- if (pos->next != &fib4_rules) {
+ fib4_rules = fib4_rules_ops_ns().rules_list;
+ if (!list_empty(fib4_rules)) {
+ pos = fib4_rules->next;

```

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```

-static unsigned int fib_hash_size;
-static unsigned int fib_info_cnt;
#ifdef CONFIG_NET_NS
+static struct hlist_head *fib_info_hash_static;
+static struct hlist_head *fib_info_laddrhash_static;
+static unsigned int fib_hash_size_static;
+static unsigned int fib_info_cnt_static;
#define fib_info_hash(ns) fib_info_hash_static
#define fib_info_laddrhash(ns) fib_info_laddrhash_static
#define fib_hash_size(ns) fib_hash_size_static
#define fib_info_cnt(ns) fib_info_cnt_static
#else
#define fib_info_hash(ns) ((ns)->fib4_hash)
#define fib_info_laddrhash(ns) ((ns)->fib4_laddrhash)
#define fib_hash_size(ns) ((ns)->fib4_hash_size)
#define fib_info_cnt(ns) ((ns)->fib4_info_cnt)
#endif

#define DEVINDEX_HASHBITS 8
#define DEVINDEX_HASHSIZE (1U << DEVINDEX_HASHBITS)
@@ -154,7 +165,7 @@ void free_fib_info(struct fib_info *fi)
    dev_put(nh->nh_dev);
    nh->nh_dev = NULL;
} endfor_nexthops(fi);
- fib_info_cnt--;
+ fib_info_cnt(current_net_ns)--;
    kfree(fi);
}

@@ -197,9 +208,10 @@ static __inline__ int nh_comp(const struct
    return 0;
}

-static inline unsigned int fib_info_hashfn(const struct fib_info *fi)
+static inline unsigned int fib_info_hashfn(const struct fib_info *fi,
+ struct net_namespace *ns)
{
- unsigned int mask = (fib_hash_size - 1);
+ unsigned int mask = (fib_hash_size(ns) - 1);
    unsigned int val = fi->fib_nhs;

    val ^= fi->fib_protocol;
@@ -209,15 +221,16 @@ static inline unsigned int fib_info_hash
    return (val ^ (val >> 7) ^ (val >> 12)) & mask;
}

-static struct fib_info *fib_find_info(const struct fib_info *nfi)
+static noinline struct fib_info *fib_find_info(const struct fib_info *nfi)

```

```

{
+ struct net_namespace *ns = current_net_ns;
  struct hlist_head *head;
  struct hlist_node *node;
  struct fib_info *fi;
  unsigned int hash;

- hash = fib_info_hashfn(nfi);
- head = &fib_info_hash[hash];
+ hash = fib_info_hashfn(nfi, ns);
+ head = &fib_info_hash(ns)[hash];

  hlist_for_each_entry(fi, node, head, fib_hash) {
    if (fi->fib_nhs != nfi->fib_nhs)
@@ -237,11 +250,13 @@ static struct fib_info *fib_find_info(co

static inline unsigned int fib_devindex_hashfn(unsigned int val)
{
- unsigned int mask = DEVINDEX_HASHSIZE - 1;
+ unsigned int r, mask = DEVINDEX_HASHSIZE - 1;

- return (val ^
+ r = val ^
        (val >> DEVINDEX_HASHBITS) ^
- (val >> (DEVINDEX_HASHBITS * 2))) & mask;
+ (val >> (DEVINDEX_HASHBITS * 2));
+ r ^= net_ns_hash(current_net_ns);
+ return r & mask;
}

/* Check, that the gateway is already configured.
@@ -592,9 +607,10 @@ out:
  return 0;
}

-static inline unsigned int fib_laddr_hashfn(__be32 val)
+static inline unsigned int fib_laddr_hashfn(__be32 val,
+ struct net_namespace *ns)
{
- unsigned int mask = (fib_hash_size - 1);
+ unsigned int mask = (fib_hash_size(ns) - 1);

  return ((__force u32)val ^ ((__force u32)val >> 7) ^ ((__force u32)val >> 14)) & mask;
}
@@ -623,17 +639,18 @@ static void fib_hash_move(struct hlist_h
  struct hlist_head *new_laddrhash,
  unsigned int new_size)
{

```

```

+ struct net_namespace *ns = current_net_ns;
  struct hlist_head *old_info_hash, *old_laddrhash;
- unsigned int old_size = fib_hash_size;
+ unsigned int old_size = fib_hash_size(ns);
  unsigned int i, bytes;

  spin_lock_bh(&fib_info_lock);
- old_info_hash = fib_info_hash;
- old_laddrhash = fib_info_laddrhash;
- fib_hash_size = new_size;
+ old_info_hash = fib_info_hash(ns);
+ old_laddrhash = fib_info_laddrhash(ns);
+ fib_hash_size(ns) = new_size;

  for (i = 0; i < old_size; i++) {
- struct hlist_head *head = &fib_info_hash[i];
+ struct hlist_head *head = &old_info_hash[i];
    struct hlist_node *node, *n;
    struct fib_info *fi;

@@ -643,15 +660,15 @@ static void fib_hash_move(struct hlist_h

    hlist_del(&fi->fib_hash);

-   new_hash = fib_info_hashfn(fi);
+   new_hash = fib_info_hashfn(fi, ns);
    dest = &new_info_hash[new_hash];
    hlist_add_head(&fi->fib_hash, dest);
  }
}
- fib_info_hash = new_info_hash;
+ fib_info_hash(ns) = new_info_hash;

  for (i = 0; i < old_size; i++) {
- struct hlist_head *lhead = &fib_info_laddrhash[i];
+ struct hlist_head *lhead = &old_laddrhash[i];
    struct hlist_node *node, *n;
    struct fib_info *fi;

@@ -661,12 +678,12 @@ static void fib_hash_move(struct hlist_h

    hlist_del(&fi->fib_lhash);

-   new_hash = fib_laddr_hashfn(fi->fib_prefsrc);
+   new_hash = fib_laddr_hashfn(fi->fib_prefsrc, ns);
    ldest = &new_laddrhash[new_hash];
    hlist_add_head(&fi->fib_lhash, ldest);
  }
}

```

```

    }
- fib_info_laddrhash = new_laddrhash;
+ fib_info_laddrhash(ns) = new_laddrhash;

    spin_unlock_bh(&fib_info_lock);

@@ -675,9 +692,23 @@ static void fib_hash_move(struct hlist_h
    fib_hash_free(old_laddrhash, bytes);
}

#ifdef CONFIG_NET_NS
+void fib_hashtable_destroy(struct net_namespace *ns)
+{
+ unsigned int bytes;
+
+ bytes = ns->fib4_hash_size * sizeof(struct hlist_head *);
+ fib_hash_free(ns->fib4_hash, bytes);
+ ns->fib4_hash = NULL;
+ fib_hash_free(ns->fib4_laddrhash, bytes);
+ ns->fib4_laddrhash = NULL;
+}
+
+
+struct fib_info *fib_create_info(struct fib_config *cfg)
+{
+ int err;
+ struct net_namespace *ns = current_net_ns;
+ struct fib_info *fi = NULL;
+ struct fib_info *ofi;
+ int nhs = 1;
@@ -702,8 +733,8 @@ struct fib_info *fib_create_info(struct
#endif

    err = -ENOBUFS;
- if (fib_info_cnt >= fib_hash_size) {
- unsigned int new_size = fib_hash_size << 1;
+ if (fib_info_cnt(ns) >= fib_hash_size(ns)) {
+ unsigned int new_size = fib_hash_size(ns) << 1;
    struct hlist_head *new_info_hash;
    struct hlist_head *new_laddrhash;
    unsigned int bytes;
@@ -723,14 +754,14 @@ struct fib_info *fib_create_info(struct
    fib_hash_move(new_info_hash, new_laddrhash, new_size);
}

- if (!fib_hash_size)
+ if (!fib_hash_size(ns))
    goto failure;

```

```

}

fi = kzalloc(sizeof(*fi)+nhs*sizeof(struct fib_nh), GFP_KERNEL);
if (fi == NULL)
    goto failure;
- fib_info_cnt++;
+ fib_info_cnt(ns)++;

fi->fib_protocol = cfg->fc_protocol;
fi->fib_flags = cfg->fc_flags;
@@ -837,11 +868,11 @@ link_it:
    atomic_inc(&fi->fib_clntref);
    spin_lock_bh(&fib_info_lock);
    hlist_add_head(&fi->fib_hash,
-        &fib_info_hash[fib_info_hashfn(fi)]);
+        &fib_info_hash(ns)[fib_info_hashfn(fi, ns)]);
    if (fi->fib_prefsrc) {
        struct hlist_head *head;

- head = &fib_info_laddrhash[fib_laddr_hashfn(fi->fib_prefsrc)];
+ head = &fib_info_laddrhash(ns)[fib_laddr_hashfn(fi->fib_prefsrc, ns)];
        hlist_add_head(&fi->fib_lhash, head);
    }
    change_nexthops(fi) {
@@ -1043,15 +1074,16 @@ nla_put_failure:

int fib_sync_down(__be32 local, struct net_device *dev, int force)
{
+ struct net_namespace *ns = current_net_ns;
    int ret = 0;
    int scope = RT_SCOPE_NOWHERE;

    if (force)
        scope = -1;

- if (local && fib_info_laddrhash) {
- unsigned int hash = fib_laddr_hashfn(local);
- struct hlist_head *head = &fib_info_laddrhash[hash];
+ if (local && fib_info_laddrhash(ns)) {
+ unsigned int hash = fib_laddr_hashfn(local, ns);
+ struct hlist_head *head = &fib_info_laddrhash(ns)[hash];
    struct hlist_node *node;
    struct fib_info *fi;

--- linux-2.6.20-rc4-mm1.net_ns.orig/net/ipv4/fib_trie.c
+++ linux-2.6.20-rc4-mm1.net_ns/net/ipv4/fib_trie.c
@@ -172,7 +172,17 @@ static struct tnode *halve(struct trie *
static void tnode_free(struct tnode *tn);

```

```

static struct kmem_cache *fn_alias_kmem __read_mostly;
-static struct trie *trie_local = NULL, *trie_main = NULL;
+#ifndef CONFIG_NET_NS
+static struct trie *trie_local_static = NULL, *trie_main_static = NULL;
+static int trie_last_dflt_static = -1;
+#define trie_local trie_local_static
+#define trie_main trie_main_static
+#define trie_last_dflt trie_last_dflt_static
+#else
+#define trie_local ((struct trie *)ip_fib_local_table_ns()->tb_data)
+#define trie_main ((struct trie *)ip_fib_main_table_ns()->tb_data)
+#define trie_last_dflt (current_net_ns->fib4_trie_last_dflt)
+#endif

/* rcu_read_lock needs to be hold by caller from readside */
@@ -1743,8 +1753,6 @@ static int fn_trie_flush(struct fib_tabl
    return found;
}

-static int trie_last_dflt = -1;
-
static void
fn_trie_select_default(struct fib_table *tb, const struct flowi *flp, struct fib_result *res)
{
@@ -1929,7 +1937,7 @@ out:

/* Fix more generic FIB names for init later */

-#ifdef CONFIG_IP_MULTIPLE_TABLES
+#if defined(CONFIG_IP_MULTIPLE_TABLES) || defined(CONFIG_NET_NS)
struct fib_table * fib_hash_init(u32 id)
#else
struct fib_table * __init fib_hash_init(u32 id)
@@ -1962,10 +1970,12 @@ struct fib_table * __init fib_hash_init(

    trie_init(t);

+#ifndef CONFIG_NET_NS
    if (id == RT_TABLE_LOCAL)
        trie_local = t;
    else if (id == RT_TABLE_MAIN)
        trie_main = t;
+#endif

    if (id == RT_TABLE_LOCAL)
        printk(KERN_INFO "IPv4 FIB: Using LC-trie version %s\n", VERSION);

```

```

--- linux-2.6.20-rc4-mm1.net_ns.orig/net/ipv4/route.c
+++ linux-2.6.20-rc4-mm1.net_ns/net/ipv4/route.c
@@ -269,6 +269,7 @@ struct rt_cache_iter_state {
    int bucket;
};

+static struct rtable *rt_cache_get_next(struct seq_file *seq, struct rtable *r);
static struct rtable *rt_cache_get_first(struct seq_file *seq)
{
    struct rtable *r = NULL;
@@ -281,21 +282,28 @@ static struct rtable *rt_cache_get_first
    break;
    rcu_read_unlock_bh();
}
+ if (r && !net_ns_match(r->fl.net_ns, current_net_ns))
+ r = rt_cache_get_next(seq, r);
    return r;
}

static struct rtable *rt_cache_get_next(struct seq_file *seq, struct rtable *r)
{
    struct rt_cache_iter_state *st = rcu_dereference(seq->private);
+ struct net_namespace *ns = current_net_ns;

+next:
    r = r->u.rt_next;
    while (!r) {
        rcu_read_unlock_bh();
        if (--st->bucket < 0)
- break;
+ goto out;
        rcu_read_lock_bh();
        r = rt_hash_table[st->bucket].chain;
    }
+ if (!net_ns_match(r->fl.net_ns, ns))
+ goto next;
+out:
    return r;
}

@@ -571,7 +579,11 @@ static inline int compare_keys(struct fl
    (*(u16 *)&fl1->nl_u.ip4_u.tos ^
    *(u16 *)&fl2->nl_u.ip4_u.tos) |
    (fl1->oif ^ fl2->oif) |
+ #ifdef CONFIG_NET_NS
+ (fl1->iif ^ fl2->iif) | (fl1->net_ns != fl2->net_ns)) == 0;
+ #else
    (fl1->iif ^ fl2->iif) == 0;

```

```

+ #endif
}

#ifdef CONFIG_IP_ROUTE_MULTIPATH_CACHED
@@ -1133,6 +1145,7 @@ void ip_rt_redirect(__be32 old_gw, __be32
    struct rtable *rth, **rthp;
    __be32 skeys[2] = { saddr, 0 };
    int ikeys[2] = { dev->ifindex, 0 };
+ struct net_namespace *ns = current_net_ns;
    struct netevent_redirect netevent;

    if (!lin_dev)
@@ -1164,6 +1177,7 @@ void ip_rt_redirect(__be32 old_gw, __be32

    if (rth->fl.fl4_dst != daddr ||
        rth->fl.fl4_src != skeys[i] ||
+    !net_ns_match(rth->fl.net_ns, ns) ||
        rth->fl.oif != ikeys[k] ||
        rth->fl.iif != 0) {
        rthp = &rth->u.rt_next;
@@ -1653,6 +1667,9 @@ static int ip_route_input_mc(struct sk_buff
    dev_hold(rth->u.dst.dev);
    rth->idev = in_dev_get(rth->u.dst.dev);
    rth->fl.oif = 0;
#ifdef CONFIG_NET_NS
+ rth->fl.net_ns = current_net_ns;
#endif
    rth->rt_gateway = daddr;
    rth->rt_spec_dst = spec_dst;
    rth->rt_type = RTN_MULTICAST;
@@ -1795,6 +1812,9 @@ static inline int __mkroute_input(struct
    dev_hold(rth->u.dst.dev);
    rth->idev = in_dev_get(rth->u.dst.dev);
    rth->fl.oif = 0;
#ifdef CONFIG_NET_NS
+ rth->fl.net_ns = current_net_ns;
#endif
    rth->rt_spec_dst = spec_dst;

    rth->u.dst.input = ip_forward;
@@ -2037,6 +2057,9 @@ local_input:
    rth->u.dst.dev = &loopback_dev;
    dev_hold(rth->u.dst.dev);
    rth->idev = in_dev_get(rth->u.dst.dev);
#ifdef CONFIG_NET_NS
+ rth->fl.net_ns = current_net_ns;
#endif
    rth->rt_gateway = daddr;

```



```

rth->rt_spec_dst= spec_dst;
rth->u.dst.input= ip_local_deliver;
@@ -2092,6 +2115,7 @@ int ip_route_input(struct sk_buff *skb,
    struct rtable * rth;
    unsigned hash;
    int iif = dev->ifindex;
+ struct net_namespace *ns = current_net_ns;

    tos &= IPTOS_RT_MASK;
    hash = rt_hash(daddr, saddr, iif);
@@ -2101,6 +2125,7 @@ int ip_route_input(struct sk_buff *skb,
    rth = rcu_dereference(rth->u.rt_next)) {
    if (rth->fl.fl4_dst == daddr &&
        rth->fl.fl4_src == saddr &&
+    net_ns_match(rth->fl.net_ns, ns) &&
        rth->fl.iif == iif &&
        rth->fl.oif == 0 &&
        rth->fl.mark == skb->mark &&
@@ -2236,6 +2261,9 @@ static inline int __mkroute_output(struc
    rth->u.dst.dev = dev_out;
    dev_hold(dev_out);
    rth->idev = in_dev_get(dev_out);
+ #ifdef CONFIG_NET_NS
+ rth->fl.net_ns = current_net_ns;
+ #endif
    rth->rt_gateway = fl->fl4_dst;
    rth->rt_spec_dst= fl->fl4_src;

@@ -2557,6 +2585,7 @@ int __ip_route_output_key(struct rtable
{
    unsigned hash;
    struct rtable *rth;
+ struct net_namespace *ns = current_net_ns;

    hash = rt_hash(flp->fl4_dst, flp->fl4_src, flp->oif);

@@ -2565,6 +2594,7 @@ int __ip_route_output_key(struct rtable
    rth = rcu_dereference(rth->u.rt_next)) {
    if (rth->fl.fl4_dst == flp->fl4_dst &&
        rth->fl.fl4_src == flp->fl4_src &&
+    net_ns_match(rth->fl.net_ns, ns) &&
        rth->fl.iif == 0 &&
        rth->fl.oif == flp->oif &&
        rth->fl.mark == flp->mark &&

```