Subject: Re: [RFC][PATCH] Use task_pgrp()/task_session() in copy_process Posted by Dave Hansen on Thu, 11 Jan 2007 18:04:29 GMT

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On Thu, 2007-01-11 at 07:58 -0800, Sukadev Bhattiprolu wrote:

```
> --- lx26-20-rc2-mm1.orig/kernel/fork.c 2007-01-11 07:18:03.383853328 -0800
> +++ lx26-20-rc2-mm1/kernel/fork.c 2007-01-11 07:19:55.550801360 -0800
> @ @ -1248,8 +1248,13 @ @ static struct task struct *copy process(
   p->signal->tty = current->signal->tty;
   p->signal->pgrp = process_group(current);
   set signal session(p->signal, process session(current)):
> - find_attach_pid(p, PIDTYPE_PGID, process_group(p));
> - find_attach_pid(p, PIDTYPE_SID, process_session(p));
> + if (current->pid) {
> + attach_pid(p, PIDTYPE_PGID, task_pgrp(current));
> + attach pid(p, PIDTYPE SID, task session(current));
> + } else {
> + find attach pid(p, PIDTYPE PGID, process group(current));
> + find attach pid(p, PIDTYPE SID, process session(current));
> + }
    list_add_tail_rcu(&p->tasks, &init_task.tasks);
    __get_cpu_var(process_counts)++;
>
```

I know I've asked this before (and I know I'm going to ask it again), but why do we need both task_pgrp() and process_group() to both have similar-sounding names and both take the same kind of argument? :) This stuff _really_ needs to get cleaned up. It makes reviewing these patches much harder.

In general, you should keep the hacks (which this is) to boot and init-time stuff. If you can initialize a structure so that it plays nicely for the rest of its life, do that. Don't put special cases in common code that everybody will have to look at.

- > Since task_pid() task_pgrp(), task_session() for the swapper are NULL, I
- > had to treat swapper as special in this patch and would like some comments.

Can you do some research and find out _why_ these are NULL, and why they need to be kept NULL?

-- Dave

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