
Subject: Re: [patch 1/2] net namespace : Add broadcasting
Posted by [Dave Hansen](#) on Fri, 15 Dec 2006 19:33:04 GMT
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On Fri, 2006-12-15 at 18:20 +0100, dlezcano@fr.ibm.com wrote:

```
>  
> --- 2.6.19-mm1.orig/net/ipv4/udp.c  
> +++ 2.6.19-mm1/net/ipv4/udp.c  
> @@ -306,9 +306,12 @@ static inline struct sock *udp_v4_mcast_  
>         (inet->dport != rmt_port && inet->dport)           ||  
>         (inet->rcv_saddr && inet->rcv_saddr != loc_addr)    ||  
>         ipv6_only_sock(s)                                   ||  
> -         !net_ns_match(sk->sk_net_ns, ns)                  ||  
>         (s->sk_bound_dev_if && s->sk_bound_dev_if != dif))  
>         continue;  
> +#ifdef CONFIG_NET_NS  
> +         if (!net_ns_sock_is_visible(sk, ns))  
> +         continue;  
> +#endif
```

Why is this #ifdef needed? Isn't the stub in the header good enough?

-- Dave

Containers mailing list
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