## Subject: Re: semantics for namespace naming Posted by serue on Thu, 14 Dec 2006 18:59:47 GMT

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Quoting Dave Hansen (haveblue@us.ibm.com):

- > On Thu, 2006-12-14 at 09:36 -0600, Serge E. Hallyn wrote:
- > > one container corresponds to one nsproxy which is one set of namespaces.

>

- > On container has at least one nsproxy associated with it. Did you mean
- > to say here that each container has one and only one nsproxy?

Sorry, that was struct container, not container.

Since the containers are hierarchical, you can say that a "container" "has" all the nsproxies of all it's child containers.

So when there is a container for /vserver1, and from that vserver:

- 1. serge logs in and unshares the mount namespace for his private /tmp and /home
- 2. dave starts a checkpointable job in a private container

The struct container for /vserver1 has just one nsproxy, but it has a child container for serge's login, and a child container for dave's checkpointable job, so you can say the vserver1 container has three nsproxies.

- > > As I said, once a process is in a container, it never leaves that
- >> container. It only enters additional ones. That model fits everyone's
- > > needs, without needing some funky API.

>

- > This makes logical sense to me. In practice this has the feel of
- > ptracing where the ptracer becomes a temporary parent of the tracee.
- > The process entering a container temporarily becomes a member of that
- > container, but it doesn't completely \_stop\_ being a member of its
- > container. The real\_parent of a process being ptraced may not be doing
- > all of the parental duties during a ptrace, but it doesn't \_stop\_ being
- > the real\_parent.

>

> Maybe I'm stretching the analogy too far :)

Maybe, or maybe you're showing me a kink in my reasoning. I was in fact thinking that entering a new container would be the one way to fully disengage from the old container. Meaning it would be best if it were forced to be done on a clone+exec. But even so, is that reasonable?

-serge

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