
Subject: Re: [PATCH 1/1] Revert "[PATCH] identifier to nsproxy"
Posted by [Cedric Le Goater](#) on Mon, 11 Dec 2006 21:47:26 GMT
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> Even if the id is a sane idea nsproxy is very much the wrong place to
> put it. nsproxy is an optimization so we don't bloat task struct with
> several additional pointers, and it keeps fork times under control because
> in the normal case we only have a single increment instead of several.

yes and so ?

> I'm not fully convinced it isn't a pessimization because it adds an
> extra indirection. It is fully inappropriate to export that to user
> space.

this is not exported to user space yet.

> Now I don't mind a little experimentation but not in the stable kernel
> when several people disagree.

yeah, i'm not sure how to understand that "several".

> To a very large degree adding an id to struct nsproxy violates the compromise
> we came to when we agreed to add nsproxy.

compromise ... you should say eric's capitulation ;)

> I am willing to discuss this but not while it is silently being added

you're in cc:

> to the user interface and being exported to userspace in a way we have
> to support for the foreseeable future. To that I strongly object.

again : this is not exported to user space yet.

> The fact that it is simply dead code for 2.6.20 is probably sufficient
> justification to revert it until we can agree.

ok. i'll keep adding it to the patchset.

thanks for your positive contribution,

C, lightly upset but will not surrender.

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