
Subject: [patch 14/20] [Network namespace] Switch the l3 namespace using the destination address. Does not wo

Posted by [Daniel Lezcano](#) on Sun, 10 Dec 2006 21:58:31 GMT

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```
include/linux/net_namespace.h | 7 ++++++
net/core/net_namespace.c      | 28 ++++++
net/ipv4/ip_input.c           | 21 ++++++
3 files changed, 55 insertions(+), 1 deletion(-)
```

Index: 2.6.19-rc6-mm2/net/ipv4/ip_input.c

=====

--- 2.6.19-rc6-mm2.orig/net/ipv4/ip_input.c

+++ 2.6.19-rc6-mm2/net/ipv4/ip_input.c

@@ -374,6 +374,11 @@ int ip_rcv(struct sk_buff *skb, struct n

```
{
    struct iphdr *iph;
    u32 len;
+ int err;
+ #ifdef CONFIG_NET_NS
+ struct net_namespace *net_ns = current_net_ns;
+ struct net_namespace *dst_net_ns = NULL;
+ #endif
```

```
/* When the interface is in promisc. mode, drop all the crap
 * that it receives, do not try to analyse it.
@@ -393,6 +398,11 @@ int ip_rcv(struct sk_buff *skb, struct n
```

```
    iph = skb->nh.iph;
```

```
+ #ifdef CONFIG_NET_NS
+ dst_net_ns = net_ns_find_from_dest_addr(iph->daddr);
+ if (dst_net_ns && net_ns != dst_net_ns)
+     push_net_ns(dst_net_ns, net_ns);
+ #endif
/*
 * RFC1122: 3.1.2.2 MUST silently discard any IP frame that fails the checksum.
 *
```

@@ -431,10 +441,19 @@ int ip_rcv(struct sk_buff *skb, struct n

```
/* Remove any debris in the socket control block */
memset(IPCB(skb), 0, sizeof(struct inet_skb_parm));
```

```
- return NF_HOOK(PF_INET, NF_IP_PRE_ROUTING, skb, dev, NULL,
+ err = NF_HOOK(PF_INET, NF_IP_PRE_ROUTING, skb, dev, NULL,
```

```

        ip_rcv_finish);
#ifdef CONFIG_NET_NS
+ if (dst_net_ns && net_ns != dst_net_ns)
+ pop_net_ns(net_ns);
#endif
+ return err;

inhdr_error:
#ifdef CONFIG_NET_NS
+ if (dst_net_ns && net_ns != dst_net_ns)
+ pop_net_ns(net_ns);
#endif
    IP_INC_STATS_BH(IPSTATS_MIB_INHDRERRORS);
drop:
    kfree_skb(skb);
Index: 2.6.19-rc6-mm2/include/linux/net_namespace.h
=====
--- 2.6.19-rc6-mm2.orig/include/linux/net_namespace.h
+++ 2.6.19-rc6-mm2/include/linux/net_namespace.h
@@ -94,6 +94,8 @@ extern int net_ns_check_bind(int addr_ty
extern __be32 net_ns_select_source_address(const struct net_device *dev,
u32 dst, int scope);

+extern struct net_namespace *net_ns_find_from_dest_addr(u32 daddr);
+
#define SELECT_SRC_ADDR net_ns_select_source_address

#else /* CONFIG_NET_NS */
@@ -158,6 +160,11 @@ static inline __be32 net_ns_select_sourc
return 0;
}

+static inline struct net_namespace *net_ns_find_from_dest_addr(u32 daddr)
+{
+ return current_net_ns;
+}
+
#define SELECT_SRC_ADDR inet_select_addr

#endif /* !CONFIG_NET_NS */
Index: 2.6.19-rc6-mm2/net/core/net_namespace.c
=====
--- 2.6.19-rc6-mm2.orig/net/core/net_namespace.c
+++ 2.6.19-rc6-mm2/net/core/net_namespace.c
@@ -375,4 +375,32 @@ out:
return addr;
}

```

```

+
+struct net_namespace *net_ns_find_from_dest_addr(u32 daddr)
+{
+ struct net_namespace *net_ns = NULL;
+ struct net_device *dev;
+ struct in_device *in_dev;
+
+ if (LOOPBACK(daddr))
+ return current_net_ns;
+
+ read_lock(&dev_base_lock);
+ rcu_read_lock();
+ for (dev = dev_base; dev; dev = dev->next) {
+ if ((in_dev = __in_dev_get_rcu(dev)) == NULL)
+ continue;
+ for_ifa(in_dev) {
+ if (ifa->ifa_local == daddr) {
+ net_ns = ifa->ifa_net_ns;
+ goto out_unlock_both;
+ }
+ } endfor_ifa(in_dev);
+ }
+out_unlock_both:
+ read_unlock(&dev_base_lock);
+ rcu_read_unlock();
+
+ return net_ns;
+}
#endif /* CONFIG_NET_NS */

```

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Containers mailing list
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<https://lists.osdl.org/mailman/listinfo/containers>
