Subject: Re: [PATCH] vt: Make vt_pid a struct pid (making it pid wrap around safe). Posted by Oleg Nesterov on Mon, 11 Sep 2006 15:12:58 GMT
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On 09/10, Eric W. Biederman wrote:

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- > The patch:
- > [PATCH] vt: Rework the console spawning variables.
- > is fine.

- > The patch:
- > [PATCH] vt: Make vt\_pid a struct pid (making it pid wrap around safe).
- > which uses xchg() is racy, and needs to be fixed.

Yes, I think so.

Oleg.

Containers mailing list Containers@lists.osdl.org

https://lists.osdl.org/mailman/listinfo/containers