
Subject: Re: pspace name

Posted by [dev](#) on Thu, 07 Sep 2006 15:36:07 GMT

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Cedric Le Goater wrote:

> all,

>

> 'pspace' sounds wrong when you know about the other namespaces :

>

> struct nsproxy {

> atomic_t count;

> spinlock_t nslock;

> struct uts_namespace *uts_ns;

> struct ipc_namespace *ipc_ns;

> struct user_namespace *user_ns;

> struct namespace *namespace;

> };

>

> 'proc_namespace' might be confusing, what about 'task_namespace' ?

yes, I also wanted to point to this, but probably missed in a hurry.

task_ns/task_namespace looks fine, doesn't it?

> 'namespace' should probably be renamed to something like 'mnt_namespace' ?

struct: mnt_namespace

fields: mnt_ns

is the patch below ok for you?

--- ./fs/afs/mntpt.c.mntr 2006-07-14 19:08:29.000000000 +0400

+++ ./fs/afs/mntpt.c 2006-09-07 18:47:27.000000000 +0400

@@ -18,7 +18,7 @@

#include <linux/pagemap.h>

#include <linux/mount.h>

#include <linux/namei.h>

-#include <linux/namespace.h>

+#include <linux/mnt_namespace.h>

#include "super.h"

#include "cell.h"

#include "volume.h"

--- ./fs/namespace.c.mntr 2006-07-14 19:11:05.000000000 +0400

+++ ./fs/namespace.c 2006-09-07 19:28:05.000000000 +0400

@@ -20,7 +20,7 @@

#include <linux/module.h>

#include <linux/sysfs.h>

#include <linux/seq_file.h>

-#include <linux/namespace.h>

```

+#include <linux/mnt_namespace.h>
#include <linux/namei.h>
#include <linux/security.h>
#include <linux/mount.h>
@@ -134,10 +134,10 @@ struct vfsmount *lookup_mnt(struct vfsmo

static inline int check_mnt(struct vfsmount *mnt)
{
- return mnt->mnt_namespace == current->nsproxy->namespace;
+ return mnt->mnt_ns == current->nsproxy->mnt_ns;
}

-static void touch_namespace(struct namespace *ns)
+static void touch_mnt_namespace(struct mnt_namespace *ns)
{
    if (ns) {
        ns->event = ++event;
@@ -145,7 +145,7 @@ static void touch_namespace(struct names
    }
}

-static void __touch_namespace(struct namespace *ns)
+static void __touch_mnt_namespace(struct mnt_namespace *ns)
{
    if (ns && ns->event != event) {
        ns->event = event;
@@ -188,19 +188,19 @@ static void commit_tree(struct vfsmount
    struct vfsmount *parent = mnt->mnt_parent;
    struct vfsmount *m;
    LIST_HEAD(head);
- struct namespace *n = parent->mnt_namespace;
+ struct mnt_namespace *n = parent->mnt_ns;

    BUG_ON(parent == mnt);

    list_add_tail(&head, &mnt->mnt_list);
    list_for_each_entry(m, &head, mnt_list)
- m->mnt_namespace = n;
+ m->mnt_ns = n;
    list_splice(&head, n->list.prev);

    list_add_tail(&mnt->mnt_hash, mount_hashtable +
        hash(parent, mnt->mnt_mountpoint));
    list_add_tail(&mnt->mnt_child, &parent->mnt_mounts);
- touch_namespace(n);
+ touch_mnt_namespace(n);
}

```

```

static struct vfsmount *next_mnt(struct vfsmount *p, struct vfsmount *root)
@@ -321,7 +321,7 @@ EXPORT_SYMBOL(mnt_unpin);
/* iterator */
static void *m_start(struct seq_file *m, loff_t *pos)
{
- struct namespace *n = m->private;
+ struct mnt_namespace *n = m->private;
  struct list_head *p;
  loff_t l = *pos;

@@ -334,7 +334,7 @@ static void *m_start(struct seq_file *m,

static void *m_next(struct seq_file *m, void *v, loff_t *pos)
{
- struct namespace *n = m->private;
+ struct mnt_namespace *n = m->private;
  struct list_head *p = ((struct vfsmount *)v)->mnt_list.next;
  (*pos)++;
  return p == &n->list ? NULL : list_entry(p, struct vfsmount, mnt_list);
@@ -527,8 +527,8 @@ void umount_tree(struct vfsmount *mnt, i
  list_for_each_entry(p, kill, mnt_hash) {
    list_del_init(&p->mnt_expire);
    list_del_init(&p->mnt_list);
- __touch_namespace(p->mnt_namespace);
- p->mnt_namespace = NULL;
+ __touch_mnt_namespace(p->mnt_ns);
+ p->mnt_ns = NULL;
    list_del_init(&p->mnt_child);
    if (p->mnt_parent != p)
      p->mnt_mountpoint->d_mounted--;
@@ -831,7 +831,7 @@ static int attach_recursive_mnt(struct v
  if (parent_nd) {
    detach_mnt(source_mnt, parent_nd);
    attach_mnt(source_mnt, nd);
- touch_namespace(current->nsproxy->namespace);
+ touch_mnt_namespace(current->nsproxy->mnt_ns);
  } else {
    mnt_set_mountpoint(dest_mnt, dest_dentry, source_mnt);
    commit_tree(source_mnt);
@@ -1146,9 +1146,9 @@ static void expire_mount(struct vfsmount
  */
  if (!propagate_mount_busy(mnt, 2)) {
    /* delete from the namespace */
- touch_namespace(mnt->mnt_namespace);
+ touch_mnt_namespace(mnt->mnt_ns);
    list_del_init(&mnt->mnt_list);
- mnt->mnt_namespace = NULL;
+ mnt->mnt_ns = NULL;
  }

```

```

    umount_tree(mnt, 1, umounts);
    spin_unlock(&vfsmount_lock);
} else {
@@ -1169,7 +1169,7 @@ static void expire_mount(struct vfsmount
    /*
    static void expire_mount_list(struct list_head *graveyard, struct list_head *mounts)
    {
- struct namespace *namespace;
+ struct mnt_namespace *ns;
    struct vfsmount *mnt;

    while (!list_empty(graveyard)) {
@@ -1179,10 +1179,10 @@ static void expire_mount_list(struct lis

    /* don't do anything if the namespace is dead - all the
       * vfsmounts from it are going away anyway */
- namespace = mnt->mnt_namespace;
- if (!namespace || !namespace->root)
+ ns = mnt->mnt_ns;
+ if (!ns || !ns->root)
    continue;
- get_namespace(namespace);
+ get_mnt_ns(ns);

    spin_unlock(&vfsmount_lock);
    down_write(&namespace_sem);
@@ -1190,7 +1190,7 @@ static void expire_mount_list(struct lis
    up_write(&namespace_sem);
    release_mounts(&umounts);
    mntput(mnt);
- put_namespace(namespace);
+ put_mnt_ns(ns);
    spin_lock(&vfsmount_lock);
}
}
@@ -1440,14 +1440,15 @@ dput_out:
    * Allocate a new namespace structure and populate it with contents
    * copied from the namespace of the passed in task structure.
    */
-struct namespace *dup_namespace(struct task_struct *tsk, struct fs_struct *fs)
+struct mnt_namespace *dup_mnt_ns(struct task_struct *tsk,
+ struct fs_struct *fs)
    {
- struct namespace *namespace = tsk->nsproxy->namespace;
- struct namespace *new_ns;
+ struct mnt_namespace *mnt_ns = tsk->nsproxy->mnt_ns;
+ struct mnt_namespace *new_ns;
    struct vfsmount *rootmnt = NULL, *pwdmnt = NULL, *altrootmnt = NULL;

```

```

struct vfsmount *p, *q;

- new_ns = kmalloc(sizeof(struct namespace), GFP_KERNEL);
+ new_ns = kmalloc(sizeof(struct mnt_namespace), GFP_KERNEL);
  if (!new_ns)
    return NULL;

@@ -1458,7 +1459,7 @@ struct namespace *dup_namespace(struct t
    down_write(&namespace_sem);
    /* First pass: copy the tree topology */
- new_ns->root = copy_tree(namespace->root, namespace->root->mnt_root,
+ new_ns->root = copy_tree(mnt_ns->root, mnt_ns->root->mnt_root,
    CL_COPY_ALL | CL_EXPIRE);
    if (!new_ns->root) {
        up_write(&namespace_sem);
@@ -1474,10 +1475,10 @@ struct namespace *dup_namespace(struct t
    * as belonging to new namespace. We have already acquired a private
    * fs_struct, so tsk->fs->lock is not needed.
    */
- p = namespace->root;
+ p = mnt_ns->root;
    q = new_ns->root;
    while (p) {
- q->mnt_namespace = new_ns;
+ q->mnt_ns = new_ns;
        if (fs) {
            if (p == fs->rootmnt) {
                rootmnt = p;
@@ -1492,7 +1493,7 @@ struct namespace *dup_namespace(struct t
            fs->altrootmnt = mntget(q);
        }
    }
- p = next_mnt(p, namespace->root);
+ p = next_mnt(p, mnt_ns->root);
    q = next_mnt(q, new_ns->root);
}
    up_write(&namespace_sem);
@@ -1507,16 +1508,16 @@ struct namespace *dup_namespace(struct t
    return new_ns;
}

-int copy_namespace(int flags, struct task_struct *tsk)
+int copy_mnt_ns(int flags, struct task_struct *tsk)
{
- struct namespace *namespace = tsk->nsproxy->namespace;
- struct namespace *new_ns;
+ struct mnt_namespace *ns = tsk->nsproxy->mnt_ns;

```

```

+ struct mnt_namespace *new_ns;
  int err = 0;

- if (!namespace)
+ if (!ns)
  return 0;

- get_namespace(namespace);
+ get_mnt_ns(ns);

  if (!(flags & CLONE_NEWNS))
    return 0;
@@ -1526,16 +1527,16 @@ int copy_namespace(int flags, struct tas
  goto out;
}

- new_ns = dup_namespace(tsk, tsk->fs);
+ new_ns = dup_mnt_ns(tsk, tsk->fs);
  if (!new_ns) {
    err = -ENOMEM;
    goto out;
  }

- tsk->nsproxy->namespace = new_ns;
+ tsk->nsproxy->mnt_ns = new_ns;

  out:
- put_namespace(namespace);
+ put_mnt_ns(ns);
  return err;
}

@@ -1755,7 +1756,7 @@ asmlinkage long sys_pivot_root(const cha
  detach_mnt(user_nd.mnt, &root_parent);
  attach_mnt(user_nd.mnt, &old_nd); /* mount old root on put_old */
  attach_mnt(new_nd.mnt, &root_parent); /* mount new_root on / */
- touch_namespace(current->nsproxy->namespace);
+ touch_mnt_namespace(current->nsproxy->mnt_ns);
  spin_unlock(&vfsmount_lock);
  chroot_fs_refs(&user_nd, &new_nd);
  security_sb_post_pivotroot(&user_nd, &new_nd);
@@ -1780,27 +1781,27 @@ out3:
static void __init init_mount_tree(void)
{
  struct vfsmount *mnt;
- struct namespace *namespace;
+ struct mnt_namespace *ns;

```

```

mnt = do_kern_mount("rootfs", 0, "rootfs", NULL);
if (IS_ERR(mnt))
    panic("Can't create rootfs");
- namespace = kmalloc(sizeof(*namespace), GFP_KERNEL);
- if (!namespace)
+ ns = kmalloc(sizeof(*ns), GFP_KERNEL);
+ if (!ns)
    panic("Can't allocate initial namespace");
- atomic_set(&namespace->count, 1);
- INIT_LIST_HEAD(&namespace->list);
- init_waitqueue_head(&namespace->poll);
- namespace->event = 0;
- list_add(&mnt->mnt_list, &namespace->list);
- namespace->root = mnt;
- mnt->mnt_namespace = namespace;
+ atomic_set(&ns->count, 1);
+ INIT_LIST_HEAD(&ns->list);
+ init_waitqueue_head(&ns->poll);
+ ns->event = 0;
+ list_add(&mnt->mnt_list, &ns->list);
+ ns->root = mnt;
+ mnt->mnt_ns = ns;

- init_task.nsproxy->namespace = namespace;
- get_namespace(namespace);
+ init_task.nsproxy->mnt_ns = ns;
+ get_mnt_ns(ns);

- set_fs_pwd(current->fs, namespace->root, namespace->root->mnt_root);
- set_fs_root(current->fs, namespace->root, namespace->root->mnt_root);
+ set_fs_pwd(current->fs, ns->root, ns->root->mnt_root);
+ set_fs_root(current->fs, ns->root, ns->root->mnt_root);
}

void __init mnt_init(unsigned long mempages)
@@ -1861,11 +1862,11 @@ void __init mnt_init(unsigned long mempa
    init_mount_tree();
}

-void __put_namespace(struct namespace *namespace)
+void __put_mnt_ns(struct mnt_namespace *ns)
{
- struct vfsmount *root = namespace->root;
+ struct vfsmount *root = ns->root;
    LIST_HEAD(umount_list);
- namespace->root = NULL;
+ ns->root = NULL;
    spin_unlock(&vfsmount_lock);

```

```

    down_write(&namespace_sem);
    spin_lock(&vfsmount_lock);
@@ -1873,5 +1874,5 @@ void __put_namespace(struct namespace *n
    spin_unlock(&vfsmount_lock);
    up_write(&namespace_sem);
    release_mounts(&umount_list);
- kfree(namespace);
+ kfree(ns);
}
--- ./fs/pnode.c.mntr 2006-07-14 19:08:29.000000000 +0400
+++ ./fs/pnode.c 2006-09-07 18:47:27.000000000 +0400
@@ -6,7 +6,7 @@
 * Author : Ram Pai (linuxram@us.ibm.com)
 *
 */
#include <linux/namespace.h>
#include <linux/mnt_namespace.h>
#include <linux/mount.h>
#include <linux/fs.h>
#include "pnode.h"
--- ./fs/pnode.h.mntr 2006-06-18 05:49:35.000000000 +0400
+++ ./fs/pnode.h 2006-09-07 18:47:27.000000000 +0400
@@ -13,7 +13,7 @@

#define IS_MNT_SHARED(mnt) (mnt->mnt_flags & MNT_SHARED)
#define IS_MNT_SLAVE(mnt) (mnt->mnt_master)
-#define IS_MNT_NEW(mnt) (!mnt->mnt_namespace)
+#define IS_MNT_NEW(mnt) (!mnt->mnt_ns)
#define CLEAR_MNT_SHARED(mnt) (mnt->mnt_flags &= ~MNT_SHARED)
#define IS_MNT_UNBINDABLE(mnt) (mnt->mnt_flags & MNT_UNBINDABLE)

--- ./fs/proc/base.c.mntr 2006-07-14 19:11:05.000000000 +0400
+++ ./fs/proc/base.c 2006-09-07 18:55:01.000000000 +0400
@@ -59,7 +59,7 @@
#include <linux/string.h>
#include <linux/seq_file.h>
#include <linux/namei.h>
#include <linux/namespace.h>
#include <linux/mnt_namespace.h>
#include <linux/mm.h>
#include <linux/smp_lock.h>
#include <linux/rcupdate.h>
@@ -561,33 +561,33 @@ struct proc_mounts {
static int mounts_open(struct inode *inode, struct file *file)
{
    struct task_struct *task = get_proc_task(inode);
- struct namespace *namespace = NULL;
+ struct mnt_namespace *ns = NULL;

```

```

struct proc_mounts *p;
int ret = -EINVAL;

if (task) {
    task_lock(task);
- namespace = task->nsproxy->namespace;
- if (namespace)
-     get_namespace(namespace);
+ ns = task->nsproxy->mnt_ns;
+ if (ns)
+     get_mnt_ns(ns);
    task_unlock(task);
    put_task_struct(task);
}

- if (namespace) {
+ if (ns) {
    ret = -ENOMEM;
    p = kmalloc(sizeof(struct proc_mounts), GFP_KERNEL);
    if (p) {
        file->private_data = &p->m;
        ret = seq_open(file, &mounts_op);
        if (!ret) {
-         p->m.private = namespace;
-         p->event = namespace->event;
+         p->m.private = ns;
+         p->event = ns->event;
            return 0;
        }
        kfree(p);
    }
- put_namespace(namespace);
+ put_mnt_ns(ns);
}
return ret;
}

@@ -595,15 +595,15 @@ static int mounts_open(struct inode *ino
static int mounts_release(struct inode *inode, struct file *file)
{
    struct seq_file *m = file->private_data;
- struct namespace *namespace = m->private;
- put_namespace(namespace);
+ struct mnt_namespace *ns = m->private;
+ put_mnt_ns(ns);
    return seq_release(inode, file);
}

static unsigned mounts_poll(struct file *file, poll_table *wait)

```

```

{
    struct proc_mounts *p = file->private_data;
- struct namespace *ns = p->m.private;
+ struct mnt_namespace *ns = p->m.private;
    unsigned res = 0;

    poll_wait(file, &ns->poll, wait);
@@ -633,20 +633,20 @@ static int mountstats_open(struct inode

    if (!ret) {
        struct seq_file *m = file->private_data;
- struct namespace *namespace = NULL;
+ struct mnt_namespace *ns = NULL;
        struct task_struct *task = get_proc_task(inode);

        if (task) {
            task_lock(task);
- namespace = task->nsproxy->namespace;
- if (namespace)
-     get_namespace(namespace);
+ ns = task->nsproxy->mnt_ns;
+ if (ns)
+     get_mnt_ns(ns);
            task_unlock(task);
            put_task_struct(task);
        }

- if (namespace)
-     m->private = namespace;
+ if (ns)
+     m->private = ns;
        else {
            seq_release(inode, file);
            ret = -EINVAL;
--- ./fs/reiserfs/super.c.mntr 2006-07-14 19:11:06.000000000 +0400
+++ ./fs/reiserfs/super.c 2006-09-07 18:47:27.000000000 +0400
@@ -23,7 +23,7 @@
#include <linux/blkdev.h>
#include <linux/buffer_head.h>
#include <linux/vfs.h>
-#include <linux/namespace.h>
+#include <linux/mnt_namespace.h>
#include <linux/mount.h>
#include <linux/namei.h>
#include <linux/quotaops.h>
--- ./include/linux/init_task.h.mntr 2006-07-14 19:11:06.000000000 +0400
+++ ./include/linux/init_task.h 2006-09-07 19:10:28.000000000 +0400
@@ -76,7 +76,7 @@ extern struct nsproxy init_nsproxy;

```

```

        .count = ATOMIC_INIT(1), \
        .nslock = SPIN_LOCK_UNLOCKED, \
        .uts_ns = &init_uts_ns, \
- .namespace = NULL, \
+ .mnt_ns = NULL, \
    INIT_IPC_NS(ipc_ns) \
}

```

```

--- /dev/null 2003-04-26 02:10:32.000000000 +0400

```

```

+++ ./include/linux/mnt_namespace.h 2006-09-07 18:58:48.000000000 +0400

```

```

@@ -0,0 +1,42 @@

```

```

+#ifndef _NAMESPACE_H_

```

```

+#define _NAMESPACE_H_

```

```

+#ifdef __KERNEL__

```

```

+

```

```

+#include <linux/mount.h>

```

```

+#include <linux/sched.h>

```

```

+#include <linux/nsproxy.h>

```

```

+

```

```

+struct mnt_namespace {

```

```

+ atomic_t count;

```

```

+ struct vfsmount * root;

```

```

+ struct list_head list;

```

```

+ wait_queue_head_t poll;

```

```

+ int event;

```

```

+};

```

```

+

```

```

+extern int copy_mnt_ns(int, struct task_struct *);

```

```

+extern void __put_mnt_ns(struct mnt_namespace *ns);

```

```

+extern struct mnt_namespace *dup_mnt_ns(struct task_struct *,

```

```

+ struct fs_struct *);

```

```

+

```

```

+static inline void put_mnt_ns(struct mnt_namespace *ns)

```

```

+{

```

```

+ if (atomic_dec_and_lock(&ns->count, &vfsmount_lock))

```

```

+ /* releases vfsmount_lock */

```

```

+ __put_mnt_ns(ns);

```

```

+}

```

```

+

```

```

+static inline void exit_mnt_ns(struct task_struct *p)

```

```

+{

```

```

+ struct mnt_namespace *ns = p->nsproxy->mnt_ns;

```

```

+ if (ns)

```

```

+ put_mnt_ns(ns);

```

```

+}

```

```

+

```

```

+static inline void get_mnt_ns(struct mnt_namespace *ns)

```

```

+{

```



```

-static inline void put_namespace(struct namespace *namespace)
-{
- if (atomic_dec_and_lock(&namespace->count, &vfsmount_lock))
- /* releases vfsmount_lock */
- __put_namespace(namespace);
-}
-
-static inline void exit_namespace(struct task_struct *p)
-{
- struct namespace *namespace = p->nsproxy->namespace;
- if (namespace) {
- put_namespace(namespace);
- }
-}
-
-static inline void get_namespace(struct namespace *namespace)
-{
- atomic_inc(&namespace->count);
-}
-
-#endif
-#endif
--- ./include/linux/nsproxy.h.mntr 2006-07-14 19:11:06.000000000 +0400
+++ ./include/linux/nsproxy.h 2006-09-07 18:59:51.000000000 +0400
@@ -4,7 +4,7 @@
#include <linux/spinlock.h>
#include <linux/sched.h>

-struct namespace;
+struct mnt_namespace;
struct uts_namespace;
struct ipc_namespace;

@@ -25,7 +25,7 @@ struct nsproxy {
    spinlock_t nslock;
    struct uts_namespace *uts_ns;
    struct ipc_namespace *ipc_ns;
- struct namespace *namespace;
+ struct mnt_namespace *mnt_ns;
};
extern struct nsproxy init_nsproxy;

--- ./kernel/exit.c.mntr 2006-07-14 19:11:06.000000000 +0400
+++ ./kernel/exit.c 2006-09-07 18:47:28.000000000 +0400
@@ -13,7 +13,7 @@
#include <linux/completion.h>
#include <linux/personality.h>
#include <linux/tty.h>

```

```

#include <linux/namespace.h>
#include <linux/mnt_namespace.h>
#include <linux/key.h>
#include <linux/security.h>
#include <linux/cpu.h>
--- ./kernel/fork.c.mntr 2006-07-14 19:11:06.000000000 +0400
+++ ./kernel/fork.c 2006-09-07 19:13:50.000000000 +0400
@@ -18,7 +18,7 @@
#include <linux/module.h>
#include <linux/vmalloc.h>
#include <linux/completion.h>
#include <linux/namespace.h>
#include <linux/mnt_namespace.h>
#include <linux/personality.h>
#include <linux/mempolicy.h>
#include <linux/sem.h>
@@ -1497,17 +1497,18 @@ static int unshare_fs(unsigned long unsh
}

/*
- * Unshare the namespace structure if it is being shared
+ * Unshare the mnt_namespace structure if it is being shared
 */
-static int unshare_namespace(unsigned long unshare_flags, struct namespace **new_nsp, struct
fs_struct *new_fs)
+static int unshare_mnt_namespace(unsigned long unshare_flags,
+ struct mnt_namespace **new_nsp, struct fs_struct *new_fs)
{
- struct namespace *ns = current->nsproxy->namespace;
+ struct mnt_namespace *ns = current->nsproxy->mnt_ns;

if ((unshare_flags & CLONE_NEWNS) && ns) {
if (!capable(CAP_SYS_ADMIN))
return -EPERM;

- *new_nsp = dup_namespace(current, new_fs ? new_fs : current->fs);
+ *new_nsp = dup_mnt_ns(current, new_fs ? new_fs : current->fs);
if (!*new_nsp)
return -ENOMEM;
}
@@ -1597,7 +1598,7 @@ asmlinkage long sys_unshare(unsigned lon
{
int err = 0;
struct fs_struct *fs, *new_fs = NULL;
- struct namespace *ns, *new_ns = NULL;
+ struct mnt_namespace *ns, *new_ns = NULL;
struct sighand_struct *sigh, *new_sigh = NULL;
struct mm_struct *mm, *new_mm = NULL, *active_mm = NULL;

```

```

    struct files_struct *fd, *new_fd = NULL;
@@ -1619,7 +1620,7 @@ asmlinkage long sys_unshare(unsigned lon
    goto bad_unshare_out;
    if ((err = unshare_fs(unshare_flags, &new_fs)))
        goto bad_unshare_cleanup_thread;
- if ((err = unshare_namespace(unshare_flags, &new_ns, new_fs)))
+ if ((err = unshare_mnt_namespace(unshare_flags, &new_ns, new_fs)))
    goto bad_unshare_cleanup_fs;
    if ((err = unshare_sighand(unshare_flags, &new_sigh)))
        goto bad_unshare_cleanup_ns;
@@ -1660,8 +1661,8 @@ asmlinkage long sys_unshare(unsigned lon
    }

```

```

    if (new_ns) {
- ns = current->nsproxy->namespace;
- current->nsproxy->namespace = new_ns;
+ ns = current->nsproxy->mnt_ns;
+ current->nsproxy->mnt_ns = new_ns;
    new_ns = ns;
    }

```

```

@@ -1728,7 +1729,7 @@ bad_unshare_cleanup_sigh:

```

```

bad_unshare_cleanup_ns:
    if (new_ns)
- put_namespace(new_ns);
+ put_mnt_ns(new_ns);

```

```

bad_unshare_cleanup_fs:
    if (new_fs)
--- ./kernel/kmod.c.mntr 2006-07-14 19:08:32.000000000 +0400
+++ ./kernel/kmod.c 2006-09-07 18:47:28.000000000 +0400
@@ -27,7 +27,7 @@
#include <linux/kmod.h>
#include <linux/smp_lock.h>
#include <linux/slab.h>
-#include <linux/namespace.h>
+#include <linux/mnt_namespace.h>
#include <linux/completion.h>
#include <linux/file.h>
#include <linux/workqueue.h>
--- ./kernel/nsproxy.c.mntr 2006-07-14 19:11:06.000000000 +0400
+++ ./kernel/nsproxy.c 2006-09-07 19:16:18.000000000 +0400
@@ -16,7 +16,7 @@
#include <linux/module.h>
#include <linux/version.h>
#include <linux/nsproxy.h>
-#include <linux/namespace.h>

```

```

+#include <linux/mnt_namespace.h>
#include <linux/utsname.h>

static inline void get_nsproxy(struct nsproxy *ns)
@@ -59,8 +59,8 @@ struct nsproxy *dup_namespaces(struct ns
    struct nsproxy *ns = clone_namespaces(orig);

    if (ns) {
-   if (ns->namespace)
-   get_namespace(ns->namespace);
+   if (ns->mnt_ns)
+   get_mnt_ns(ns->mnt_ns);
        if (ns->uts_ns)
            get_uts_ns(ns->uts_ns);
        if (ns->ipc_ns)
@@ -96,7 +96,7 @@ int copy_namespaces(int flags, struct ta

    tsk->nsproxy = new_ns;

-   err = copy_namespace(flags, tsk);
+   err = copy_mnt_ns(flags, tsk);
    if (err)
        goto out_ns;

@@ -116,8 +116,8 @@ out_ipc:
    if (new_ns->uts_ns)
        put_uts_ns(new_ns->uts_ns);
out_uts:
-   if (new_ns->namespace)
-   put_namespace(new_ns->namespace);
+   if (new_ns->mnt_ns)
+   put_mnt_ns(new_ns->mnt_ns);
out_ns:
    tsk->nsproxy = old_ns;
    put_nsproxy(new_ns);
@@ -126,8 +126,8 @@ out_ns:

void free_nsproxy(struct nsproxy *ns)
{
-   if (ns->namespace)
-   put_namespace(ns->namespace);
+   if (ns->mnt_ns)
+   put_mnt_ns(ns->mnt_ns);
    if (ns->uts_ns)
        put_uts_ns(ns->uts_ns);
    if (ns->ipc_ns)

```

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