Subject: Re: pspace child_reaper Posted by Cedric Le Goater on Wed, 30 Aug 2006 13:01:46 GMT View Forum Message <> Reply to Message

Hello,

Roman Kagan wrote:

[...]

- >> As for the per-container init process, the alternative to always
- >> enforcing a separate init process for every container is to allow an
- >> option of making the process which did the pidspace unshare (or is it
- >> the parent of that process) masquerade as (pidspace=new_container, pid=1).

>

- > There's no point enforcing a separate 'init' process in every container.
- > The root of the process tree in a namespace has to be the child reaper
- > for that namespace meaning that

>

- > it is immune to signals, ptracing, etc. from within the pidspace
- > every process in the pidspace is reparented to it once that process'
- > parent dies
- > when it dies the whole pidspace is termiated

That's how i feel also.

The key point here is that the process becoming the init of that pidspace is immune to sigchlg: ignores them or garbage collects them or handles EINTR.

If we feel confortable with the above, let's bring back this question to a user space issue: the process doing an unshare of this pidspace must handle the sigchld one way or the other.

- > These are the standard properties of pid == 1 in UNIX. If it happens to
- > be (or execs) /sbin/init then indeed it'll sit in the background
- > spawning the usual user processes when necessary, but it doesn't have to
- > be. E.g. I've just run an FC5 machine with init=/usr/bin/python which
- > is how your application container would probably look like (the result
- > of 'import os; os.system("ps axf")' in python prompt):

```
>
  PID TTY
              STAT TIME COMMAND
   1?
           S
                0:00 /usr/bin/python
   2?
                 0:00 [ksoftirqd/0]
           SN
                0:00 [watchdog/0]
   3?
           S
   4?
                0:00 [events/0]
           S<
   5?
           S<
                0:00 [khelper]
   6?
           S<
                0:00 [kthread]
    8?
                0:00 \ [kblockd/0]
           S<
```

```
9?
           S<
                0:00 \_ [kacpid]
 67 ?
            S<
                 0:00 \_ [khubd]
> 122 ?
                 0:00 \_ [pdflush]
            S
            S
                 0:00 \_ [pdflush]
> 123?
                 0:00 \_ [aio/0]
> 125?
            S<
> 212 ?
            S<
                 0:00 \_ [kseriod]
> 282 ?
                 0:00 \_ [kpsmoused]
            S<
                 0:00 \_ [scsi_eh_0]
> 303?
            S<
> 124?
            S
                 0:00 [kswapd0]
                 0:00 /bin/nash /init
> 290 ?
            Ss
                 0:00 [kjournald]
> 317?
            S
> 329?
            R
                 0:00 sh -c ps axf
> 330 ?
                 0:00 \_ ps axf
            R
```

yes

- > so there's no fundamental difference between "system containers" and
- > "application containers".

your example uses python which has a wait() loop sitting somewhere because it needs to know how to handle processes, like any shell command interpreter. but yes, it's something like this, with a process 1 knowing how to handle sigchld.

thanks,

C.

Containers mailing list

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