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Subject: Re: Bridge inside VE???

Posted by [bobomagic](#) on Fri, 31 Aug 2007 16:45:49 GMT

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I'm trying to create a test environment for an existing network setup. My existing environment has typical network nodes behind a security bridge. There are several of these, and the security bridges connect in a star topology, to allow the typical network nodes to communicate.

I want a test environment for pre-production burn-in of new code for the security bridge, and it should exactly mimic the production environment.

I'll give your patch a try!

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