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Subject: Re: chkpnt/restore time

Posted by [Andrey Mirkin](#) on Fri, 10 Aug 2007 08:33:03 GMT

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Well, in this program you allocating 20000000 memory regions. For each such memory region kernel will allocate internal structure at least 16-byte length and we need to dump this structure during checkpointing.

If you will run simple program which doing malloc one time but for big memory region then you will see that image file will be small.

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