
Subject: [PATCH 2/2] sysctl: remove CTL_UNNUMBERED
Posted by [Alexey Dobriyan](#) on Mon, 06 Aug 2007 12:45:31 GMT
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I found why first version should be rejected, and, no, it is not documentation updates. Here is version 2:

[PATCH 2/2] sysctl: remove CTL_UNNUMBERED

CTL_UNNUMBERED is unneeded, because it expands to

```
.ctl_name = 0
```

The same effect can be achieved by skipping .ctl_name initialization, saving one line per sysctl.

Also, remove ->strategy callbacks from CTL_UNNUMBERED sysctls, because they aren't going to be called. And remove CTL_NONE, which nobody uses and is synonym for CTL_UNNUMBERED.

Signed-off-by: Alexey Dobriyan <adobriyan@sw.ru>

```
Documentation/sysctl/ctl_unnumbered.txt | 5 ++---
arch/ia64/kernel/crash.c                | 1 -
arch/ia64/kernel/perfmon.c              | 5 ----
arch/ia64/sn/kernel/xpc_main.c          | 8 -----
arch/mips/au1000/common/power.c         | 4 ----
arch/sh64/kernel/traps.c                | 5 ----
drivers/char/hpet.c                     | 2 --
drivers/char/rtc.c                      | 2 --
fs/coda/sysctl.c                        | 4 ----
fs/lockd/svc.c                          | 7 -----
fs/nfs/sysctl.c                         | 7 -----
fs/ntfs/sysctl.c                       | 1 -
include/linux/sysctl.h                  | 8 +-----
kernel/sysctl.c                         | 28 -----
net/9p/sysctl.c                         | 2 --
net/core/sysctl_net_core.c              | 2 --
net/ipv6/addrconf.c                     | 1 -
net/netfilter/nf_conntrack_proto_udplite.c | 2 --
net/netfilter/nf_conntrack_standalone.c | 1 -
19 files changed, 3 insertions(+), 92 deletions(-)
```

```
--- a/Documentation/sysctl/ctl_unnumbered.txt
+++ b/Documentation/sysctl/ctl_unnumbered.txt
```

@@ -3,9 +3,8 @@ Except for a few extremely rare exceptions user space applications do not use the binary sysctl interface. Instead everyone uses /proc/sys/... with readable ascii names.

-Recently the kernel has started supporting setting the binary sysctl value to CTL_UNNUMBERED so we no longer need to assign a binary sysctl path to allow sysctls to show up in /proc/sys.
+Kernel now supports sysctls without binary numbers so we no longer need to assign them to allow sysctls to show up in /proc/sys.

Assigning binary sysctl numbers is an endless source of conflicts in sysctl.h, breaking of the user space ABI (because of those conflicts), and maintenance

--- a/arch/ia64/kernel/crash.c

+++ b/arch/ia64/kernel/crash.c

@@ -197,7 +197,6 @@ kdump_init_notifier(struct notifier_block *self, unsigned long val, void *data)

#ifdef CONFIG_SYSCTL

static ctl_table kdump_on_init_table[] = {
{

- .ctl_name = CTL_UNNUMBERED,
.procname = "kdump_on_init",
.data = &kdump_on_init,
.maxlen = sizeof(int),

--- a/arch/ia64/kernel/perfmon.c

+++ b/arch/ia64/kernel/perfmon.c

@@ -521,7 +521,6 @@ EXPORT_SYMBOL(pfm_sysctl);

static ctl_table pfm_ctl_table[]={
{

- .ctl_name = CTL_UNNUMBERED,
.procname = "debug",
.data = &pfm_sysctl.debug,
.maxlen = sizeof(int),

@@ -529,7 +528,6 @@ static ctl_table pfm_ctl_table[]={
.proc_handler = &proc_dointvec,
},
{

- .ctl_name = CTL_UNNUMBERED,
.procname = "debug_ovfl",
.data = &pfm_sysctl.debug_ovfl,
.maxlen = sizeof(int),

@@ -537,7 +535,6 @@ static ctl_table pfm_ctl_table[]={
.proc_handler = &proc_dointvec,
},
{

- .ctl_name = CTL_UNNUMBERED,
.procname = "fastctxsw",
.data = &pfm_sysctl.fastctxsw,

```

        .maxlen = sizeof(int),
@@ -545,7 +542,6 @@ static ctl_table pfm_ctl_table[]={
    .proc_handler = &proc_dointvec,
    },
    {
- .ctl_name = CTL_UNNUMBERED,
    .procname = "expert_mode",
    .data = &pfm_sysctl.expert_mode,
    .maxlen = sizeof(int),
@@ -556,7 +552,6 @@ static ctl_table pfm_ctl_table[]={
    };
    static ctl_table pfm_sysctl_dir[] = {
    {
- .ctl_name = CTL_UNNUMBERED,
    .procname = "perfmon",
    .mode = 0755,
    .child = pfm_ctl_table,
--- a/arch/ia64/sn/kernel/xpc_main.c
+++ b/arch/ia64/sn/kernel/xpc_main.c
@@ -101,24 +101,20 @@ static int xpc_disengage_request_max_timelimit = 120;

    static ctl_table xpc_sys_xpc_hb_dir[] = {
    {
- .ctl_name = CTL_UNNUMBERED,
    .procname = "hb_interval",
    .data = &xpc_hb_interval,
    .maxlen = sizeof(int),
    .mode = 0644,
    .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
    .extra1 = &xpc_hb_min_interval,
    .extra2 = &xpc_hb_max_interval
    },
    {
- .ctl_name = CTL_UNNUMBERED,
    .procname = "hb_check_interval",
    .data = &xpc_hb_check_interval,
    .maxlen = sizeof(int),
    .mode = 0644,
    .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
    .extra1 = &xpc_hb_check_min_interval,
    .extra2 = &xpc_hb_check_max_interval
    },
@@ -126,19 +122,16 @@ static ctl_table xpc_sys_xpc_hb_dir[] = {
    };
    static ctl_table xpc_sys_xpc_dir[] = {
    {

```

```

- .ctl_name = CTL_UNNUMBERED,
  .procname = "hb",
  .mode = 0555,
  .child = xpc_sys_xpc_hb_dir
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "disengage_request_timelimit",
  .data = &xpc_disengage_request_timelimit,
  .maxlen = sizeof(int),
  .mode = 0644,
  .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
  .extra1 = &xpc_disengage_request_min_timelimit,
  .extra2 = &xpc_disengage_request_max_timelimit
},
@@ -146,7 +139,6 @@ static ctl_table xpc_sys_xpc_dir[] = {
};
static ctl_table xpc_sys_dir[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "xpc",
  .mode = 0555,
  .child = xpc_sys_xpc_dir
--- a/arch/mips/au1000/common/power.c
+++ b/arch/mips/au1000/common/power.c
@@ -420,7 +420,6 @@ static int pm_do_freq(ctl_table *ctl, int write, struct file *file,

static struct ctl_table pm_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "suspend",
  .data = NULL,
  .maxlen = 0,
@@ -428,7 +427,6 @@ static struct ctl_table pm_table[] = {
  .proc_handler = &pm_do_suspend
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sleep",
  .data = NULL,
  .maxlen = 0,
@@ -436,7 +434,6 @@ static struct ctl_table pm_table[] = {
  .proc_handler = &pm_do_sleep
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "freq",

```

```

.data = NULL,
.maxlen = 0,
@@ -448,7 +445,6 @@ static struct ctl_table pm_table[] = {

static struct ctl_table pm_dir_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "pm",
  .mode = 0555,
  .child = pm_table
--- a/arch/sh64/kernel/traps.c
+++ b/arch/sh64/kernel/traps.c
@@ -910,7 +910,6 @@ static int misaligned_fixup(struct pt_regs *regs)

static struct ctl_table unaligned_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "kernel_reports",
  .data = &kernel_mode_unaligned_fixup_count,
  .maxlen = sizeof(int),
@@ -919,7 +918,6 @@ static struct ctl_table unaligned_table[] = {
},
#ifdef CONFIG_SH64_USER_MISALIGNED_FIXUP
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "user_reports",
  .data = &user_mode_unaligned_fixup_count,
  .maxlen = sizeof(int),
@@ -927,7 +925,6 @@ static struct ctl_table unaligned_table[] = {
  .proc_handler = &proc_dointvec
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "user_enable",
  .data = &user_mode_unaligned_fixup_enable,
  .maxlen = sizeof(int),
@@ -939,7 +936,6 @@ static struct ctl_table unaligned_table[] = {

static struct ctl_table unaligned_root[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "unaligned_fixup",
  .mode = 0555,
  .child = unaligned_table
@@ -949,7 +945,6 @@ static struct ctl_table unaligned_root[] = {

static struct ctl_table sh64_root[] = {
{

```

```

- .ctl_name = CTL_UNNUMBERED,
  .procname = "sh64",
  .mode = 0555,
  .child = unaligned_root
--- a/drivers/char/hpet.c
+++ b/drivers/char/hpet.c
@@ -723,7 +723,6 @@ int hpet_control(struct hpet_task *tp, unsigned int cmd, unsigned long
arg)

static ctl_table hpet_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "max-user-freq",
  .data = &hpet_max_freq,
  .maxlen = sizeof(int),
@@ -735,7 +734,6 @@ static ctl_table hpet_table[] = {

static ctl_table hpet_root[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "hpet",
  .maxlen = 0,
  .mode = 0555,
--- a/drivers/char/rtc.c
+++ b/drivers/char/rtc.c
@@ -279,7 +279,6 @@ irqreturn_t rtc_interrupt(int irq, void *dev_id)
*/
static ctl_table rtc_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "max-user-freq",
  .data = &rtc_max_user_freq,
  .maxlen = sizeof(int),
@@ -291,7 +290,6 @@ static ctl_table rtc_table[] = {

static ctl_table rtc_root[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "rtc",
  .mode = 0555,
  .child = rtc_table,
--- a/fs/coda/sysctl.c
+++ b/fs/coda/sysctl.c
@@ -15,7 +15,6 @@ static struct ctl_table_header *fs_table_header;

static ctl_table coda_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,

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.procname = "timeout",
.data = &coda_timeout,
.maxlen = sizeof(int),
@@ -23,7 +22,6 @@ static ctl_table coda_table[] = {
.proc_handler = &proc_dointvec
},
{
- .ctl_name = CTL_UNNUMBERED,
.procname = "hard",
.data = &coda_hard,
.maxlen = sizeof(int),
@@ -31,7 +29,6 @@ static ctl_table coda_table[] = {
.proc_handler = &proc_dointvec
},
{
- .ctl_name = CTL_UNNUMBERED,
.procname = "fake_statfs",
.data = &coda_fake_statfs,
.maxlen = sizeof(int),
@@ -43,7 +40,6 @@ static ctl_table coda_table[] = {

static ctl_table fs_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
.procname = "coda",
.mode = 0555,
.child = coda_table
--- a/fs/lockd/svc.c
+++ b/fs/lockd/svc.c
@@ -370,7 +370,6 @@ EXPORT_SYMBOL(lockd_down);

static ctl_table nlm_sysctls[] = {
{
- .ctl_name = CTL_UNNUMBERED,
.procname = "nlm_grace_period",
.data = &nlm_grace_period,
.maxlen = sizeof(unsigned long),
@@ -380,7 +379,6 @@ static ctl_table nlm_sysctls[] = {
.extra2 = (unsigned long *) &nlm_grace_period_max,
},
{
- .ctl_name = CTL_UNNUMBERED,
.procname = "nlm_timeout",
.data = &nlm_timeout,
.maxlen = sizeof(unsigned long),
@@ -390,7 +389,6 @@ static ctl_table nlm_sysctls[] = {
.extra2 = (unsigned long *) &nlm_timeout_max,
},

```

```

{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nlm_udpport",
  .data = &nlm_udpport,
  .maxlen = sizeof(int),
@@ -400,7 +397,6 @@ static ctl_table nlm_sysctls[] = {
  .extra2 = (int *) &nlm_port_max,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nlm_tcpport",
  .data = &nlm_tcpport,
  .maxlen = sizeof(int),
@@ -410,7 +406,6 @@ static ctl_table nlm_sysctls[] = {
  .extra2 = (int *) &nlm_port_max,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nsm_use_hostnames",
  .data = &nsm_use_hostnames,
  .maxlen = sizeof(int),
@@ -418,7 +413,6 @@ static ctl_table nlm_sysctls[] = {
  .proc_handler = &proc_dointvec,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nsm_local_state",
  .data = &nsm_local_state,
  .maxlen = sizeof(int),
@@ -430,7 +424,6 @@ static ctl_table nlm_sysctls[] = {

static ctl_table nlm_sysctl_dir[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nfs",
  .mode = 0555,
  .child = nlm_sysctls,
--- a/fs/nfs/sysctl.c
+++ b/fs/nfs/sysctl.c
@@ -22,7 +22,6 @@ static struct ctl_table_header *nfs_callback_sysctl_table;
static ctl_table nfs_cb_sysctls[] = {
#ifdef CONFIG_NFS_V4
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nfs_callback_tcpport",
  .data = &nfs_callback_set_tcpport,
  .maxlen = sizeof(int),
@@ -32,26 +31,21 @@ static ctl_table nfs_cb_sysctls[] = {

```



```

        .extra2 = (int *)&nfs_set_port_max,
    },
    {
-   .ctl_name = CTL_UNNUMBERED,
        .procname = "idmap_cache_timeout",
        .data = &nfs_idmap_cache_timeout,
        .maxlen = sizeof(int),
        .mode = 0644,
        .proc_handler = &proc_dointvec_jiffies,
-   .strategy = &sysctl_jiffies,
    },
#endif
    {
-   .ctl_name = CTL_UNNUMBERED,
        .procname = "nfs_mountpoint_timeout",
        .data = &nfs_mountpoint_expiry_timeout,
        .maxlen = sizeof(nfs_mountpoint_expiry_timeout),
        .mode = 0644,
        .proc_handler = &proc_dointvec_jiffies,
-   .strategy = &sysctl_jiffies,
    },
    {
-   .ctl_name = CTL_UNNUMBERED,
        .procname = "nfs_congestion_kb",
        .data = &nfs_congestion_kb,
        .maxlen = sizeof(nfs_congestion_kb),
@@ -63,7 +57,6 @@ static ctl_table nfs_cb_sysctls[] = {

static ctl_table nfs_cb_sysctl_dir[] = {
    {
-   .ctl_name = CTL_UNNUMBERED,
        .procname = "nfs",
        .mode = 0555,
        .child = nfs_cb_sysctls,
--- a/fs/ntfs/sysctl.c
+++ b/fs/ntfs/sysctl.c
@@ -36,7 +36,6 @@
/* Definition of the ntfs sysctl. */
static ctl_table ntfs_sysctls[] = {
    {
-   .ctl_name = CTL_UNNUMBERED, /* Binary and text IDs. */
        .procname = "ntfs-debug",
        .data = &debug_msgs, /* Data pointer and size. */
        .maxlen = sizeof(debug_msgs),
--- a/include/linux/sysctl.h
+++ b/include/linux/sysctl.h
@@ -16,7 +16,7 @@
** the old binary interface.

```

```

**
** For new interfaces unless you really need a binary number
- ** please use CTL_UNNUMBERED.
+ ** please do not initialize .ctl_name and .strategy .
**
*****
*****
@@ -51,12 +51,6 @@ struct __sysctl_args {

/* Top-level names: */

-/* For internal pattern-matching use only: */
-#ifdef __KERNEL__
-#define CTL_NONE 0
-#define CTL_UNNUMBERED CTL_NONE /* sysctl without a binary number */
-#endif
-
enum
{
    CTL_KERN=1, /* General kernel info and control */
--- a/kernel/sysctl.c
+++ b/kernel/sysctl.c
@@ -222,62 +222,51 @@ static unsigned long max_wakeup_granularity_ns = 1000000000; /* 1
second */
static ctl_table kern_table[] = {
#ifdef CONFIG_SCHED_DEBUG
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sched_granularity_ns",
  .data = &sysctl_sched_granularity,
  .maxlen = sizeof(unsigned int),
  .mode = 0644,
  .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
  .extra1 = &min_sched_granularity_ns,
  .extra2 = &max_sched_granularity_ns,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sched_wakeup_granularity_ns",
  .data = &sysctl_sched_wakeup_granularity,
  .maxlen = sizeof(unsigned int),
  .mode = 0644,
  .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
  .extra1 = &min_wakeup_granularity_ns,
  .extra2 = &max_wakeup_granularity_ns,
},

```

```

{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sched_batch_wakeup_granularity_ns",
  .data = &sysctl_sched_batch_wakeup_granularity,
  .maxlen = sizeof(unsigned int),
  .mode = 0644,
  .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
  .extra1 = &min_wakeup_granularity_ns,
  .extra2 = &max_wakeup_granularity_ns,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sched_stat_granularity_ns",
  .data = &sysctl_sched_stat_granularity,
  .maxlen = sizeof(unsigned int),
  .mode = 0644,
  .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
  .extra1 = &min_wakeup_granularity_ns,
  .extra2 = &max_wakeup_granularity_ns,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sched_runtime_limit_ns",
  .data = &sysctl_sched_runtime_limit,
  .maxlen = sizeof(unsigned int),
  .mode = 0644,
  .proc_handler = &proc_dointvec_minmax,
- .strategy = &sysctl_intvec,
  .extra1 = &min_sched_granularity_ns,
  .extra2 = &max_sched_granularity_ns,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sched_child_runs_first",
  .data = &sysctl_sched_child_runs_first,
  .maxlen = sizeof(unsigned int),
@@ -286,7 +275,6 @@ static ctl_table kern_table[] = {
},
#ifdef CONFIG_PROVE_LOCKING
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "prove_locking",
  .data = &prove_locking,
  .maxlen = sizeof(int),
@@ -296,7 +284,6 @@ static ctl_table kern_table[] = {
#endif

```

```

#ifdef CONFIG_LOCK_STAT
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "lock_stat",
  .data = &lock_stat,
  .maxlen = sizeof(int),
@@ -305,7 +292,6 @@ static ctl_table kern_table[] = {
},
#endif
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "sched_features",
  .data = &sysctl_sched_features,
  .maxlen = sizeof(unsigned int),
@@ -331,7 +317,6 @@ static ctl_table kern_table[] = {
},
#ifdef CONFIG_AUDITSYSCALL
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "audit_argv_kb",
  .data = &audit_argv_kb,
  .maxlen = sizeof(int),
@@ -377,7 +362,6 @@ static ctl_table kern_table[] = {
},
#endif
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "print-fatal-signals",
  .data = &print_fatal_signals,
  .maxlen = sizeof(int),
@@ -661,7 +645,6 @@ static ctl_table kern_table[] = {
  .proc_handler = &proc_dointvec,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "kstack_depth_to_print",
  .data = &kstack_depth_to_print,
  .maxlen = sizeof(int),
@@ -731,7 +714,6 @@ static ctl_table kern_table[] = {
#endif
#ifdef CONFIG_PROC_FS
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "maps_protect",
  .data = &maps_protect,
  .maxlen = sizeof(int),
@@ -740,13 +722,11 @@ static ctl_table kern_table[] = {
},

```

```

#endif
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "poweroff_cmd",
  .data = &poweroff_cmd,
  .maxlen = POWEROFF_CMD_PATH_LEN,
  .mode = 0644,
  .proc_handler = &proc_dostring,
- .strategy = &sysctl_string,
},
/*
 * NOTE: do not add new entries to this table unless you have read
@@ -872,7 +852,6 @@ static ctl_table vm_table[] = {
  .proc_handler = &proc_dointvec,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "hugepages_treat_as_movable",
  .data = &hugepages_treat_as_movable,
  .maxlen = sizeof(int),
@@ -1005,18 +984,15 @@ static ctl_table vm_table[] = {
#endif
#ifdef CONFIG_SMP
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "stat_interval",
  .data = &sysctl_stat_interval,
  .maxlen = sizeof(sysctl_stat_interval),
  .mode = 0644,
  .proc_handler = &proc_dointvec_jiffies,
- .strategy = &sysctl_jiffies,
},
#endif
#ifdef CONFIG_SECURITY
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "mmap_min_addr",
  .data = &mmap_min_addr,
  .maxlen = sizeof(unsigned long),
@@ -1025,13 +1001,11 @@ static ctl_table vm_table[] = {
},
#ifdef CONFIG_NUMA
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "numa_zonelist_order",
  .data = &numa_zonelist_order,
  .maxlen = NUMA_ZONELIST_ORDER_LEN,
  .mode = 0644,

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    .proc_handler = &numa_zonelist_order_handler,
- .strategy = &sysctl_string,
},
#endif
#endif
@@ -1189,7 +1163,6 @@ static ctl_table fs_table[] = {
},
#if defined(CONFIG_BINFMT_MISC) || defined(CONFIG_BINFMT_MISC_MODULE)
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "binfmt_misc",
  .mode = 0555,
  .child = binfmt_misc_table,
@@ -1205,7 +1178,6 @@ static ctl_table fs_table[] = {
static ctl_table debug_table[] = {
#ifdef CONFIG_X86
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "exception-trace",
  .data = &show_unhandled_signals,
  .maxlen = sizeof(int),
--- a/net/9p/sysctl.c
+++ b/net/9p/sysctl.c
@@ -31,7 +31,6 @@
static struct ctl_table p9_table[] = {
#ifdef CONFIG_NET_9P_DEBUG
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "debug",
  .data = &p9_debug_level,
  .maxlen = sizeof(int),
@@ -44,7 +43,6 @@ static struct ctl_table p9_table[] = {

static struct ctl_table p9_net_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "9p",
  .maxlen = 0,
  .mode = 0555,
--- a/net/core/sysctl_net_core.c
+++ b/net/core/sysctl_net_core.c
@@ -121,7 +121,6 @@ ctl_table core_table[] = {
  .proc_handler = &proc_dointvec
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "xfrm_larval_drop",
  .data = &sysctl_xfrm_larval_drop,

```

```

        .maxlen = sizeof(int),
@@ -129,7 +128,6 @@ ctl_table core_table[] = {
    .proc_handler = &proc_dointvec
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "xfrm_acq_expires",
  .data = &sysctl_xfrm_acq_expires,
  .maxlen = sizeof(int),
--- a/net/ipv6/addrconf.c
+++ b/net/ipv6/addrconf.c
@@ -4031,7 +4031,6 @@ static struct addrconf_sysctl_table
},
#ifdef CONFIG_IPV6_OPTIMISTIC_DAD
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "optimistic_dad",
  .data = &ipv6_devconf.optimistic_dad,
  .maxlen = sizeof(int),
--- a/net/netfilter/nf_conntrack_proto_udplite.c
+++ b/net/netfilter/nf_conntrack_proto_udplite.c
@@ -169,7 +169,6 @@ static unsigned int udplite_sysctl_table_users;
static struct ctl_table_header *udplite_sysctl_header;
static struct ctl_table udplite_sysctl_table[] = {
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nf_conntrack_udplite_timeout",
  .data = &nf_ct_udplite_timeout,
  .maxlen = sizeof(unsigned int),
@@ -177,7 +176,6 @@ static struct ctl_table udplite_sysctl_table[] = {
  .proc_handler = &proc_dointvec_jiffies,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nf_conntrack_udplite_timeout_stream",
  .data = &nf_ct_udplite_timeout_stream,
  .maxlen = sizeof(unsigned int),
--- a/net/netfilter/nf_conntrack_standalone.c
+++ b/net/netfilter/nf_conntrack_standalone.c
@@ -366,7 +366,6 @@ static ctl_table nf_ct_sysctl_table[] = {
  .extra2 = &log_invalid_proto_max,
},
{
- .ctl_name = CTL_UNNUMBERED,
  .procname = "nf_conntrack_expect_max",
  .data = &nf_ct_expect_max,
  .maxlen = sizeof(int),

```
