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Subject: Re: [PATCH 14/15] Destroy pid namespace on init's death  
Posted by [Sukadev Bhattiprolu](#) on Thu, 02 Aug 2007 07:37:00 GMT  
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Dave Hansen [haveblue@us.ibm.com] wrote:

| On Tue, 2007-07-31 at 23:16 -0700, sukadev@us.ibm.com wrote:

| > Oleg Nesterov [oleg@tv-sign.ru] wrote:

| > | On 07/30, sukadev@us.ibm.com wrote:

| > | >

| > | > --- lx26-23-rc1-mm1.orig/kernel/exit.c 2007-07-26 20:08:16.000000000 -0700

| > | > +++ lx26-23-rc1-mm1/kernel/exit.c 2007-07-30 23:10:30.000000000 -0700

| > | > @@ -915,6 +915,7 @@ fastcall NORET\_TYPE void do\_exit(long co

| > | > {

| > | > struct task\_struct \*tsk = current;

| > | > int group\_dead;

| > | > + struct pid\_namespace \*pid\_ns = tsk->nsproxy->pid\_ns;

| > | >

| > | > profile\_task\_exit(tsk);

| > | >

| > | > @@ -925,9 +926,10 @@ fastcall NORET\_TYPE void do\_exit(long co

| > | > if (unlikely(!tsk->pid))

| > | > panic("Attempted to kill the idle task!");

| > | > if (unlikely(tsk == task\_child\_reaper(tsk))) {

| > | > - if (task\_active\_pid\_ns(tsk) != &init\_pid\_ns)

| > | > - task\_active\_pid\_ns(tsk)->child\_reaper =

| > | > - init\_pid\_ns.child\_reaper;

| > | > + if (pid\_ns != &init\_pid\_ns) {

| > | > + zap\_pid\_ns\_processes(pid\_ns);

| > | > + pid\_ns->child\_reaper = init\_pid\_ns.child\_reaper;

| > | > + }

| > | > else

| > | > panic("Attempted to kill init!");

| > | > }

| > |

| > | Just to remind you, this is not right when init is multi-threaded,

| > | we should do this only when the last thread exits.

| > |

| > | Sorry, I needed to clarify somethings about the multi-threaded init. I

| > | got the impresssion that you were sending a patch for the existing bug,

| > | and meant to review/clarify in the context of the patch.

| > |

| > | Anyways, re: requirements for multi-threaded init:

| > |

| > | Our current definition of is\_container\_init() and task\_child\_reaper()

| > | refer only to the main-thread of the container-init (since they check

| > | for pid\_t == 1)

| > |

| > | Remember, the "pid" is actually a tgid:

```
|  
|     asmlinkage long sys_getpid(void)  
|     {  
|         return current->tgid;  
|     }
```

| So, there are multiple tasks with a "pid" == 1 with a multithreaded  
| init.

Yes, and so am now wondering if `is_container_init()`, `is_global_init()`  
and the "`tsk == task_child_reaper(tsk)`" checks be replaced with with  
something that covers other threads in the reaper ?

```
|  
| > If the main-thread is exiting and is the last thread in the group,  
| > we want terminate other processes in the pid ns (simple case).  
| >  
| > If the main thread is exiting, but is not the last thread in the  
| > group, should we let it exit and let the next thread in the group  
| > the reaper of the pid ns ?
```

| Well, what happens with a multithreaded init today?

| -- Dave

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