## Subject: Re: [PATCH 9/15] Move alloc\_pid() after the namespace is cloned Posted by Sukadev Bhattiprolu on Mon, 30 Jul 2007 23:43:11 GMT

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Pavel Emelianov [xemul@openvz.org] wrote:
Oleg Nesterov wrote:
 >On 07/26, Pavel Emelyanov wrote:
 >>This is a fix for Sukadev's patch that moved the alloc_pid() call from
 >>do fork() into copy process().
 >... and this patch changes almost every line from Sukadev's patch.
It does. My bad: (I have reviewed Suka's patch badly and was sure it
 puts the alloc_pid() right where we need this.
I should have reviewed Pavel's closely too. Sorry.
 >Sorry gents, but isn't it better to ask Andrew to drop that patch
 >(which is quite useless by itself), and send a new one which incorporates
 >all necessary changes? Imho, it would be much easier to understand.
Hm... Maybe it's better to ask him to fold these patches together?
I think so, but even dropping my patch is fine with me.
 >>@@ -1406,7 +1422,13 @@ long do fork(unsigned long clone flags,
 >> if (!IS ERR(p)) {
 >> struct completion vfork;
 >>- nr = pid_nr(task_pid(p));
 >>+ /*
 >>+ * this is enough to call pid_nr_ns here, but this if
 >>+ * improves optimisation of regular fork()
 >>+ nr = (clone_flags & CLONE_NEWPID) ?
 >>+ task_pid_nr_ns(p, current->nsproxy->pid_ns):
      task_pid_vnr(p);
 >>+
 >Shouldn't we do the same for CLONE PARENT SETTID in copy process()?
 >Otherwise *parent_tidptr may have a wrong value which doesn't match
 >to what fork() returns.
 Oops. We should. Thanks:)
 >Oleg.
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