

---

Subject: Re: [PATCH 11/15] Signal semantics  
Posted by [Oleg Nesterov](#) on Sun, 29 Jul 2007 11:23:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On 07/27, sukadev@us.ibm.com wrote:

>  
> Pavel Emelianov [xemul@openvz.org] wrote:  
> | Oleg Nesterov wrote:  
> | >>  
> | >>@@ -1852,7 +1950,7 @@ relock:  
> | >> \* within that pid space. It can of course get signals from  
> | >> \* its parent pid space.  
> | >> \*/  
> | >>- if (current == task\_child\_reaper(current))  
> | >>+ if (kinfo.flags & KERN\_SIGINFO\_CINIT)  
> | >> continue;  
> | >  
> | >I think the whole idea is broken, it assumes the sender put something into  
> | >"struct sigqueue".  
> |  
> | Yup. That's the problem. It seems to me that the only way to handle init's  
> | signals is to check for permissions in the sending path.  
>  
> We can check permissions in the sending path - and in fact we do check for  
> SIGKILL case (deny\_signal\_to\_container\_init() below).  
>  
> But the receiver knows/decides whether or not the signal is wanted/not. No ?

I can't understand your question. Yes, this is what we are doing currently,  
but this is broken by this patch.

> Are you saying we should check/special case all fatal signals ?  
>  
> |  
> | >Suppose that /sbin/init has no handler for (say) SIGTERM, and we send this  
> | >signal from the same namespace. send\_signal() sets SIGQUEUE\_CINIT, but it  
> | >is lost because \_\_group\_complete\_signal() silently "converts" sig\_fatal()  
> | >signals to SIGKILL using sigaddset().  
>  
> Yes, I should have called it out, but this patch currently assumes /sbin/init  
> (or container-init) has a handler for the fatal signals like SIGTERM

Changelog says nothing about that. And in that case we don't need any complications  
except a) deny\_signal\_to\_container\_init() (should be named deny\_SIGKILL\_to\_container\_init)  
and b) "cross-namespace signals must have si\_code == SI\_KERNEL".

I don't know whether this limitation (/sbin/init must install the handler  
for each fatal signal) acceptable or not.

However, we should also take care about `sig_kernel_stop()` signals, and please note that it is not possible to install a handler for SIGSTOP.

```
> | >>+static void encode_sender_info(struct task_struct *t, struct sigqueue *q)
> | >>+{
> | >>+ if (pid_ns_equal(t)) {
> | >>+  if (is_container_init(t)) {
> | >>+   q->flags |= SIGQUEUE_CINIT;
> | >
> | >Ironically, this change carefully preserves the bug we already have :)
> | >
> | >This doesn't protect init from "bad" signal if we send it to sub-thread
> | >of init. Actually, this make the behaviour a bit worse compared to what
> | >we currently have. Currently, at least the main init's thread survives
> | >if we send SIGKILL to sub-thread.
>
> Do you mean "init's main thread" ?
```

Yes.

```
> But doesn't SIGKILL to any thread kill
> the entire process ?
```

It should, but it doesn't if it was sent to init's sub-thread, exactly because of `child_reaper()` check in `get_signal_to_deliver()`.

```
> | >>+ error = deny_signal_to_container_init(t, sig);
> | >>+  if (error)
> | >>+    return error;
> | >
```

```
> | >Hm. Could you explain this change? Why do we need a special check for
> | >SIGKILL?
```

```
>
> As you pointed out above, SIGKILL goes through the __group_complete_signal()/
> sigaddset() path and bypasses/loses the KERN_SIGINFO_CINIT flag. Other
> sig_fatal() signals take this path too, but we assume for now, container-init
> has a handler.
```

No, SIGKILL doesn't bypasses `send_signal()`. IOW, if other parts of this patch were correct, we don't need this change. If init has a handler, we don't need other parts.

```
> | >(What about ptrace_attach() btw? If it is possible to send a signal to init
> | > from the "parent" namespace, perhaps it makes sense to allow ptracing as
> | > well).
> |
> | ptracing of tasks fro different namespaces is not possible at all, since
```

> | strace utility determines the fork()-ed child pid from the parent's eax  
> | register, which would contain the pid value as this parent sees his child.  
> | But if the strace is in different namespace - it won't be able to find  
> | this child with the pid value from parent's eax.  
> |  
> | Maybe it's worth disabling cross-namespaces ptracing...  
>  
> | I think so too. Its probably not a serious limitation ?

My question was not clear, sorry. And I was confused because I had a false impression that `ptrace_attach()` was already changed to use `is_container_init()`.

Afaics, the cross-namespaces ptracing should work (modulo `fork()` problem pointed out by Pavel), and probably it is useful.

But we should fix `ptrace_attach()`, it should not be possible to do `PTRACE_ATTACH` to `/sbin/init` from the `_same_` namespace.

Oleg.

---