
Subject: [PATCH 5/15] Introduce struct upid
Posted by Pavel Emelianov on Thu, 26 Jul 2007 14:49:42 GMT
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From: Sukadev Bhattiprolu <sukadev@us.ibm.com>

Since task will be visible from different pid namespaces each of them have to be addressed by multiple pids. struct upid is to store the information about which id refers to which namespace.

The constuciton looks like this. Each struct pid carried the reference counter and the list of tasks attached to this pid. At its end it has a variable length array of struct upid-s. Each struct upid has a numerical id (pid itself), pointer to the namespace, this ID is valid in and is hashed into a pid_hash for searching the pids.

Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>
Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
init_task.h |  9 ++++++---  
pid.h       | 12 +++++++----  
2 files changed, 15 insertions(+), 6 deletions(-)
```

```
diff -upr linux-2.6.23-rc1-mm1.orig/include/linux/init_task.h  
linux-2.6.23-rc1-mm1-7/include/linux/init_task.h  
--- linux-2.6.23-rc1-mm1.orig/include/linux/init_task.h 2007-07-26 16:34:45.000000000 +0400  
+++ linux-2.6.23-rc1-mm1-7/include/linux/init_task.h 2007-07-26 16:36:36.000000000 +0400  
@@ -93,15 +93,18 @@ extern struct group_info init_groups;
```



```
#define INIT_STRUCT_PID {  \  
    .count = ATOMIC_INIT(1), \  
    .nr = 0,      \  
    /* Don't put this struct pid in pid_hash */ \  
    .pid_chain = { .next = NULL, .pprev = NULL }, \  
    .tasks = {    \  
        { .first = &init_task.pids[PIDTYPE_PID].node }, \  
        { .first = &init_task.pids[PIDTYPE_PPID].node }, \  
        { .first = &init_task.pids[PIDTYPE_SID].node }, \  
    },      \  
    .rcu = RCU_HEAD_INIT, \  
    .level = 0,      \  
    .numbers = { {    \  
        .nr = 0,      \  
        .ns = &init_pid_ns,    \  
        .pid_chain = { .next = NULL, .pprev = NULL }, \  
    }, }      \  
}
```

```
}

#define INIT_PID_LINK(type)    \
diff -upr linux-2.6.23-rc1-mm1.orig/include/linux/pid.h linux-2.6.23-rc1-mm1-7/include/linux/pid.h
--- linux-2.6.23-rc1-mm1.orig/include/linux/pid.h 2007-07-26 16:34:45.000000000 +0400
+++ linux-2.6.23-rc1-mm1-7/include/linux/pid.h 2007-07-26 16:36:37.000000000 +0400
@@ @ -40,15 +40,21 @@ enum pid_type
 * processes.
 */

-struct pid
-{
- atomic_t count;
+struct upid {
 /* Try to keep pid_chain in the same cacheline as nr for find_pid */
 int nr;
+ struct pid_namespace *ns;
 struct hlist_node pid_chain;
+};
+
+struct pid
+{
+ atomic_t count;
 /* lists of tasks that use this pid */
 struct hlist_head tasks[PIDTYPE_MAX];
 struct rcu_head rru;
+ int level;
+ struct upid numbers[1];
};

extern struct pid init_struct_pid;
```
