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Subject: [PATCH] Fix user struct leakage with locked IPC shmem segment

Posted by [Pavel Emelianov](#) on Mon, 16 Jul 2007 12:24:12 GMT

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When user locks an ipc shmem segment with SHM\_LOCK ctl and the segment is already locked the shmem\_lock() function returns 0.

After this the subsequent code leaks the existing user struct:

```
== ipc/shm.c: sys_shmctl() ==
```

```
...
err = shmem_lock(shp->shm_file, 1, user);
if (!err) {
    shp->shm_perm.mode |= SHM_LOCKED;
    shp->mlock_user = user;
}
...
```

```
==
```

Other results of this are:

1. the new shp->mlock\_user is not get-ed and will point to freed memory when the task dies.
2. the RLIMIT\_MEMLOCK is screwed on both user structs.

The exploit looks like this:

```
==
```

```
id = shmget(...);
setresuid(uid, 0, 0);
shmctl(id, SHM_LOCK, NULL);
setresuid(uid + 1, 0, 0);
shmctl(id, SHM_LOCK, NULL);
```

```
==
```

My solution is to return 0 to the userspace and do not change the segment's user.

Signed-off-by: Pavel Emelianov <xemul@openvz.org>

```
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```

```
--- ./ipc/shm.c.shlfix 2007-07-06 10:58:57.000000000 +0400
+++ ./ipc/shm.c 2007-07-16 16:12:34.000000000 +0400
@@ -715,7 +715,7 @@ asmlinkage long sys_shmctl (int shmid, i
    struct user_struct * user = current->user;
    if (!is_file_hugepages(shp->shm_file)) {
        err = shmem_lock(shp->shm_file, 1, user);
-   if (!err) {
+   if (!err && !(shp->shm_perm.mode & SHM_LOCKED)){
```

```
shp->shm_perm.mode |= SHM_LOCKED;  
shp->mlock_user = user;  
}
```

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