
Subject: [PATCH 09/10] Containers(V10): Simple debug info subsystem

Posted by [Paul Menage](#) on Tue, 29 May 2007 13:01:13 GMT

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This example subsystem exports debugging information as an aid to diagnosing refcount leaks, etc, in the container framework.

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```
---
include/linux/container_subsys.h | 4 +
init/Kconfig                      | 10 ++++
kernel/Makefile                   | 1
kernel/container_debug.c          | 89 ++++++
4 files changed, 104 insertions(+)
```

Index: container-2.6.22-rc2-mm1/include/linux/container_subsys.h

```
=====
--- container-2.6.22-rc2-mm1.orig/include/linux/container_subsys.h
+++ container-2.6.22-rc2-mm1/include/linux/container_subsys.h
@@ -19,4 +19,8 @@ SUBSYS(cpuset)
```

```
/* */
```

```
+#ifdef CONFIG_CONTAINER_DEBUG
+SUBSYS(debug)
+#endif
```

```
+
/* */
```

Index: container-2.6.22-rc2-mm1/init/Kconfig

```
=====
--- container-2.6.22-rc2-mm1.orig/init/Kconfig
+++ container-2.6.22-rc2-mm1/init/Kconfig
@@ -306,6 +306,16 @@ config LOG_BUF_SHIFT
config CONTAINERS
bool
```

```
+config CONTAINER_DEBUG
+ bool "Example debug container subsystem"
+ select CONTAINERS
+ help
+ This option enables a simple container subsystem that
+ exports useful debugging information about the containers
+ framework
+
+ Say N if unsure
+
config CPUSETS
```

bool "Cpuset support"

depends on SMP

Index: container-2.6.22-rc2-mm1/kernel/container_debug.c

=====

--- /dev/null

+++ container-2.6.22-rc2-mm1/kernel/container_debug.c

@@ -0,0 +1,89 @@

+/*

+ * kernel/ccontainer_debug.c - Example container subsystem that

+ * exposes debug info

+ *

+ * Copyright (C) Google Inc, 2007

+ *

+ * Developed by Paul Menage (menage@google.com)

+ *

+ */

+

+#include <linux/container.h>

+#include <linux/fs.h>

+

+static int debug_create(struct container_subsys *ss, struct container *cont)

+{

+ struct container_subsys_state *css = kzalloc(sizeof(*css), GFP_KERNEL);

+ if (!css)

+ return -ENOMEM;

+ cont->subsys[debug_subsys_id] = css;

+ return 0;

+}

+

+static void debug_destroy(struct container_subsys *ss, struct container *cont)

+{

+ kfree(cont->subsys[debug_subsys_id]);

+}

+

+static u64 container_refcount_read(struct container *cont, struct cftype *cft)

+{

+ return atomic_read(&cont->count);

+}

+

+static u64 taskcount_read(struct container *cont, struct cftype *cft)

+{

+ u64 count;

+ container_lock();

+ count = container_task_count(cont);

+ container_unlock();

+ return count;

+}

+

```

+static u64 current_css_group_read(struct container *cont, struct cftype *cft)
+{
+ return (u64) current->containers;
+}
+
+static u64 current_css_group_refcount_read(struct container *cont,
+      struct cftype *cft)
+{
+ u64 count;
+ rcu_read_lock();
+ count = atomic_read(&current->containers->ref.refcount);
+ rcu_read_unlock();
+ return count;
+}
+
+static struct cftype files[] = {
+ {
+ .name = "debug.container_refcount",
+ .read_uint = container_refcount_read,
+ },
+ {
+ .name = "debug.taskcount",
+ .read_uint = taskcount_read,
+ },
+
+ {
+ .name = "debug.current_css_group",
+ .read_uint = current_css_group_read,
+ },
+
+ {
+ .name = "debug.current_css_group_refcount",
+ .read_uint = current_css_group_refcount_read,
+ },
+};
+
+static int debug_populate(struct container_subsys *ss, struct container *cont)
+{
+ return container_add_files(cont, files, ARRAY_SIZE(files));
+}
+
+struct container_subsys debug_subsys = {
+ .name = "debug",
+ .create = debug_create,
+ .destroy = debug_destroy,
+ .populate = debug_populate,
+ .subsys_id = debug_subsys_id,
+};

```

Index: container-2.6.22-rc2-mm1/kernel/Makefile

```
=====
--- container-2.6.22-rc2-mm1.orig/kernel/Makefile
+++ container-2.6.22-rc2-mm1/kernel/Makefile
@@ -37,6 +37,7 @@ obj-$(CONFIG_BSD_PROCESS_ACCT) += acct.o
obj-$(CONFIG_KEXEC) += kexec.o
obj-$(CONFIG_COMPAT) += compat.o
obj-$(CONFIG_CONTAINERS) += container.o
+obj-$(CONFIG_CONTAINER_DEBUG) += container_debug.o
obj-$(CONFIG_CPUSETS) += cpuset.o
obj-$(CONFIG_CONTAINER_CPUACCT) += cpu_acct.o
obj-$(CONFIG_IKCONFIG) += configs.o
```

--
