Subject: Re: [PATCH 0/13] Pid namespaces (OpenVZ view) Posted by Pavel Emelianov on Fri, 25 May 2007 13:53:06 GMT

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Serge E. Hallyn wrote:
> Quoting Pavel Emelianov (xemul@openvz.org):
>> Serge E. Hallyn wrote:
>>> Quoting Eric W. Biederman (ebiederm@xmission.com):
>>>> "Serge E. Hallyn" <serue@us.ibm.com> writes:
>>>>
>>>>> 3. Cleaner logic for namespace migration: with this approach
>>>>> one need to save the virtual pid and let global one change;
>>>>> with Suka's logic this is not clear how to migrate the level
>>>>> 2 namespace (concerning init to be level 0).
>>>> This is a very good point.
>>>>
>>>> How *would* we migrate the pids at the second level?
>>>> As long as you don't try and restore pids into the initial pid namespace
>>>> it isn't a problem. You just record the pid hierarchy and the pid
>>> for a task in that hierarchy. There really is nothing special going on
>>>> that should make migration hard.
>>>>
>>> Or did I miss something?
>>> Hmm, no, i guess you are right. I was thinking that getting the pid for
>>> a process would be done purely from userspace, but I guess along with a
>>> kernel helper to *set* pids, we could also have a kernel helper to get
>>> all pids for all pid namespaces "above" that of the process doing the
>>> checkpoint.
>> So do you agree that if we migrate a VS we need to migrate the whole VS?
> I started to respond, then realized you were probably asking something
> different than I thought. My original response is below, but here is I
> think the answer to your question, which is important because I think
> your question might highlight a misunderstanding about the design of
> Suka's code.
> Let's say a vserver is started, and in there a pidns is started for a
> checkpoint/restart job. So let's say we have PID 13 in the root
> namespace starting PID 14 in a new namespace. So using (pid, pid_ns) as
> the terminology, we havd (13,1) as the parent process, and (14,1)=(1,2)
> as the init of the vserver. Let's ignore other tasks inthe vserver, and
> just talk about (1402,2) as the init of the checkpoint restart job, so
> it is (1402,2)=(1,3). And oh, yeah, (1402,2)=(1,3)=(2309,1).
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Oh, this is heavy... Lets draw some diagrams.

You have a vserver with a namespace in it with a cpt job in it, just like this:

```
[node. pids look like (N)]
 `- [vserver. pids look like (N,V)]
     `- [cpt job. pids look like (N,V,P)]
Is that OK?
We have task in "node" with pid (13) which spawns the task with
pid (14,1) into the "vserver", like this:
(13)
 -(14.1)
If so, then what the notion (14,1)=(1,2) mean?
As far as the "cpt job" is concerned we have smth like this:
(13)
 `- (14,1)
     `- (1402,2,1)
where (1402,2,1) is the root of the "cpt job", right?
> Now when we want to migrate the vserver, a task in pid_ns 2 will look
> for all tasks with pids in pidns 2. That will automatically include all
> tasks in pid ns 3. I think you thought I was asking how we would
> include pid_ns 3, and are asking whether it would be ok to not migrate
> pid ns 3? (answer: it's irrelevant, all tasks in pid ns 3 are also in
> pid_ns 2 - and in pid_ns 1).
> What I was actually asking was, in the same situation, how would the
> task in pid_ns 2 doing the checkpoint get the pids in pid_ns 3. So it
> sees the task as (1402,2), but needs to also store (1,3) and, on
> restart, recreate a task with both those pids.
>
> But I guess it will be pretty simple, and fall into place once we get
> c/r semantics started.
>
> thanks,
> -serge
>
> [ original response ]
> I think that's the reasonable thing for people to do, but I don't think
> we should force them to. I.e. there is no reason you shouldn't be able
> to take one or two tasks out of a pidns and checkpoint them, and restart
> them elsewhere. If it turns out they were talking to a third process
> which wasn't checkpointed, well, too bad.
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> What you are more likely to need is a new clean set of namespaces to > restart in, but again I don't think we should enforce that. So whatever > mechanism we end up doing to implementing "clone_with_pid()", we should > handle -EBUSY correctly. > Anyway, why do you ask? (How does it follow from the conversation?) > I wasn't suggesting that it would be ok to only dump part of the pid > information, rather I was asking how we would do it correctly :) >
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