Subject: Re: [PATCH 1/4] Virtualization/containers: introduction
Posted by Dave Hansen on Mon, 06 Feb 2006 23:00:58 GMT

On Tue, 2006-02-07 at 00:57 +0300, Kirill Korotaev wrote:
> @@ -1132,6 +1133,7 @@ static task_t *copy_process(unsigned lon
>   p->ioprio = current->ioprio;
>
>   SET_LINKS(p);
> +   (void)get_container(p->container);
>   if (unlikely(p->ptrace & PT_PTRACED))
>   __ptrace_link(p, current->parent);

This entire patch looks nice and very straightforward, except for this
bit. :) The "(void)" bit isn't usual kernel coding style. You can
probably kill it.

BTW, why does get_container() return the container argument?
get_task_struct(), for instance is just a do{}while(0) loop, so it
doesn't have a return value. Is there some magic later on in your patch
set that utilizes this?

One other really minor thing: I usually try to do is keep the !
CONFIG_FOO functions static inlines, just like the full versions. The
advantage is that you get some compile-time type checking, even when
your CONFIG option is off.

-- Dave