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Subject: Re: [RFC][PATCH] Per container statistics

Posted by [dev](#) on Tue, 15 May 2007 07:12:12 GMT

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Balbir Singh wrote:

> This patch is inspired by the discussion at <http://lkml.org/lkml/2007/4/11/187>  
> and implements per container statistics as suggested by Andrew Morton  
> in <http://lkml.org/lkml/2007/4/11/263>. The patch is on top of 2.6.21-mm1  
> with Paul's containers v9 patches (forward ported)  
>  
> This patch implements per container statistics infrastructure and re-uses  
> code from the taskstats interface. A new set of container operations are  
> registered with commands and attributes. It should be very easy to  
> extend per container statistics, by adding members to the containerstats  
> structure.  
>  
> The current model for containerstats is a pull, a push model (to post  
> statistics on interesting events), should be very easy to add. Currently  
> user space requests for statistics by passing the container path, if  
> a container is found to belong to the specified hierarchy, then statistics  
> about the state of all the tasks in the container is returned to user space.  
>  
> TODO's  
>  
> 1. All data is shared as filesystem paths, it involves a lot of string  
> and path name handling. Simplify and make the mechanism more elegant  
> 2. Cache the entire container path instead of just the mount point path  
>  
> Feedback, comments, test results are always welcome!  
>  
> Signed-off-by: Balbir Singh <balbir@linux.vnet.ibm.com>  
> ---  
>  
> Documentation/accounting/containerstats.txt | 27 +++++  
> include/linux/Kbuild | 1  
> include/linux/container.h | 10 +  
> include/linux/containerstats.h | 72 +++++++  
> include/linux/delayacct.h | 11 +  
> kernel/container.c | 158 ++++++  
> kernel/cpuset.c | 2  
> kernel/sched.c | 4  
> kernel/taskstats.c | 70 +++++++  
> 9 files changed, 349 insertions(+), 6 deletions(-)  
>  
> diff -puN kernel/container.c~containers-taskstats kernel/container.c  
> --- linux-2.6.21-mm1/kernel/container.c~containers-taskstats 2007-05-11 08:50:29.000000000  
+0530  
> +++ linux-2.6.21-mm1-balbir/kernel/container.c 2007-05-14 22:32:05.000000000 +0530

```

> @@ -59,8 +59,11 @@
> #include <asm/uaccess.h>
> #include <asm/atomic.h>
> #include <linux/mutex.h>
> +#include <linux/delayacct.h>
> +#include <linux/containerstats.h>
>
> #define CONTAINER_SUPER_MAGIC 0x27e0eb
> +#define MAX_MNT_PATH_LEN 256
>
> /* Generate an array of container subsystem pointers */
> #define SUBSYS(_x) &_x ## _subsys,
> @@ -89,6 +92,10 @@ struct containerfs_root {
>
> /* A list running through the mounted hierarchies */
> struct list_head root_list;
> +
> + char *mnt_name;
> + int mnt_name_len;
> + struct vfsmount *mnt;
> };
>
>
> @@ -574,6 +581,9 @@ static void container_put_super(struct s
> ret = rebind_subsystems(root, 0);
> BUG_ON(ret);
>
> + kfree(root->mnt_name);
> + root->mnt_name_len = -1;
> + root->mnt = NULL;
> kfree(root);
> mutex_unlock(&container_mutex);
> }
> @@ -694,7 +704,8 @@ static int container_fill_super(struct s
> return 0;
> }
>
> -static void init_container_root(struct containerfs_root *root) {
> +static void init_container_root(struct containerfs_root *root)
> +{
> struct container *cont = &root->top_container;
> INIT_LIST_HEAD(&root->subsys_list);
> root->number_of_containers = 1;
> @@ -705,6 +716,44 @@ static void init_container_root(struct c
> list_add(&root->root_list, &roots);
> }
>
> +int container_get_mnt_path(struct containerfs_root *root)

```

```

> +{
> + char *start;
> + char *buf = root->mnt_name;
> + int buflen = MAX_MNT_PATH_LEN;
> + struct vfsmount *mnt = root->mnt;
> + struct dentry *dentry;
> + int len;
> +
> + if (root->mnt_name_len > 0)
> + return 0;
> +
> + start = buf + buflen;
> +
> + *--start = '\0';
> + for (;;) {
> + dentry = mnt->mnt_mountpoint;
> + do {
> + if (IS_ROOT(dentry) || (dentry == mnt->mnt_root))
> + break;
> + len = dentry->d_name.len;
> + if ((start -= len) < buf)
> + return -ENAMETOOLONG;
> + memcpy(start, dentry->d_name.name, len);
> + dentry = dentry->d_parent;
> + if (--start < buf)
> + return -ENAMETOOLONG;
> + *start = '/';
> + } while (1);
> + mnt = mnt->mnt_parent;
> + if (mnt == mnt->mnt_parent)
> + break;
> + }
> + memmove(buf, start, buf + buflen - start);
> + root->mnt_name_len = (unsigned long)(buf - start) + buflen - 1;
> + return 0;
> +}
> +
> static int container_get_sb(struct file_system_type *fs_type,
>     int flags, const char *unused_dev_name,
>     void *data, struct vfsmount *mnt)
> @@ -744,6 +793,12 @@ static int container_get_sb(struct file_
>     goto out_unlock;
>   }
>   init_container_root(root);
> + root->mnt_name = kzalloc(MAX_MNT_PATH_LEN, GFP_KERNEL);
> + if (!root->mnt_name) {
> + ret = -ENOMEM;
> + kfree(root);

```

```

> +  goto out_unlock;
> +
> }
>
> if (!root->sb) {
> @@ -776,6 +831,7 @@ static int container_get_sb(struct file_
>     if (!ret)
>         atomic_inc(&root->sb->s_active);
> }
> + root->mnt = mnt;
>
> out_unlock:
> mutex_unlock(&container_mutex);
> @@ -803,11 +859,18 @@ static inline struct cftype *__d_cft(str
> * Returns 0 on success, -errno on error.
> */
>
> -int container_path(const struct container *cont, char *buf, int buflen)
> +int container_path(const struct container *cont, char *buf, int buflen,
> +    bool absolute)
> {
>     char *start;
>     int ret;
>     struct containerfs_root *root;
> +
>     if (!cont)
>         return -EINVAL;
>
>     start = buf + buflen;
>     root = cont->root;
>
>     *--start = '\0';
>     for (;;) {
> @@ -824,6 +887,17 @@ int container_path(const struct containe
>         return -ENAMETOOLONG;
>         *start = '/';
>     }
>     if (!absolute)
>         goto copy_out;
> +
>     ret = container_get_mnt_path(root);
>     if (ret)
>         return -EINVAL;
> +
>     if ((start -= (root->mnt_name_len)) < buf)
>         return -ENAMETOOLONG;
>     memcpy(start, root->mnt_name, root->mnt_name_len);
>     copy_out:

```

```

> memmove(buf, start, buf + buflen - start);
> return 0;
> }
> @@ -1264,6 +1338,84 @@ array_full:
> return n;
> }
>
> +static inline char* compress_path(char *path)
> +{
> + char *tmp;
> + char *start;
> +
> + tmp = kmalloc(strlen(path) + 1, GFP_KERNEL);
> + start = tmp;
> + if (!tmp)
> + return NULL;
> +
> + while (*path) {
> + while (*path && *path == '/')
> + path++;
> + *tmp++ = '/';
> + while (*path && *path != '/')
> + *tmp++ = *path++;
> +
> + *tmp++ = '\0';
> + return start;
> +}
> +
> +/*
> + * Build and fill containerstats so that taskstats can export it to user
> + * space
> + */
> +int containerstats_build(struct containerstats *stats, char *path)
> +{
> + int ret = 0;
> + struct task_struct *g, *p;
> + char *buf;
> + struct container *cont, *root_cont;
> + int subsys_id;
> + struct containerfs_root *root;
> +
> + buf = kmalloc(MAX_MNT_PATH_LEN, GFP_KERNEL);
> + if (!buf)
> + return -ENOMEM;
> +
> + rcu_read_lock();
> +
> + for_each_root(root) {

```

```

> + if (!root->subsys_bits)
> + continue;
> + root_cont = &root->top_container;
> + get_first_subsys(root_cont, NULL, &subsys_id);
> + do_each_thread(g, p) {
> +     cont = task_container(p, subsys_id);
> +     ret = container_path(cont, buf, MAX_MNT_PATH_LEN, true);
> +     if (ret)
> +         goto err;
> +     if (strncmp(path, buf, strlen(path)) == 0) {
> +         switch (p->state) {
> +             case TASK_RUNNING:
> +                 stats->nr_running++;
> +                 break;
> +             case TASK_INTERRUPTIBLE:
> +                 stats->nr_sleeping++;
> +                 break;
> +             case TASK_UNINTERRUPTIBLE:
> +                 stats->nr_uninterruptible++;
> +                 break;
> +             case TASK_STOPPED:
> +                 stats->nr_stopped++;
> +                 break;
> +             default:
> +                 if (delayacct_is_task_waiting_on_io(p))
> +                     stats->nr_io_wait++;
> +                 break;
> +             }
> +         }
> +     } while_each_thread(g, p);

```

oh, please no... Andrew, this loop can be very very long when having > 10,000 tasks on the machine...

we have had enough such issues in OpenVZ and just don't want to come through this again.  
Also sum of RUNNING + UNINTERRUPTIBLE is required for per-container loadavg calculations.

```

> + }
> +err:
> +rcu_read_unlock();
> +kfree(buf);
> +return ret;
> +}
> +
> static int cmppid(const void *a, const void *b)
> {
>     return *(pid_t *)a - *(pid_t *)b;
> @@ -1725,7 +1877,7 @@ static int proc_container_show(struct se
>     seq_putc(m, ':');

```

```

>   get_first_subsys(&root->top_container, NULL, &subsys_id);
>   cont = task_container(tsk, subsys_id);
> -  retval = container_path(cont, buf, PAGE_SIZE);
> +  retval = container_path(cont, buf, PAGE_SIZE, false);
>   if (retval < 0)
>     goto out_unlock;
>   seq_puts(m, buf);
> diff -puN include/linux/container.h~containers-taskstats include/linux/container.h
> --- linux-2.6.21-mm1/include/linux/container.h~containers-taskst ats 2007-05-11
08:50:29.000000000 +0530
> +++ linux-2.6.21-mm1-balbir/include/linux/container.h 2007-05-11 08:50:30.000000000 +0530
> @@ -12,6 +12,7 @@
> #include <linux/kref.h>
> #include <linux/cpumask.h>
> #include <linux/nodemask.h>
> +#include <linux/containerstats.h>
>
> #ifdef CONFIG_CONTAINERS
>
> @@ -21,6 +22,7 @@ extern void container_init_smp(void);
> extern void container_fork(struct task_struct *p);
> extern void container_fork_callbacks(struct task_struct *p);
> extern void container_exit(struct task_struct *p, int run_callbacks);
> +extern int containerstats_build(struct containerstats *stats, char *path);
>
> extern struct file_operations proc_container_operations;
>
> @@ -162,7 +164,8 @@ int container_add_files(struct container
>
> int container_is_removed(const struct container *cont);
>
> -int container_path(const struct container *cont, char *buf, int buflen);
> +int container_path(const struct container *cont, char *buf, int buflen,
> +  bool absolute);
>
> int container_task_count(const struct container *cont);
>
> @@ -220,7 +223,8 @@ static inline struct container* task_con
>   return task_subsys_state(task, subsys_id)->container;
> }
>
> -int container_path(const struct container *cont, char *buf, int buflen);
> +int container_path(const struct container *cont, char *buf, int buflen,
> +  bool absolute);
>
> int container_clone(struct task_struct *tsk, struct container_subsys *ss);
>
> @@ -235,6 +239,8 @@ static inline void container_exit(struct

```

```
>
> static inline void container_lock(void) {}
> static inline void container_unlock(void) {}
> +static inline int containerstats_build(struct containerstats *stats,
> +    char *path) { return -EINVAL; }
>
> #endif /* !CONFIG_CONTAINERS */
>
> diff -puN include/linux/taskstats.h~containers-taskstats include/linux/taskstats.h
> diff -puN /dev/null include/linux/containerstats.h
> --- /dev/null 2007-02-02 22:51:23.000000000 +0530
> +++ linux-2.6.21-mm1-balbir/include/linux/containerstats.h 2007-05-14 13:48:46.000000000
+0530
> @@ -0,0 +1,72 @@
> +/* containerstats.h - exporting per-container statistics
> +
> + * © Copyright IBM Corporation, 2007
> + * Author Balbir Singh <balbir@linux.vnet.ibm.com>
> +
> + * This program is free software; you can redistribute it and/or modify it
> + * under the terms of version 2.1 of the GNU Lesser General Public License
> + * as published by the Free Software Foundation.
> +
> + * This program is distributed in the hope that it would be useful, but
> + * WITHOUT ANY WARRANTY; without even the implied warranty of
> + * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
> +
> +
> +ifndef _LINUX_CONTAINERSTATS_H
> +define _LINUX_CONTAINERSTATS_H
> +
> +#include <linux/taskstats.h>
> +
> +/*
> + * Data shared between user space and kernel space on a per container
> + * basis. This data is shared using taskstats.
> +
> + * Most of these states are derived by looking at the task->state value
> + * For the nr_io_wait state, a flag in the delay accounting structure
> + * indicates that the task is waiting on IO
> +
> + * Each member is aligned to a 8 byte boundary.
> +
> +struct containerstats {
> +    __u64 nr_sleeping; /* Number of tasks sleeping */
> +    __u64 nr_running; /* Number of tasks running */
> +    __u64 nr_stopped; /* Number of tasks in stopped state */
> +    __u64 nr_uninterruptible; /* Number of tasks in uninterruptible */
```

```

> + /* state */
> + __u64 nr_io_wait; /* Number of tasks waiting on IO */
> +};
> +
> +/*
> + * Commands sent from userspace
> + * Not versioned. New commands should only be inserted at the enum's end
> + * prior to __CONTAINERSTATS_CMD_MAX
> +*/
> +
> +
> +enum {
> + CONTAINERSTATS_CMD_UNSPEC = __TASKSTATS_CMD_MAX, /* Reserved */
> + CONTAINERSTATS_CMD_GET, /* user->kernel request/get-response */
> + CONTAINERSTATS_CMD_NEW, /* kernel->user event */
> + __CONTAINERSTATS_CMD_MAX,
> +};
> +
> +
> +#define CONTAINERSTATS_CMD_MAX (__CONTAINERSTATS_CMD_MAX - 1)
> +
> +enum {
> + CONTAINERSTATS_TYPE_UNSPEC = 0, /* Reserved */
> + CONTAINERSTATS_TYPE_CONTAINER_STATS, /* contains name + stats */
> + __CONTAINERSTATS_TYPE_MAX,
> +};
> +
> +
> +#define CONTAINERSTATS_TYPE_MAX (__CONTAINERSTATS_TYPE_MAX - 1)
> +
> +
> +enum {
> + CONTAINERSTATS_CMD_ATTR_UNSPEC = 0,
> + CONTAINERSTATS_CMD_ATTR_CONTAINER_NAME,
> + __CONTAINERSTATS_CMD_ATTR_MAX,
> +};
> +
> +
> +#define CONTAINERSTATS_CMD_ATTR_MAX (__CONTAINERSTATS_CMD_ATTR_MAX -
1)
> +
> +
> +/* NETLINK_GENERIC related info */
> +
> +/* _LINUX_CONTAINERSTATS_H */
> diff -puN kernel/taskstats.c~containers-taskstats kernel/taskstats.c
> --- linux-2.6.21-mm1/kernel/taskstats.c~containers-taskstats 2007-05-11 08:50:29.000000000
+0530
> +++ linux-2.6.21-mm1-balbir/kernel/taskstats.c 2007-05-14 22:44:16.000000000 +0530
> @@ -23,6 +23,8 @@
> #include <linux/tsacct_kern.h>
> #include <linux/cpumask.h>
> #include <linux/percpu.h>
> +#include <linux/containerstats.h>
```

```

> +#include <linux/container.h>
> #include <net/genetlink.h>
> #include <asm/atomic.h>
>
> @@ -31,6 +33,7 @@
> * the TASKSTATS_CMD_ATTR_REGISTER/DREGISTER_CPUMASK attribute
> */
> #define TASKSTATS_CPUMASK_MAXLEN (100+6*NR_CPUS)
> +#define CONTAINER_STATS_MAX_PATH_LEN 256
>
> static DEFINE_PER_CPU(__u32, taskstats_seqnum) = { 0 };
> static int family_registered;
> @@ -50,6 +53,11 @@ __read_mostly = {
> [TASKSTATS_CMD_ATTR_REGISTER_CPUMASK] = { .type = NLA_STRING },
> [TASKSTATS_CMD_ATTR_DEREGISTER_CPUMASK] = { .type = NLA_STRING },};
>
> +static struct nla_policy
> +containerstats_cmd_get_policy[CONTAINERSTATS_CMD_ATTR_MAX+1] __read_mostly =
{
> + [CONTAINERSTATS_CMD_ATTR_CONTAINER_NAME] = { .type = NLA_STRING },
> +};
> +
> struct listener {
>   struct list_head list;
>   pid_t pid;
> @@ -369,6 +377,55 @@ err:
>   return NULL;
> }
>
> +static int containerstats_user_cmd(struct sk_buff *skb, struct genl_info *info)
> +{
> + int rc = 0;
> + struct sk_buff *rep_skb;
> + struct containerstats *stats;
> + struct nlattr *na;
> + char name[CONTAINER_STATS_MAX_PATH_LEN];
> + int len;
> + size_t size;
> +
> + na = info->attrs[CONTAINERSTATS_CMD_ATTR_CONTAINER_NAME];
> + if (!na)
> +   return -EINVAL;
> +
> + len = nla_len(na);
> + if (len > CONTAINER_STATS_MAX_PATH_LEN)
> +   return -E2BIG;
> +
> + nla_strncpy(name, na, len);

```

```

> + len = strlen(name);
> +
> + /*
> + * Remove trailing '/'s
> + */
> + while (name[len - 1] == '/')
> + len--;
> + name[len] = '\0';
> +
> + size = nla_total_size(sizeof(struct containerstats));
> +
> + rc = prepare_reply(info, CONTAINERSTATS_CMD_NEW, &rep_skb, size);
> + if (rc < 0)
> + return rc;
> +
> + na = nla_reserve(rep_skb, CONTAINERSTATS_TYPE_CONTAINER_STATS,
> + sizeof(struct containerstats));
> + stats = nla_data(na);
> + memset(stats, 0, sizeof(*stats));
> +
> + rc = containerstats_build(stats, name);
> + if (rc < 0)
> + goto err;
> +
> + return send_reply(rep_skb, info->snd_pid);
> +err:
> + nlmsg_free(rep_skb);
> + return rc;
> +
> +
> static int taskstats_user_cmd(struct sk_buff *skb, struct genl_info *info)
> {
>     int rc = 0;
> @@ -519,6 +576,12 @@ static struct genl_ops taskstats_ops = {
>     .policy = taskstats_cmd_get_policy,
> };
>
> +static struct genl_ops containerstats_ops = {
> +    .cmd = CONTAINERSTATS_CMD_GET,
> +    .doit = containerstats_user_cmd,
> +    .policy = containerstats_cmd_get_policy,
> +};
> +
> /* Needed early in initialization */
> void __init taskstats_init_early(void)
> {
> @@ -543,8 +606,15 @@ static int __init taskstats_init(void)
>     if (rc < 0)

```

```

>     goto err;
>
> + rc = genl_register_ops(&family, &containerstats_ops);
> + if (rc < 0)
> +     goto err_container_ops;
> +
>     family_registered = 1;
> + printk("registered taskstats version %d\n", TASKSTATS_GENL_VERSION);
>     return 0;
> +err_container_ops:
> + genl_unregister_ops(&family, &taskstats_ops);
> err:
>     genl_unregister_family(&family);
>     return rc;
> diff -puN include/linux/sched.h~containers-taskstats include/linux/sched.h
> diff -puN kernel/sched.c~containers-taskstats kernel/sched.c
> --- linux-2.6.21-mm1/kernel/sched.c~containers-taskstats 2007-05-11 08:50:30.000000000
+0530
> +++ linux-2.6.21-mm1-balbir/kernel/sched.c 2007-05-11 08:50:30.000000000 +0530
> @@ -4817,11 +4817,13 @@ void __sched io_schedule(void)
> {
>     struct rq *rq = &__raw_get_cpu_var(runqueues);
>
> + delayacct_set_flag(DDELAYACCT_PF_BLKIO);
>     delayacct_blkio_start();
>     atomic_inc(&rq->nr_iowait);
>     schedule();
>     atomic_dec(&rq->nr_iowait);
>     delayacct_blkio_end();
> + delayacct_clear_flag(DDELAYACCT_PF_BLKIO);
> }
> EXPORT_SYMBOL(io_schedule);
>
> @@ -4830,11 +4832,13 @@ long __sched io_schedule_timeout(long ti
>     struct rq *rq = &__raw_get_cpu_var(runqueues);
>     long ret;
>
> + delayacct_set_flag(DDELAYACCT_PF_BLKIO);
>     delayacct_blkio_start();
>     atomic_inc(&rq->nr_iowait);
>     ret = schedule_timeout(timeout);
>     atomic_dec(&rq->nr_iowait);
>     delayacct_blkio_end();
> + delayacct_clear_flag(DDELAYACCT_PF_BLKIO);
>     return ret;
> }
>
> diff -puN include/linux/delayacct.h~containers-taskstats include/linux/delayacct.h

```

```

> --- linux-2.6.21-mm1/include/linux/delayacct.h~containers-taskst ats 2007-05-11
08:50:30.000000000 +0530
> +++ linux-2.6.21-mm1-balbir/include/linux/delayacct.h 2007-05-11 08:56:49.000000000 +0530
> @@ -26,6 +26,7 @@
>   * Used to set current->delays->flags
>   */
> #define DELAYACCT_PF_SWAPIN 0x00000001 /* I am doing a swapin */
> +#define DELAYACCT_PF_BLKIO 0x00000002 /* I am waiting on IO */
>
> #ifdef CONFIG_TASK_DELAY_ACCT
>
> @@ -39,6 +40,14 @@ extern void __delayacct_blkio_end(void);
> extern int __delayacct_add_tsk(struct taskstats *, struct task_struct *);
> extern __u64 __delayacct_blkio_ticks(struct task_struct *);
>
> +static inline int delayacct_is_task_waiting_on_io(struct task_struct *p)
> +{
> + if (p->delays)
> + return (p->delays->flags & DELAYACCT_PF_BLKIO);
> + else
> + return 0;
> +}
> +
> static inline void delayacct_set_flag(int flag)
> {
>   if (current->delays)
> @@ -116,6 +125,8 @@ static inline int delayacct_add_tsk(stru
> { return 0; }
> static inline __u64 delayacct_blkio_ticks(struct task_struct *tsk)
> { return 0; }
> +static inline int delayacct_is_task_waiting_on_io(struct task_struct *p)
> +{ return 0; }
> #endif /* CONFIG_TASK_DELAY_ACCT */
>
> #endif
> diff -puN kernel/containerstats.c~containers-taskstats kernel/containerstats.c
> diff -puN include/linux/taskstats_kern.h~containers-taskstats include/linux/taskstats_kern.h
> diff -puN init/Kconfig~containers-taskstats init/Kconfig
> diff -puN kernel/cpuset.c~containers-taskstats kernel/cpuset.c
> --- linux-2.6.21-mm1/kernel/cpuset.c~containers-taskstats 2007-05-14 11:31:37.000000000
+0530
> +++ linux-2.6.21-mm1-balbir/kernel/cpuset.c 2007-05-14 11:31:46.000000000 +0530
> @@ -1788,7 +1788,7 @@ static int proc_cpuset_show(struct seq_f
>   retval = -EINVAL;
>   container_lock();
>   css = task_subsys_state(tsk, cpuset_subsys_id);
> - retval = container_path(css->container, buf, PAGE_SIZE);
> + retval = container_path(css->container, buf, PAGE_SIZE, false);

```

```
> if (retval < 0)
>     goto out_unlock;
>     seq_puts(m, buf);
> diff -puN include/linux/Kbuild~containers-taskstats include/linux/Kbuild
> --- linux-2.6.21-mm1/include/linux/Kbuild~containers-taskstats 2007-05-14 13:52:53.000000000
+0530
> +++ linux-2.6.21-mm1-balbir/include/linux/Kbuild 2007-05-14 13:53:14.000000000 +0530
> @@ -47,6 +47,7 @@ header-y += coff.h
> header-y += comstats.h
> header-y += consolemap.h
> header-y += const.h
> +header-y += containerstats.h
> header-y += cycx_cfm.h
> header-y += dlm_device.h
> header-y += dm-iocctl.h
> diff -puN /dev/null Documentation/accounting/containerstats.txt
> --- /dev/null 2007-02-02 22:51:23.000000000 +0530
> +++ linux-2.6.21-mm1-balbir/Documentation/accounting/containerst ats.txt 2007-05-14
23:11:35.000000000 +0530
> @@ -0,0 +1,27 @@
> +Containerstats is inspired by the discussion at
> +http://lkml.org/lkml/2007/4/11/187 and implements per container statistics as
> +suggested by Andrew Morton in http://lkml.org/lkml/2007/4/11/263.
> +
> +Per container statistics infrastructure re-uses code from the taskstats
> +interface. A new set of container operations are registered with commands
> +and attributes specific to containers. It should be very easy to
> +extend per container statistics, by adding members to the containerstats
> +structure.
> +
> +The current model for containerstats is a pull, a push model (to post
> +statistics on interesting events), should be very easy to add. Currently
> +user space requests for statistics by passing the container path, if
> +a container is found to belong to the specified hierarchy, then statistics
> +about the state of all the tasks in the container is returned to user space.
> +
> +NOTE: We currently rely on delay accounting for extracting information
> +about tasks blocked on I/O. If CONFIG_TASK_DELAY_ACCT is disabled, this
> +information will not be available.
> +
> +To extract container statistics a utility very similar to getdelays.c
> +has been developed, the sample output of the utility is shown below
> +
> +~/balbir/containerstats # ./containerstats -C "/container/a"
> +sleeping 1, blocked 0, running 1, stopped 0, uninterruptible 0
> +~/balbir/containerstats # ./containerstats -C "/container"
> +sleeping 155, blocked 0, running 1, stopped 0, uninterruptible 2
> _
```

>

---