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Subject: Re: Using threads on OpenVZ, and memory allocation versus memory usage

Posted by [xemul](#) on Thu, 10 May 2007 07:53:18 GMT

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> As you can see, there is a huge difference between physpages and privvmpages.

I do see this. This means that the program mmap-s too many memory and doesn't use it at all. My question was to show what kind of mappings eat so many of privvmpages. Maybe this issue is somewhat specific and can be treated specially in the kernel. This may allow such application to run.

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