

---

Subject: Re: Memory

Posted by [dev](#) on Fri, 04 May 2007 13:23:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You don't need to set a limit so low usually.

Look, OpenVZ has one good advantage - overcommitment. If some VE doesn't use all the resources it can, then they are available to others. i.e. making a limit lower won't likely make much difference (and won't affect performance etc.), but when these VEs will suddenly need more resources they will fail due to tight constraints.

i.e. Alloc Limit doesn't reserve the memory for this particular VE. Hope I made it a bit more clear

---