

Hi,

On 4/17/07, Pavel Emelianov <xemul@sw.ru> wrote:  
> The out\_of\_memory() function and SysRq-M handler call  
> show\_mem() to show the current memory usage state.  
>  
> This is also helpful to see which slabs are the largest  
> in the system.

Makes sense.

On 4/17/07, Pavel Emelianov <xemul@sw.ru> wrote:  
> diff --git a/mm/slab.c b/mm/slab.c  
> index 21b3c61..9a5829a 100644  
> --- a/mm/slab.c  
> +++ b/mm/slab.c  
> @@ -749,6 +749,7 @@ static inline void init\_lock\_keys(void)  
> \* 2. Protect sanity of cpu\_online\_map against cpu hotplug events  
> \*/  
> static DEFINE\_MUTEX(cache\_chain\_mutex);  
> +static DEFINE\_SPINLOCK(cache\_chain\_lock);

So, now we have two locks protecting cache\_chain? Please explain why you can't use the mutex.

```
> +static unsigned long get_cache_size(struct kmem_cache *cachep)
> +{
> +    unsigned long slabs;
> +    struct kmem_list3 *l3;
> +    struct list_head *lh;
> +    int node;
> +
> +    slabs = 0;
> +
> +    for_each_online_node (node) {
> +        l3 = cachep->nodelists[node];
> +        if (l3 == NULL)
> +            continue;
> +
> +        spin_lock(&l3->list_lock);
> +        list_for_each (lh, &l3->slabs_full)
> +            slabs++;
> +        list_for_each (lh, &l3->slabs_partial)
> +            slabs++;
```

```
> +      list_for_each (lh, &l3->slabs_free)
> +          slabs++;
> +      spin_unlock(&l3->list_lock);
> +  }
> +
> +  return slabs * ((PAGE_SIZE << cachep->gfporder) +
> +      (OFF_SLAB(cachep) ? cachep->slabp_cache->buffer_size : 0));
> +}
```

Considering you're doing this at `out_of_memory()` time, wouldn't it make more sense to add a `->nr_pages` to struct `kmem_cache` and do the tracking in `kmem_getpages/kmem_freepages`?

I would also drop the `OFF_SLAB` bits because it really doesn't matter that much for your purposes. Besides, you're already per-node and per-CPU caches here which attribute to much more memory on NUMA setups for example.

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