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Subject: Re: [PATCH 3/7] Containers (V8): Add generic multi-subsystem API to containers

Posted by [Paul Menage](#) on Wed, 11 Apr 2007 08:42:54 GMT

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On 4/10/07, Srivatsa Vaddagiri <vatsa@in.ibm.com> wrote:

> [ Sorry abt piece meal reviews, I am sending comments as and when I spot  
> something ]

That's no problem.

>  
> On Fri, Apr 06, 2007 at 04:32:24PM -0700, menage@google.com wrote:

>> -void container\_exit(struct task\_struct \*tsk)

>> +void container\_exit(struct task\_struct \*tsk, int run\_callbacks)

>> {

>

> [snip]

>

>> + /\* Reassign the task to the init\_container\_group. \*/

>> task\_lock(tsk);

>

> [snip]

>

>> + if (tsk->containers != &init\_container\_group) {

>

> Is this check needed? If we have the check, then:

>

>> + task\_unlock(tsk);

>> + if (cg)

>> + put\_container\_group(cg);

>

> init\_container\_group refcount is leaky (fork increments it, but exit

> doesnt). Not a big prob perhaps, but ..would be nice to avoid?

>

Yes, I think you're right - over a long uptime that would just cause problems ...

Paul

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