Subject: Re: [PATCH nf-2.6.22] [netfilter] early_drop imrovement Posted by vaverin on Sun, 08 Apr 2007 05:02:40 GMT

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Eric Dumazet wrote:
```

- > Vasily Averin a e'crit:
- >> When the number of conntracks is reached nf conntrack max limit,
- >> early_drop() is
- >> called and tries to free one of already used conntracks in one of the
- >> hash
- >> buckets. If it does not find any conntracks that may be freed, it
- >> leads to transmission errors.
- >> However it is not fair because of current hash bucket may be empty but
- >> the
- >> neighbour ones can have the number of countracks that can be freed. On
- >> the other
- >> hand the number of checked conntracks is not limited and it can cause
- >> a long delay.
- >> The following patch limits the number of checked countracks by average
- >> number of
- >> conntracks in one hash bucket and allows to search conntracks in other
- >> hash buckets.

```
> Hi Vasily
>>
           atomic_inc(&ct->ct_general.use);
>>
           break;
        }
>>
         if (!--(*cnt)) {
>> +
            dropped = 1;
>> +
            break;
>> +
         }
>> +
       cnt = (nf conntrack max/nf conntrack htable size) + 1;
> I am sorry but this wont help in the case you mentioned in an earlier
> mail:
> If nf conntrack max < nf conntrack htable size, cnt will be set to 1.
> Then in __early_drop() you endup in breaking the
> list_for_each_entry_reverse() loop after the first element was tested!
> Not what you intended I'm afraid, because you wont event scan the whole
> chain as before your patch :(
```

I would note that in my experiment I got errors when first checked hash bucket

was empty. With this patch I have guarantee that at least one conntrack will be checked. I'm agree 1 is not too high, but it is better than nothing. I've checked, my testcase works now.

> I believe you should not test --cnt in __early_drop() but in the caller.

- > (That is not counting the number of found cells, but the number of hash
- > chains you tried)

I need to count conntracks but not hash buckets. Also it is possible that all the conntracks will be placed to only one hash bucket, and as you pointed in your previous letter it may lead to long delays.

However how do you think, is it probably better to set low limit to default average number of conntracks in hash bucket?

cnt = max(8U, nf_conntrack_max/nf_conntrack_htable_size);

Thank you, Vasily Averin