Subject: [PATCH 2/2] fs: incorrect direct io error handling v8 Posted by Dmitriy Monakhov on Mon, 19 Mar 2007 07:48:54 GMT

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If generic_file_direct_write() has fail (ENOSPC condition) inside __generic_file_aio_write_nolock() it may have instantiated a few blocks outside i_size in case of non blockdev files. At least ext2, ext3 and reiserfs interpret i_size and biggest block difference as error. Later fsck will complain about wrong i_size. After fsck will fix error i_size will be increased to the biggest block. This is bad because this blocks contain gurbage from previous write attempt. And result in silence file data corruption. This issue affect fs regardless the values of blocksize or pagesize. We need truncate any block beyond i_size after generic_file_direct_write() has failed. In fact all existing fs witch use __generic_file_aio_write_nolock() always call it under i_mutex for non blockdev files. This patch add correcspnding BUG_ON() in order to explicitly demand/document it.

Also fix out of date direct_io locking comments.

```
TEST CASE:
####TESTCASE BEGIN
 $touch /mnt/test/BIG FILE
 ## at this moment /mnt/test/BIG_FILE size and blocks equal to zero
 open("/mnt/test/BIG_FILE", O_WRONLY|O_CREAT|O_DIRECT, 0666) = 3
 write(3, "aaaaaaaaaaaa"..., 104857600) = -1 ENOSPC (No space left on device)
 ## size and block sould't be changed because write op failed.
 $stat /mnt/test/BIG_FILE
  File: `/mnt/test/BIG FILE'
  Size: 0
               Blocks: 110896
                               IO Block: 1024 regular empty file
 <><<<<<<<<<<<<<<d>size is less than biggest block idx
 Device: fe07h/65031d Inode: 14
                                    Links: 1
 Access: (0644/-rw-r--r--) Uid: (
                              0/ root) Gid: ( 0/
                                                  root)
 Access: 2007-01-24 20:03:38.000000000 +0300
 Modify: 2007-01-24 20:03:38.000000000 +0300
 Change: 2007-01-24 20:03:39.000000000 +0300
 #fsck.ext3 -f /dev/VG/test
 e2fsck 1.39 (29-May-2006)
 Pass 1: Checking inodes, blocks, and sizes
 Inode 14, i size is 0, should be 56556544. Fix<y>? yes
 Pass 2: Checking directory structure
#####TESTCASE_END
Signed-off-by: Dmitriy Monakhov <dmonakhov@openvz.org>
```

```
1 files changed, 20 insertions(+), 4 deletions(-)
diff --git a/mm/filemap.c b/mm/filemap.c
index bbef42f..a08900e 100644
--- a/mm/filemap.c
+++ b/mm/filemap.c
@@ -1892.8 +1892.10 @@ generic file direct write(struct kiocb *iocb, const struct iovec *iov,
 * Sync the fs metadata but not the minor inode changes and
 * of course not the data as we did direct DMA for the IO.
- * i mutex is held, which protects generic osync inode() from
- * livelocking. AIO O DIRECT ops attempt to sync metadata here.
+ * i_mutex is held in case of DIO_LOCKING, which protects
+ * generic_osync_inode() from livelocking. If it is not held, then
+ * the filesystem must prevent this livelock. AIO O_DIRECT ops
+ * attempt to sync metadata here.
 if ((written >= 0 || written == -EIOCBQUEUED) &&
   ((file->f_flags & O_SYNC) || IS_SYNC(inode))) {
@@ -2083,6 +2085,9 @@ generic file aio write nolock(struct kiocb *iocb, const struct iovec
 ssize t written;
 ssize_t err;
+ /* Always called under i_mutex for writes to non blockdev files */
+ BUG ON(!S ISBLK(inode->i mode) &&
+ !mutex_is_locked(&inode->i_mutex));
 ocount = 0:
 err = generic iovec checks(iov, &nr segs, &ocount, VERIFY READ);
 if (err)
@@ -2117,6 +2122,17 @@ generic file aio write nolock(struct kiocb *iocb, const struct iovec
*iov.
 written = generic_file_direct_write(iocb, iov, &nr_segs, pos,
    ppos, count, ocount):
  * If host is not blockdev generic_file_direct_write() may
+ * have instantiated a few blocks outside i size files
 * Trim these off again.
+ if (unlikely(written < 0) && !S ISBLK(inode->i mode)) {
+ loff t isize = i size read(inode);
+ if (pos + count > isize)
  vmtruncate(inode, isize);
+ }
 if (written < 0 || written == count)
  goto out;
```

```
/*
@@ -2221,8 +2237,8 @@ ssize_t generic_file_aio_write(struct kiocb *iocb, const struct iovec *iov,
EXPORT_SYMBOL(generic_file_aio_write);

/*
- * Called under i_mutex for writes to S_ISREG files. Returns -EIO if something
- * went wrong during pagecache shootdown.
+ * Called under i_mutex for writes to S_ISREG files in case of DIO_LOCKING.
+ * Returns -EIO if something went wrong during pagecache shootdown.
*/
static ssize_t
generic_file_direct_IO(int rw, struct kiocb *iocb, const struct iovec *iov,
--
1.4.4.2
```