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Subject: Re: [RFC][PATCH 6/7] Account for the number of tasks within container  
Posted by [xemul](#) on Sun, 11 Mar 2007 08:34:24 GMT

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Paul Menage wrote:

> On 3/6/07, Pavel Emelianov <xemul@sw.ru> wrote:

>> The idea is:

>>

>> Task may be "the entity that allocates the resources" and "the  
>> entity that is a resource allocated".

>>

>> When task is the first entity it may move across containers  
>> (that is implemented in your patches). When task is a resource  
>> it shouldn't move across containers like files or pages do.

>>

>> More generally - allocated resources hold reference to original  
>> container till they die. No resource migration is performed.

>>

>> Did I express my idea cleanly?

>

> Yes, but I disagree with the premise. The title of your patch is  
> "Account for the number of tasks within container", but that's not  
> what the subsystem does, it accounts for the number of forks within  
> the container that aren't directly accompanied by an exit.

>

> Ideally, resources like files and pages would be able to follow tasks  
> as well. The reason that files and pages aren't easily migrated from  
> one container to another is that there could be sharing involved;  
> figuring out the sharing can be expensive, and it's not clear what to  
> do if two users are in different containers.

>

> But in the case of a task count, there are no such issues with  
> sharing, so it seems to me to be more sensible (and more efficient) to  
> just limit the number of tasks in a container.

>

> i.e. when moving a task into a container or forking a task within a  
> container, increment the count; when moving a task out of a container  
> or when it exits, decrement the count.

Sounds reasonable.

I'll take this into account when I make the next iteration.

Thanks.

> With your approach, if you were to set the task limit of an empty  
> container A to 1, and then move a process P from B into A, P would be  
> able to fork a new child, since the "task count" would be 0 (as P was  
> being charged to B still). Surely the fact that there's 1 process in A  
> should prevent P from forking?

>  
> Paul  
>

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