
Subject: Re: [PATCH 2/7] containers (V7): Cpusets hooked into containers
Posted by [Paul Menage](#) on Wed, 07 Mar 2007 16:01:32 GMT

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On 3/7/07, Srivatsa Vaddagiri <vatsa@in.ibm.com> wrote:

> On Mon, Feb 12, 2007 at 12:15:23AM -0800, menage@google.com wrote:

> > /*

> > @@ -913,12 +537,14 @@ static int update_nodemask(struct cpuset

> > int migrate;

> > int fudge;

> > int retval;

> > + struct container *cont;

>

> This seems to be redundant?

It gets used in the lower loop checking for processes whose memory policies we should be rebinding.

Paul
