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Subject: Re: [PATCH 2/7] containers (V7): Cpusets hooked into containers  
Posted by [Paul Menage](#) on Wed, 07 Mar 2007 16:01:32 GMT

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On 3/7/07, Srivatsa Vaddagiri <[vatsa@in.ibm.com](mailto:vatsa@in.ibm.com)> wrote:

> On Mon, Feb 12, 2007 at 12:15:23AM -0800, [menage@google.com](mailto:menage@google.com) wrote:

```
> > /*
> > @@ -913,12 +537,14 @@ static int update_nodemask(struct cpuset
> >     int migrate;
> >     int fudge;
> >     int retval;
> > +
> >     struct container *cont;
>
> This seems to be redundant?
```

It gets used in the lower loop checking for processes whose memory policies we should be rebinding.

Paul

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