
Subject: Re: [PATCH 3/7] containers (V7): Add generic multi-subsystem API to containers

Posted by [Srivatsa Vaddagiri](#) on Tue, 13 Feb 2007 13:19:45 GMT

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On Mon, Feb 12, 2007 at 10:40:52AM -0800, Paul Menage wrote:

> I did consider that approach at one point. The reason I rejected it
> was that then container->count would no longer even vaguely represent
> the number of processes in a container. Now that we have the
> container_group object, we have to use that for counting the number of
> processes in a container anyway, so that objection goes away.

Yep.

> However, I think it's important to be able to provide some kind of a
> reference count that subsystems can grab (e.g. to store a reference in
> a non-task object such as a file struct) without taking manage_mutex
> or callback_mutex (since that would be excessively heavyweight) but
> which can still be "frozen" at zero at the point when you're trying to
> destroy a container.

Well, we already bump up reference count in fork() w/o grabbing those mutexes don't we? Also if rmdir() sees container->count to be zero, then it means no task is attached to the container. How will then a function like bc_file_charge() bump up the reference count to such a container (presuming it wanted to do so w/o manage/callback mutexes -and- that the container pointer in bc_file_charge is derived from some task in that container). I think it is safe to bump up container->count in bc_file_charge w/o grabbing manage/callback mutexes.

> Additionally, having it per subsystem will be
> important for when we implement arbitrary binding/unbinding of
> subsystems from hierarchies - at that point we need to be able know
> which subsystems have external reference counts, and hence aren't
> removeable.

Are you talking about (un)bind of subsystem to/from hierarchies that have non-zero containers in them? That sounds very icky. Anyway that doesn't seem to be supported in current patches.

Basically I felt we should defer introducing css_get/put until we find a good user for it, (and bc_file_(un)charge don't seem to be good users of it- see above).

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Regards,

